

Valt

[illegible]

```

RRRRRRRR      IIIIII      GGGGGGGG  HH      HH  TTTTTTTTTT  SSSSSSSS  MM      MM      AAAAAA  NN      NN
RRRRRRRR      IIIIII      GGGGGGGG  HH      HH  TTTTTTTTTT  SSSSSSSS  MM      MM      AAAAAA  NN      NN
RR      RR      II      GG      HH      HH      TT      SS      MMMM  MMMM  AA      AA  NN      NN
RR      RR      II      GG      HH      HH      TT      SS      MMMM  MMMM  AA      AA  NN      NN
RR      RR      II      GG      HH      HH      TT      SS      MM  MM  AA      AA  NNNN  NN
RRRRRRRR      II      GG      HHHHHHHHHH  TT      SSSSSS  MM      MM  AA      AA  NN      NN
RRRRRRRR      II      GG      HHHHHHHHHH  TT      SSSSSS  MM      MM  AA      AA  NN      NN
RR  RR      II      GG  GGGGGG  HH      HH      TT      SS      MM      MM  AAAAAAAAAA  NN  NNNN
RR  RR      II      GG  GGGGGG  HH      HH      TT      SS      MM      MM  AAAAAAAAAA  NN  NNNN
RR      RR      II      GG      HH      HH      TT      SS      MM      MM  AA      AA  NN      NN
RR      RR      II      GG      HH      HH      TT      SS      MM      MM  AA      AA  NN      NN
RR      RR      IIIIII      GGGGGG  HH      HH      TT      SSSSSSSS  MM      MM  AA      AA  NN      NN
RR      RR      IIIIII      GGGGGG  HH      HH      TT      SSSSSSSS  MM      MM  AA      AA  NN      NN

```

```

LL      IIIIII      SSSSSSSS
LL      IIIIII      SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLLLL  IIIIII      SSSSSSSS
LLLLLLLLLLLL  IIIIII      SSSSSSSS

```

```
1 0001 0 MODULE RIGHTS MAN (
2 0002 0 LANGUAGE (BLISS32),
3 0003 0 IDENT = 'V04-000',
4 0004 0 ADDRESSING_MODE (EXTERNAL=GENERAL, nonexternal=general)
5 0005 0 ) =
6 0006 1 BEGIN
7 0007 1
8 0008 1
9 0009 1 *****
10 0010 1 *
11 0011 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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28 0028 1 *
29 0029 1 *****
30 0030 1
31 0031 1
32 0032 1 **
33 0033 1 FACILITY: System Management Utility Program
34 0034 1
35 0035 1 ABSTRACT:
36 0036 1
37 0037 1 This program allows the system manager to maintain the rights
38 0038 1 data base. The data base is a single ISAM file which is used
39 0039 1 to record the names, encoding, and holders of all identifiers
40 0040 1 in the system.
41 0041 1
42 0042 1 ENVIRONMENT:
43 0043 1
44 0044 1 AUTHOR: Larry Yetto , CREATION DATE: 22-MAR-1984
45 0045 1
46 0046 1 MODIFIED BY:
47 0047 1
48 0048 1 V03-005 JRL0018 John R. Lawson, Jr. 02-Jul-1984 15:26
49 0049 1 ADD/IDENTIFIER FOOBAR /VALUE:UIC=[*,*] is O.K., but
50 0050 1 ADD/IDENTIFIER FOOBAR /VALUE:UIC=[*,27] isn't.
51 0051 1
52 0052 1 V03-004 JRL0002 John R. Lawson, Jr. 14-Jun-1984 15:38
53 0053 1 Replace all messages with calls to LIB$SIGNAL and place
54 0054 1 those messages in a .MSG file
55 0055 1
56 0056 1 V03-003 LY0495 Larry Yetto 11-JUN-1984 13:01
57 0057 1 Correct noise error message being reported by ADD/ID/USER=*
```

58	0058	1
59	0059	1
60	0060	1
61	0061	1
62	0062	1
63	0063	1
64	0064	1
65	0065	1
66	0066	1
67	0067	1
68	0068	1
69	0069	1
70	0070	1
71	0071	1

```
73 0072 1 |
74 0073 1 | TABLE OF CONTENTS:
75 0074 1 |
76 0075 1 |
77 0076 1 | FORWARD ROUTINE
78 0077 1 |   UAF$ADD_GRP_IDENT      : NOVALUE ,
79 0078 1 |   UAF$ADD_IDENT         : NOVALUE ,
80 0079 1 |   UAF$ADD_IDENT_RECBUF ,
81 0080 1 |   UAF$BUID HOLDER ,
82 0081 1 |   UAF$CREATE_RDB        : NOVALUE ,
83 0082 1 |   UAF$DISPLAY_IDENT     : NOVALUE ,
84 0083 1 |   UAF$DISPLAY_IDENT_RECBUF ,
85 0084 1 |   UAF$DISPLAY_RIGHTS    : NOVALUE ,
86 0085 1 |   UAF$DISPLAY_RIGHTS_RECBUF ,
87 0086 1 |   UAF$FIND_UIC ,
88 0087 1 |   UAF$GRANT_IDENT       : NOVALUE ,
89 0088 1 |   UAF$RECORD_FOUND ,
90 0089 1 |   UAF$LIST_IDENT        : NOVALUE ,
91 0090 1 |   UAF$LIST_RIGHTS       : NOVALUE ,
92 0091 1 |   UAF$MODIFY_IDENT      : NOVALUE ,
93 0092 1 |   UAF$REMOVE_GRP_IDENT  : NOVALUE ,
94 0093 1 |   UAF$REMOVE_IDENT      : NOVALUE ,
95 0094 1 |   UAF$REMOVE_IDENT_RECBUF ,
96 0095 1 |   UAF$RENAME_IDENT      : NOVALUE ,
97 0096 1 |   UAF$REVOKE_IDENT      : NOVALUE ,
98 0097 1 |   UAF$SHOW_IDENT        : NOVALUE ,
99 0098 1 |   UAF$SHOW_RIGHTS       : NOVALUE ,
100 0099 1 |   UAF$WRITE_HOLDERS ,
101 0100 1 |   UAF$WRITE_IDENT ,
102 0101 1 |   UAF$WRITE_RIGHTS ;
103 0102 1 |
104 0103 1 | EXTERNAL ROUTINE
105 0104 1 |   CL$PRESENT ,
106 0105 1 |   CL$GET_VALUE ,
107 0106 1 |   FAOUT ,
108 0107 1 |   FMT_SYS_MSG ,
109 0108 1 |   GETVAL ,
110 0109 1 |   PARSE_UIC ,
111 0110 1 |   PARSE_WILD ,
112 0111 1 |   PARSE_WILD_UIC ,
113 0112 1 |   WILD_USER ;
114 0113 1 |
115 0114 1 |
116 0115 1 | INCLUDE FILES:
117 0116 1 |
118 0117 1 | LIBRARY 'SYS$LIBRARY:LIB.L32';
119 0118 1 | LIBRARY 'SYS$LIBRARY:TPAMAC.L32';
120 0119 1 |
121 0120 1 |
122 0121 1 |
123 0122 1 | Field, structure, and Macro definitions
124 0123 1 |
125 0124 1 | FIELD
126 0125 1 |   DESCR_FIELDS = ! Define the fields for a DESCRIPTOR
127 0126 1 |   SET
128 0127 1 |   LENGTH = [DSC$W_LENGTH],
129 0128 1 |   DTYPE = [DSC$B_DTYPE],
```

```
130      0129 1      CLASS = [DSC$B_CLASS],
131      0130 1      POINTER = [DSC$A_POINTER]
132      0131 1      TES;
133      0132 1
134      0133 1
135      0134 1      ++
136      0135 1      Structure for all MDL defined blocks.
137      0136 1      --
138      0137 1
139      0138 1
140      0139 1
141      0140 1      MACRO
142      M 0141 1      STRINGDESC =
143      0142 1      $BBLOCK [DSC$K_S_BLN] FIELD (DESCR_FIELDS)%;
144      0143 1
145      0144 1      MACRO
146      M 0145 1      STATDESC =
147      M 0146 1      $BBLOCK [DSC$K_S_BLN] FIELD (DESCR_FIELDS)
148      M 0147 1      PRESET ( [LENGTH] = 0,
149      M 0148 1      [DTYPE] = DSC$K_DTYPE_T,
150      0149 1      [CLASS] = DSC$K_CLASS_S,
151      0150 1      [POINTER] = 0)%;
152      0151 1
153      0152 1      MACRO
154      M 0153 1      DYNAMICDESC =
155      M 0154 1      $BBLOCK [DSC$K_D_BLN] FIELD (DESCR_FIELDS)
156      M 0155 1      PRESET ( [LENGTH] = 0,
157      M 0156 1      [DTYPE] = 0,
158      M 0157 1      [CLASS] = DSC$K_CLASS_D,
159      0158 1      [POINTER] = 0)%;
160      0159 1
161      0160 1      :
162      0161 1      Macro to create string descriptor for command parameters and
163      0162 1      qualifiers
164      0163 1      :
165      0164 1      MACRO
166      M 0165 1      QUALSTR_DESC (STRING) =
167      M 0166 1      $BBLOCK [DSC$K_S_BLN] FIELD (DESCR_FIELDS)
168      M 0167 1      PRESET ( [LENGTH] = (%CHARCOUNT(STRING)),
169      M 0168 1      [DTYPE] = DSC$K_DTYPE_T,
170      M 0169 1      [CLASS] = DSC$K_CLASS_S,
171      0170 1      [POINTER] = (UPLIT BYTE (%STRING(STRING))))%;
172      0171 1
173      0172 1      MACRO
174      M 0173 1      CSTRING[] = (UPLIT BYTE (%CHARCOUNT (%STRING (%REMAINING))),
175      0174 1      %STRING (%REMAINING)))% ;
176      0175 1
177      0176 1      :
178      0177 1      Macros to check for success or failure from RMS
179      0178 1      :
180      0179 1      MACRO
181      0180 1      RMSBAD (STRING) = (NOT (RMSERR = STRING)) %,
182      0181 1      RMSOK (STRING) = (RMSERR = STRING) % ;
183      0182 1
184      0183 1      MACRO
185      0184 1      :
186      0185 1      : Macros to set up and write an FAO string.
```

```
187 0186 1 !
188 0187 1
189 M 0188 1 FAOMAC (FAOMSG)[] =
190 M 0189 1 BEGIN
191 M 0190 1 FAODSC[DSC$W_LENGTH] = . (FAOMSG)<0,8>;
192 M 0191 1 FAODSC[DSC$A_POINTER] = (FAOMSG) + 1;
193 M 0192 1 $FAO (FAODSC, RABPTR[RAB$W_RSZ], DISDSC $COMMA (%REMAINING)
194 M 0193 1 %REMAINING);
195 M 0194 1 $PUT (RAB = .RABPTR);
196 0195 1 END %;
197 0196 1
198 0197 1 $COMMA[] =, %,
199 0198 1
200 M 0199 1 OUTPUT NULL =
201 M 0200 1 BEGIN
202 M 0201 1 RABPTR[RAB$W_RSZ] = 0;
203 M 0202 1 $PUT (RAB = .RABPTR);
204 0203 1 END %;
205 0204 1
206 0205 1 LITERAL
207 0206 1 FALSE = 0;
208 0207 1 TRUE = 1;
209 0208 1 BYTE_LENGTH = 8;
210 0209 1 WORD_LENGTH = 16;
211 0210 1 LONGWORD_LENGTH = 32;
212 0211 1
213 0212 1 external literal
214 0213 1
215 0214 1 CLIS NEGATED,
216 0215 1 DISBOFLEN;
217 0216 1
218 0217 1 !
219 0218 1 ! External messages
220 0219 1 !
221 0220 1 external routine
222 0221 1
223 0222 1 LIB$SIGNAL;
224 0223 1
225 0224 1 external literal
226 0225 1
227 0226 1 UAF$_BADSPC, UAF$_GRANTERR, UAF$_GRANTMSG,
228 0227 1 UAF$_IDOUTRNG, UAF$_LSTERR, UAF$_LSTMSG1,
229 0228 1 UAF$_NOGRPWILD, UAF$_NOIDNAME, UAF$_NOTIDFMT,
230 0229 1 UAF$_NOTUICFMT, UAF$_RDBADDERR, UAF$_RDBADDERRU,
231 0230 1 UAF$_RDBADDERRV, UAF$_RDBADDMSG, UAF$_RDBADDMSGU,
232 0231 1 UAF$_RDBCREERR, UAF$_RDBCREMSG, UAF$_RDBMDFYERR,
233 0232 1 UAF$_RDBMDFYMSG, UAF$_RDBREMERR, UAF$_RDBREMMSG,
234 0233 1 UAF$_RDBREMMSGU, UAF$_REVOKEERR, UAF$_REVOKEMSG,
235 0234 1 UAF$_RLSTMSG, UAF$_SHOWERR,
236 0235 1 UAF$_WLDNOTALWD;
237 0236 1
238 0237 1 !
239 0238 1 ! External variables
240 0239 1 !
241 0240 1 EXTERNAL
242 0241 1
243 0242 1 DISBUF : VECTOR [,BYTE], ! Display buffer
```

```
244 0243 1 DISDSC : BLOCK [ , BYTE] ,
245 0244 1 FAODSC : BLOCK [ , BYTE] , ! gen'l purpose fao string desc
246 0245 1 FOUND_MATCH : LONG ,
247 0246 1 GRP_WILD : LONG ,
248 0247 1 MEM_WILD : LONG ,
249 0248 1 OUTRAB : $RAB DECL
250 0249 1 RABPTR : REF BLOCK [ , BYTE] , ! RAB for output
251 0250 1 RECBUF : $BBLOCK ,
252 0251 1 RIGHTSLIST_MODIFIED : BYTE ,
253 0252 1 RDB_EXISTS : LONG ,
254 0253 1 RMSERR : LONG ,
255 0254 1 STR_WILD : LONG ,
256 0255 1 TOKENDSC : $BBLOCK ,
257 0256 1 TOKENLEN : WORD ,
258 0257 1 TOKENPTR : LONG ,
259 0258 1 UIC_FLAG : LONG ;

260 0259 1
261 0260 1
262 0261 1 ! Global storage
263 0262 1 !
264 0263 1 !
265 0264 1 GLOBAL
266 0265 1 RDB_HEADER_FLAG : BYTE ,
267 0266 1 RDB_LIST_FLAG : BYTE ,
268 0267 1 ATTRIBUTES : LONG ,
269 0268 1 HOLDER : $BBLOCK[8] INITIAL ( REP 2 OF (0) ) ,
270 0269 1 IDENT : $BBLOCK[4] INITIAL (0) ;
271 0270 1
272 0271 1 ! Module wide OWN storage
273 0272 1 !
274 0273 1 !
275 0274 1 OWN
276 0275 1 SHOW_ID_FULL : BYTE ,
277 0276 1 STATUS : LONG ,
278 0277 1
279 0278 1 RLSTNAM : $NAM ( ) , ! needed for the DLT option
280 0279 1
281 P 0280 1 RLSTPRO : $XABPRO (
282 P 0281 1 PRO = (RWD,RWD,RW)
283 0282 1 ) ,
284 0283 1
285 P 0284 1 RL_TFAB : $FAB ( ! FAB for UAF listing file
286 P 0285 1 FAC = PUT ,
287 P 0286 1 RAT = CR ,
288 P 0287 1 FNM = 'RIGHTSLIST.LIS' ,
289 P 0288 1 SHR = NIL ,
290 P 0289 1 ORG = SEQ ,
291 P 0290 1 RFM = VAR ,
292 P 0291 1 MRS = DISBUFLEN ,
293 P 0292 1 NAM = RLSTNAM ,
294 P 0293 1 XAB = RLSTPRO
295 0294 1 ) ,
296 0295 1
297 P 0296 1 RLSTRAB : $RAB ( ! RAB for RIGHTLIST listing file
298 P 0297 1 RAC = SEQ ,
299 P 0298 1 RBF = DISBUF ,
300 P 0299 1 FAB = RLSTFAB
```



```

: 301      0300      1      ) ;
: 302      0301      1
: 303      0302      1
: 304      0303      1
: 305      0304      1      : Parameter and qualifier string descriptors
: 306      0305      1
: 307      0306      1      OWN
: 308      0307      1      SD_ATTRIBRESOURCE : QUALSTR_DESC ('ATTRIBUTES.RESOURCE'),
: 309      0308      1      SD_BRIEF          : QUALSTR_DESC ('BRIEF'),
: 310      0309      1      SD_FULL           : QUALSTR_DESC ('FULL'),
: 311      0310      1      SD_HOLDER         : QUALSTR_DESC ('HOLDER'),
: 312      0311      1      SD_NAME           : QUALSTR_DESC ('NAME'),
: 313      0312      1      SD_SYSTEM_ID      : QUALSTR_DESC ('SYSTEM_ID'),
: 314      0313      1      SD_TOKEN1        : QUALSTR_DESC ('TOKEN1'),
: 315      0314      1      SD_TOKEN2        : QUALSTR_DESC ('TOKEN2'),
: 316      0315      1      SD_USER           : QUALSTR_DESC ('USER'),
: 317      0316      1      SD_VALUE          : QUALSTR_DESC ('VALUE'),
: 318      0317      1      SD_VALUEIDENTIFIER : QUALSTR_DESC ('VALUE.IDENTIFIER'),
: 319      0318      1      SD_VALUEUIC       : QUALSTR_DESC ('VALUE.UIC');
: 320      0319      1
```

```
322 0320 1 %SBTTL ' UAF$ADD_GRP_IDENT - Add rights group identifier '  
323 0321 1  
324 0322 1 GLOBAL ROUTINE UAF$ADD_GRP_IDENT : NOVALUE =  
325 0323 2 BEGIN  
326 0324 2 ++  
327 0325 2  
328 0326 2 FUNCTIONAL DESCRIPTION:  
329 0327 2  
330 0328 2     Add an identifier for the uic group if it doesn't already  
331 0329 2     exist. Use the account name for the name of the identifier.  
332 0330 2  
333 0331 2 INPUTS:  
334 0332 2  
335 0333 2     none  
336 0334 2  
337 0335 2 IMPLICIT INPUTS:  
338 0336 2  
339 0337 2     RECBUF must contain a valid UAF record  
340 0338 2  
341 0339 2 OUTPUTS:  
342 0340 2  
343 0341 2     None  
344 0342 2  
345 0343 2 IMPLICIT OUTPUTS:  
346 0344 2  
347 0345 2     none  
348 0346 2  
349 0347 2 ROUTINE VALUE:  
350 0348 2  
351 0349 2     none  
352 0350 2  
353 0351 2 SIDE EFFECTS:  
354 0352 2  
355 0353 2     Rights data base is modified  
356 0354 2 --  
357 0355 2  
358 0356 2  
359 0357 2 LOCAL  
360 0358 2     BLANK      : BYTE INITIAL (XC' '),  
361 0359 2     NAME_DESC  : STATDESC,  
362 0360 2     NAME_BUFF  : VECTOR [ KGB$S_NAME, BYTE ],  
363 0361 2     RESULT_ID  : $BBLOCK [4];  
364 0362 2  
365 0363 2 RESULT_ID = 0 ;  
366 0364 2 IDENT = 0 ;  
367 0365 2  
368 0366 2  
369 0367 2     Get the identifier name from the UAF record account field.  
370 0368 2  
371 0369 2 CH$COPY ( UAF$S_ACCOUNT, RECBUF[UAF$T_ACCOUNT], XC' ',  
372 0370 2     KGB$S_NAME, NAME_BUFF );  
373 0371 2 NAME_DESC[LENGTH] = MIN ( UAF$S_ACCOUNT,  
374 0372 2     KGB$S_NAME,  
375 0373 2     (CH$FIND_CH (KGB$S_NAME, NAME_BUFF, XC' ') - NAME_BUFF) ) ;  
376 0374 2 NAME_DESC[POINTER] = NAME_BUFF ;  
377 0375 2  
378 0376 2 !
```

```
379 0377 2 | Build the identifier from the UAF record and then wild card
380 0378 2 | the member number
381 0379 2
382 0380 2 UAF$FIND UIC ( ) ;
383 0381 2 IDENT [UIC$V_MEMBER] = UIC$K_WILD_MEMBER ;
384 0382 2
385 0383 2
386 0384 2 | If the account field is blank then do not try to create
387 0385 2 | an identifier.
388 0386 2
389 0387 2 IF CH$NEQ ( 1, BLANK, .NAME_DESC[LENGTH], .NAME_DESC[POINTER], %C' ')
390 0388 2 THEN
391 0389 2
392 0390 2 | The account is non blank so check if the ID name or
393 0391 2 | value is already in use.
394 0392 2
395 0393 2 IF NOT ( $ASCTOID ( NAME = NAME_DESC ) OR
396 0394 2 | $IDTOASC ( ID = .IDENT ))
397 0395 2 THEN
398 0396 2 BEGIN
399 0397 2 | The identifier is not in use.
400 0398 2 | Perform the actual service to add the identifier
401 0399 2
402 0400 2 STATUS = $ADD_IDENT ( NAME = NAME_DESC,
403 P 0401 2 | ID = .IDENT,
404 P 0402 2 | ATTRIB = .ATTRIBUTES,
405 P 0403 2 | RESID = RESULT_ID );
406 0404 2
407 0405 2
408 0406 2 IF NOT .STATUS
409 0407 2 THEN
410 0408 2 BEGIN
411 0409 2 IF .IDENT[UIC$V_FORMAT] EQL UIC$K_UIC_FORMAT
412 0410 2 THEN LIB$SIGNAL(UAF$RDBADDERRU, 3, NAME_DESC,
413 0411 2 | .IDENT[UIC$V_GROUP], .IDENT[UIC$V_MEMBER],
414 0412 2 | .STATUS)
415 0413 2 ELSE LIB$SIGNAL(UAF$RDBADDERRV, 2, NAME_DESC,
416 0414 2 | .IDENT, .STATUS);
417 0415 2
418 0416 2 END
419 0417 2 ELSE
420 0418 2 BEGIN
421 0419 2 RIGHTS_LIST_MODIFIED = TRUE ;
422 0420 2 IF .RESULT_ID[UIC$V_FORMAT] EQL UIC$K_UIC_FORMAT
423 0421 2 THEN LIB$SIGNAL(UAF$RDBADDMSGU, 3, NAME_DESC,
424 0422 2 | .RESULT_ID[UIC$V_GROUP],
425 0423 2 | .RESULT_ID[UIC$V_MEMBER])
426 0424 2 ELSE LIB$SIGNAL(UAF$RDBADDMSG, 2, NAME_DESC,
427 0425 2 | .RESULT_ID);
428 0426 2 END ;
429 0427 1 END ;
```

! End of UAF\$ADD_GRP_IDENT

.TITLE RIGHTS MAN
.IDENT \V04-000\

.PSECT \$SPLITS,NOWRT,NOEXE,2

```
4F 53 49 4C 2E 54 53 49 4C 53 54 48 47 49 52 00000 P.AAA: .ASCII \RIGHTSLIST.LIS\
53 45 52 2E 53 45 54 55 42 49 52 54 54 41 0000E P.AAB: .ASCII \ATTRIBUTES.RESOURCE\
45 43 52 55 0001D
46 45 49 52 42 00021 P.AAC: .ASCII \BRIEF\
4C 4C 55 46 00026 P.AAD: .ASCII \FULL\
52 45 44 4C 4F 48 0002A P.AAE: .ASCII \HOLDER\
45 4D 41 4E 00030 P.AAF: .ASCII \NAME\
44 49 5F 4D 45 54 53 59 53 00034 P.AAG: .ASCII \SYSTEM_ID\
31 4E 45 4B 4F 54 0003D P.AAH: .ASCII \TOKEN1\
32 4E 45 4B 4F 54 00043 P.AAI: .ASCII \TOKEN2\
52 45 53 55 00049 P.AAJ: .ASCII \USER\
45 55 4C 41 56 0004D P.AAK: .ASCII \VALUE\
45 49 46 49 54 4E 45 44 49 2E 45 55 4C 41 56 00052 P.AAL: .ASCII \VALUE.IDENTIFIER\
52 00061
43 49 55 2E 45 55 4C 41 56 00062 P.AAM: .ASCII \VALUE.UIC\
.PSECT $OWNS,NOEXE,2
```

```
00000 SHOW_ID_FULL:
00001 .BLKB 1
00004 STATUS: .BLKB 3
02 00008 RLSTNAM: .BYTE 4
60 00009 .BYTE 2
00 0000A .BYTE 96
00 0000B .BYTE 0
00000000 0000C .LONG 0
00 00010 .BYTE 0
00 00011 .BYTE 0
00 00012 .BYTE 0
00 00013 .BYTE 0
00000000 00014 .LONG 0
00000000 00018 .LONG 0
0000# 0001C .WORD 0[8]
0000# 0002C .WORD 0[3]
0000# 00032 .WORD 0[3]
00000000 00038 .LONG 0
00000000 0003C .LONG 0
00 00040 .BYTE 0
00 00041 .BYTE 0
00 00042 .BYTE 0
00 00043 .BYTE 0
00 00044 .BYTE 0
00 00045 .BYTE 0
00# 00046 .BYTE 0[2]
00000000 00048 .LONG 0
00000000 0004C .LONG 0
00000000 00050 .LONG 0
00000000 00054 .LONG 0
00000000 00058 .LONG 0
00000000 0005C .LONG 0
00000000# 00060 .LONG 0[2]
13 00068 RLSTPRO: .BYTE 19
58 00069 .BYTE 88
0000 0006A .WORD 0
00000000 0006C .LONG 0
```

```

      5C44 00070      .WORD      -956
      00 00072      .BYTE      0
      00 00073      .BYTE      0
0000 0000 00074      .WORD      0, 0
      00 00078      .BYTE      0
      00 00079      .BYTE      0
      0000 0007A      .WORD      0
00000000 0007C      .LONG      0
00000000 00080      .LONG      0
      0000 00084      .WORD      0
      0000 00086      .WORD      0
00000000 00088      .LONG      0
00000000 0008C      .LONG      0
      0000 00090      .BLKB      48
      03 000C0 RLSTFAB: .BYTE      3
      50 000C1      .BYTE      80
      0000 000C2      .WORD      0
00000000 000C4      .LONG      0
00000000 000C8      .LONG      0
00000000 000CC      .LONG      0
00000000 000D0      .LONG      0
      0000 000D4      .WORD      0
      01 000D6      .BYTE      1
      20 000D7      .BYTE      32
00000000 000D8      .LONG      0
      00 000DC      .BYTE      0
      00 000DD      .BYTE      0
      02 000DE      .BYTE      2
      02 000DF      .BYTE      2
00000000 000E0      .LONG      0
00000000 000E4      .ADDRESS  RLSTPRO
00000000 000E8      .ADDRESS  RLSTNAM
00000000 000EC      .ADDRESS  P.AAA
00000000 000F0      .LONG      0
      0E 000F4      .BYTE      14
      00 000F5      .BYTE      0
      0000G 000F6      .WORD      DISBUFLEN
00000000 000F8      .LONG      0
      0000 000FC      .WORD      0
      00 000FE      .BYTE      0
      00 000FF      .BYTE      0
00000000 00100      .LONG      0
00000000 00104      .LONG      0
      0000 00108      .WORD      0
      00 0010A      .BYTE      0
      00 0010B      .BYTE      0
00000000 0010C      .LONG      0
      01 00110 RLSTRAB: .BYTE      1
      44 00111      .BYTE      68
      0000 00112      .WORD      0
00000000 00114      .LONG      0
00000000 00118      .LONG      0
00000000 0011C      .LONG      0
      0000# 00120      .WORD      0[3]
      0000 00126      .WORD      0
00000000 00128      .LONG      0
      0000 0012C      .WORD      0
```


01 0E 001AE
00000000' 001B0.WORD 9
.BYTE 14, 1
.ADDRESS P.AAM

.PSECT \$GLOBALS,NOEXE.2

00000 RDB_HEADER_FLAG::
00001 RDB_LIST_FLAG::
00002
00004 ATTRIBUTES::
00000000# 00008 HOLDER::
00000000 00010 IDENT::.EXTRN CLISPRESENT, CLISGET_VALUE
.EXTRN FAOUT, FMT_SYS_MSG
.EXTRN GETVAL, PARSE_UIC
.EXTRN PARSE_WILD, PARSE_WILD_UIC
.EXTRN WILD_USER, CLIS_NEGATED
.EXTRN DISBOFLEN, LIBSSIGNAL
.EXTRN UAF\$_BADSPC, UAF\$ GRANTERR
.EXTRN UAF\$ GRANTMSG, UAF\$ IDOUTRNG
.EXTRN UAF\$ LSTERR, UAF\$ LSTMSG1
.EXTRN UAF\$ NOGRP_WILD, UAF\$ NOIDNAME
.EXTRN UAF\$ NOTIDFMT, UAF\$ NOTUICFMT
.EXTRN UAF\$ RDBADDERR, UAF\$ RDBADDERRU
.EXTRN UAF\$ RDBADDERRV
.EXTRN UAF\$ RDBADDMSG, UAF\$ RDBADDMSGU
.EXTRN UAF\$ RDBCREERR, UAF\$ RDBCREMSG
.EXTRN UAF\$ RDBMDFYERR
.EXTRN UAF\$ RDBMDFYMSG
.EXTRN UAF\$ RDBREMERR, UAF\$ RDBREMMSG
.EXTRN UAF\$ RDBREMMSGU
.EXTRN UAF\$ REVOKEERR, UAF\$ REVOKEMSG
.EXTRN UAF\$ RLSTMSG, UAF\$ SHOWERR
.EXTRN UAF\$ UICERR, UAF\$ OLDNOTALWD
.EXTRN DISBOF, DISDSC, FADSC
.EXTRN FOUND_MATCH, GRP_WILD
.EXTRN MEM_WILD, OUTRAB
.EXTRN RABPTR, RECBUF, RIGHTSLIST_MODIFIED
.EXTRN RDB_EXISTS, RMSERR
.EXTRN STR_WILD, TOKENDSC
.EXTRN TOKENLEN, TOKENPTR
.EXTRN UIC_FLAG, SYSSASCTOID
.EXTRN SYSSIDTOASC, SYSSADD_IDENT

.PSECT \$CODE\$,NOWRT.2

57 00000000G 00FC 00000
56 00000000' 00 9E 00002
5E 30 C2 00010
6E 20 90 00013
28 AE 010E0000 8F D0 00016
2C AE D4 0001E.ENTRY UAF\$ADD_GRP_IDENT, Save R2,R3,R4,R5,R6,R7
MOVAB LIBSSIGNAL, R7
MOVAB IDENT, R6
SUBL2 #48, \$P
MOVB #32, BLANK
MOVL #17694720, NAME_DESC
CLRL NAME_DESC+4: 0322
:
:
: 0323
: 0359
:

			04	AE	D4	00021	CLRL	RESULT_ID	0363	
			66	D4	00024	CLRL	IDENT	0364		
08	AE	00000000G	00	20	28	00026	MOV C3	#32, RECBUF+52, NAME_BUFF	0369	
08	AE		20	3A	0002F	LOCC	#32, #32, NAME_BUFF	0373		
			02	12	00034	BNEQ	1\$			
			51	D4	00036	CLRL	R1			
			50	AE	9E	00038	1\$: MOVAB	NAME_BUFF, R0		
			51	C2	0003C	SUBL2	R0, R1			
			20	51	D1	0003F	CMPL	R1, #32	0371	
			03	15	00042	BLEQ	2\$			
			51	D0	00044	MOVL	#32, R1			
		28	AE	51	B0	00047	2\$: MOVW	R1, NAME_DESC		
		2C	AE	08	AE	9E	0004B	MOVAB	NAME_BUFF, NAME_DESC+4	0374
		00000000V	00	00	FB	00050	CALLS	#0, UAF\$FIND_UI	0380	
			66	01	AE	00057	MNEGW	#1, IDENT	0381	
28	AE		20	01	2D	0005A	CMPCS	#1, BLANK, #32, NAME_DESC, @NAME_DESC+4	0387	
			6E	2C	BE	00060				
				01	12	00062	BNEQ	3\$		
				04	00064	RET				
				7E	7C	00065	3\$: CLRQ	-(SP)	0393	
				30	AE	9F	00067	PUSHAB	NAME_DESC	
		00000000G	00	03	FB	0006A	CALLS	#3, SYSSASCTOID		
		0F		50	E8	00071	BLBS	R0, 4\$	0394	
				7E	7C	00074	CLRQ	-(SP)		
				7E	7C	00076	CLRQ	-(SP)		
				7E	D4	00078	CLRL	-(SP)		
				66	DD	0007A	PUSHL	IDENT		
		00000000G	00	06	FB	0007C	CALLS	#6, SYSSIDTOASC		
		01		50	E9	00083	4\$: BLBC	R0, 5\$		
				04	00086	RET				
				04	AE	9F	00087	5\$: PUSHAB	RESULT_ID	0404
				F4	A6	DD	0008A	PUSHL	ATTRIBUTES	
				66	DD	0008D	PUSHL	IDENT		
				34	AE	9F	0008F	PUSHAB	NAME_DESC	
		00000000G	00	04	FB	00092	CALLS	#4, SYSSADD_IDENT		
		00000000'	00	50	D0	00099	MOVL	R0, STATUS		
			32	50	E8	000A0	BLBS	R0, 7\$	0406	
		C0	8F	03	A6	93	000A3	BITB	IDENT+3, #192	0409
				1A	12	000A8	BNEQ	6\$		
				50	DD	000AA	PUSHL	R0	0412	
				66	3C	000AC	MOVZWL	IDENT, -(SP)	0411	
7E	02	A6	7E	00	EF	000AF	EXTV	#0, #14, IDENT+2, -(SP)		
			0E	34	AE	9F	000B5	PUSHAB	NAME_DESC	0410
				03	DD	000B8	PUSHL	#3		
		00000000G		8F	DD	000BA	PUSHL	#UAF\$_RDBADDERRU		
		67		06	FB	000C0	CALLS	#6, LIB\$SIGNAL		
				04	000C3	RET				
				50	DD	000C4	6\$: PUSHL	R0	0414	
				66	DD	000C6	PUSHL	IDENT		
				30	AE	9F	000C8	PUSHAB	NAME_DESC	0413
				02	DD	000CB	PUSHL	#2		
		00000000G		8F	DD	000CD	PUSHL	#UAF\$_RDBADDERRV		
				23	11	000D3	BRB	8\$		
		00000000G	00	01	90	000D5	7\$: MOVB	#1, RIGHTSLIST_MODIFIED	0418	
		C0	8F	07	AE	93	000DC	BITB	RESULT_ID+3, #T92	0419
				19	12	000E1	BNEQ	9\$		
			7E	04	AE	3C	000E3	MOVZWL	RESULT_ID, -(SP)	0422

RIGHTSMAN
V04-000

UAF\$ADD_GRP_IDENT - Add rights group identifie

J 2
16-Sep-1984 02:23:14
14-Sep-1984 13:21:18

VAX-11 Bliss-32 V4.0-742
[UAF.SRC]RIGHTSMAN.B32;1

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RI
VC

7E

0A AE

0E

30

00 EF 000E7

AE 9F 000ED

03 DD 000F0

8F DD 000F2

05 FB 000F8

04 000FB

04

AE DD 000FC

2C

AE 9F 000FF

02 DD 00102

8F DD 00104

04 FB 0010A

04 0010D

EXTZV #0, #14, RESULT_ID+2, -(SP)

PUSHAB NAME_DESC

PUSHL #3

PUSHL #UAF\$_RDBADDMSGU

CALLS #5, LIB\$SIGNAL

RET

PUSHL RESULT_ID

PUSHAB NAME_DESC

PUSHL #2

PUSHL #UAF\$_RDBADDMSG

CALLS #4, LIB\$SIGNAL

RET

: 0421
: 0420

: 0424
: 0423

: 0427

; Routine Size: 270 bytes, Routine Base: \$CODE\$ + 0000

; 430 0428 1

```
432 0429 1 %SBTTL ' UAF$ADD_IDENT - Add rights identifier '
433 0430 1
434 0431 1 GLOBAL ROUTINE UAF$ADD_IDENT : NOVALUE =
435 0432 2 BEGIN
436 0433 2 ++
437 0434 2
438 0435 2 FUNCTIONAL DESCRIPTION:
439 0436 2
440 0437 2 This routine will add an identifier to the rights data base.
441 0438 2 It is invoked via the ADD/IDENT command.
442 0439 2
443 0440 2 INPUTS:
444 0441 2
445 0442 2 none
446 0443 2
447 0444 2 IMPLICIT INPUTS:
448 0445 2
449 0446 2 Command line
450 0447 2
451 0448 2 OUTPUTS:
452 0449 2
453 0450 2 None
454 0451 2
455 0452 2 IMPLICIT OUTPUTS:
456 0453 2
457 0454 2 none
458 0455 2
459 0456 2 ROUTINE VALUE:
460 0457 2
461 0458 2 none
462 0459 2
463 0460 2 SIDE EFFECTS:
464 0461 2
465 0462 2 Rights data base is modified
466 0463 2
467 0464 2 --
468 0465 2
469 0466 2
470 0467 2 LOCAL
471 0468 2 NAME_DESC : STATDESC,
472 0469 2 NAME_BUFF : VECTOR [ KGB$S_NAME, BYTE ] ,
473 0470 2 RESULT_ID : $BBLOCK [4];
474 0471 2
475 0472 2 RESULT_ID = 0 ;
476 0473 2 IDENT = 0 ;
477 0474 2
478 0475 2
479 0476 2 Set the resource attribute if /RESOURCE was specified.
480 0477 2 This is done first since it is required whether or not
481 0478 2 P1 or /USER is specified.
482 0479 2
483 0480 2 IF CLISP$PRESENT (SD ATTRIBRESOURCE)
484 0481 2 THEN ATTRIBUTES = KGB$M_RESOURCE
485 0482 2 ELSE ATTRIBUTES = 0 ;
486 0483 2
487 0484 2
488 0485 2 We will now get the id name parameter from
```

```
489 0486 2 | the command line. If the parameter is missing
490 0487 2 | then the /USER qualifier must be present
491 0488 2
492 0489 2 IF CL$PRESENT ( SD_TOKEN1 )
493 0490 2 THEN
494 0491 3 BEGIN
495 0492 3 CL$GET_VALUE ( SD_TOKEN1, TOKENDSC ) ;
496 0493 3
497 0494 3 CH$COPY ( .TOKENLEN, .TOKENPTR, %C' ', KGB$S_NAME, NAME_BUFF );
498 0495 3 NAME_DESC[LENGTH] = MIN ( .TOKENLEN, KGB$S_NAME ) ;
499 0496 3 NAME_DESC[POINTER] = NAME_BUFF ;
500 0497 3
501 0498 3
502 0499 3 | If the /VALUE qualifier was specified then get it's value
503 0500 3
504 0501 3 IF NOT CL$PRESENT ( SD_VALUE )
505 0502 3 THEN
506 0503 4 BEGIN
507 0504 4 IDENT [UIC$V_FORMAT] = 0 ;
508 0505 4 IDENT [UIC$V_ID_CODE] = 0 ;
509 0506 4 END
510 0507 3 ELSE
511 0508 4 BEGIN
512 0509 4
513 0510 4 | /VALUE is there now determine what keyword was used
514 0511 4 | and interpret the data as appropriate.
515 0512 4 | First check for IDENTIFIER:
516 0513 4 IF CL$GET_VALUE ( SD_VALUEIDENTIFIER, TOKENDSC )
517 0514 4 THEN
518 0515 5 BEGIN
519 0516 5 LOCAL
520 0517 5 TMP_IDENT : LONG INITIAL (0) ;
521 0518 5
522 0519 5 STATUS = GETVAL ( TMP_IDENT, LONGWORD_LENGTH );
523 0520 5 IF NOT .STATUS
524 0521 5 THEN RETURN ;
525 0522 5 IDENT [UIC$V_FORMAT] = UIC$K_ID_FORMAT ;
526 0523 5 IDENT [UIC$V_ID_CODE] = .TMP_IDENT ;
527 0524 5 IF ( .IDENT LSSU '80008000' ) OR
528 0525 6 ( .IDENT GTRU UIC$K_LAST_ID )
529 0526 5 THEN
530 0527 6 BEGIN
531 0528 6 LIB$SIGNAL(UAF$_IDOUTRNG);
532 0529 6 RETURN ;
533 0530 5 END ;
534 0531 5
535 0532 4 END
536 0533 3 ELSE
537 0534 3 BEGIN
538 0535 3
539 0536 3 | Now check for UIC
540 0537 3 | These two keywords are synonyms
541 0538 3 IF CL$PRESENT (SD VALUEUIC)
542 0539 3 THEN IF NOT PARSE_WILD (SD_VALUEUIC, TRUE )
543 0540 3 THEN RETURN ;
544 0541 3 IF .UIC_FLAG
545 0542 3 THEN
```

```
546 0543 6
547 0544 6
548 0545 6
549 0546 7
550 0547 7
551 0548 7
552 0549 7
553 0550 7
554 0551 7
555 0552 6
556 0553 6
557 0554 6
558 0555 6
559 0556 6
560 0557 6
561 0558 6
562 0559 6
563 0560 6
564 0561 6
565 0562 7
566 0563 7
567 0564 7
568 0565 7
569 0566 6
570 0567 6
571 0568 6
572 0569 5
573 0570 6
574 0571 6
575 0572 6
576 0573 6
577 0574 6
578 0575 6
579 0576 6
580 0577 7
581 0578 7
582 0579 7
583 0580 7
584 0581 7
585 0582 7
586 0583 6
587 0584 6
588 0585 7
589 0586 6
590 0587 7
591 0588 7
592 0589 7
593 0590 7
594 0591 7
595 0592 7
596 0593 6
597 0594 5
598 0595 5
599 0596 4
600 0597 3
601 0598 3
602 0599 3

      BEGIN
      IF .GRP WILD and not .MEM_WILD
      THEN
      BEGIN
      : Wild cards are not allowed for group numbers
      :
      LIB$SIGNAL(UAF$_NOGRPWILD);
      RETURN ;
      END ;
      : The UIC format was used, parse it to find the
      : group and member number.
      : Wild card group and member numbers are allowed
      IF NOT PARSE_UIC ( IDENT[UIC$V_GROUP],
      : IDENT[UIC$V_MEMBER],
      : TRUE )
      THEN
      BEGIN
      LIB$SIGNAL(UAF$_UICERR, 2, .TOKENLEN,
      : .TOKENPTR);
      RETURN ;
      END ;
      IDENT[UIC$V_FORMAT] = UIC$K_UIC_FORMAT ;
      END
      ELSE
      BEGIN
      : A user name was specified. Get the UAF record
      : for this user and pull the UIC out.
      IF .STR WILD
      THEN
      BEGIN
      : Wild cards are not allowed for user specs
      :
      LIB$SIGNAL(UAF$_WLDNOTALWD);
      RETURN ;
      END ;
      FOUND_MATCH = FALSE ;
      IF RMSBAD ( WILD_USER (UAF$FIND_UIC))
      THEN
      BEGIN
      IF .RMSERR EQL RMSS$RNF
      THEN LIB$SIGNAL(UAF$_BADSPC)
      ELSE LIB$SIGNAL(UAF$_RDBADDERR, 1,
      : NAME_DESC, .RMSERR);
      RETURN ;
      END ;
      END ;
      END ;
      END ;
      END ;
```

```

: 603      0600      3      ! Perform the actual service to add the identifier
: 604      0601      3      !
: 605      0602      3      STATUS = $ADD_IDENT ( NAME = NAME_DESC,
: 606      0603      3      ID = .IDENT,
: 607      0604      3      ATTRIB = .ATTRIBUTES,
: 608      0605      3      RESID = RESULT_ID );
: 609      0606      3
: 610      0607      3      IF NOT .STATUS
: 611      0608      3      THEN
: 612      0609      4      BEGIN
: 613      0610      4      IF .IDENT[UIC$V_FORMAT] EQL UIC$K_UIC_FORMAT
: 614      0611      4      THEN LIB$SIGNAL(UAF$_RDBADDERR, 3, NAME_DESC,
: 615      0612      4      .IDENT[UIC$V_GROUP],
: 616      0613      4      .IDENT[UIC$V_MEMBER], .STATUS)
: 617      0614      4      ELSE LIB$SIGNAL(UAF$_RDBADDERR, 2, NAME_DESC, .IDENT
: 618      0615      4      .STATUS);
: 619      0616      4      END
: 620      0617      3      ELSE
: 621      0618      4      BEGIN
: 622      0619      4      RIGHTS_LIST_MODIFIED = TRUE ;
: 623      0620      4      IF .RESULT_ID[UIC$V_FORMAT] EQL UIC$K_UIC_FORMAT
: 624      0621      4      THEN LIB$SIGNAL(UAF$_RDBADDMSGU, 3, NAME_DESC,
: 625      0622      4      .RESULT_ID[UIC$V_GROUP],
: 626      0623      4      .RESULT_ID[UIC$V_MEMBER] )
: 627      0624      4      ELSE LIB$SIGNAL(UAF$_RDBADDMSG, 2, NAME_DESC, .RESULT_ID);
: 628      0625      3      END ;
: 629      0626      3      END
: 630      0627      2      ELSE
: 631      0628      3      BEGIN
: 632      0629      3      IF CL$PRESENT (SD_USER)
: 633      0630      3      THEN
: 634      0631      4      BEGIN
: 635      0632      4      IF NOT PARSE_WILD (SD_USER, TRUE )
: 636      0633      4      THEN RETURN ;
: 637      0634      4      END
: 638      0635      3      ELSE
: 639      0636      4      BEGIN
: 640      0637      4      LIB$SIGNAL(UAF$_NOIDNAME);
: 641      0638      4      RETURN ;
: 642      0639      3      END ;
: 643      0640      3      FOUND_MATCH = FALSE ;
: 644      0641      4      IF RMSBAD ( WILD_USER (UAF$ADD_IDENT_RECBUF))
: 645      0642      3      THEN
: 646      0643      4      BEGIN
: 647      0644      4      IF .RMSERR EQL RMSS$RNF
: 648      0645      4      THEN LIB$SIGNAL(UAF$_BADSPC)
: 649      0646      4      ELSE LIB$SIGNAL(UAF$_RDBADDERR, 1, NAME_DESC, .RMSERR);
: 650      0647      4      RETURN ;
: 651      0648      3      END ;
: 652      0649      2      END ;
: 653      0650      2      RETURN
: 654      0651      2
: 655      0652      2
: 656      0653      1      END ;

! End of UAF$ADD_IDENT
```

[illegible]

8FFFFFFF	8F	09	1F	000E4	BLSSU	8\$		
		50	D1	000E6	CMPL	R0, #-1879048193		0525
		B4	1B	000ED	BLEQU	5\$		
	00000000G	8F	DD	000EF	PUSHL	#UAF\$_IDOUTRNG		0528
	01A8	75	11	000F5	BRB	14\$		
		C8	9F	000F7	PUSHAB	SD_VALUEUIC		0538
	69	01	FB	000FB	CALLS	#1, CLISPRESNT		
	11	50	E9	000FE	BLBC	R0, 10\$		
		01	DD	00101	PUSHL	#1		0539
	01A8	C8	9F	00103	PUSHAB	SD_VALUEUIC		
00000000G	00	02	FB	00107	CALLS	#2, PARSE_WILD		
	01	50	E8	0010E	BLBS	R0, 10\$		
		04	00	00111	RET			
	46	00	E9	00112	BLBC	UIC_FLAG, 13\$		0541
	0F	00	E9	00119	BLBC	GRP_WILD, 11\$		0544
	08	00	E8	00120	BLBS	MEM_WILD, 11\$		
	00000000G	8F	DD	00127	PUSHL	#UAF\$_NOGRP_WILD		0550
		3D	11	0012D	BRB	14\$		
		01	DD	0012F	PUSHL	#1		0559
		57	DD	00131	PUSHL	R7		
	02	A7	9F	00133	PUSHAB	IDENT+2		0558
00000000G	00	03	FB	00136	CALLS	#3, PARSE_UIC		0559
	18	50	E8	0013D	BLBS	R0, 12\$		
	00000000G	00	DD	00140	PUSHL	TOKENPTR		0564
	7E	00	3C	00146	MOVZWL	TOKENLEN, -(SP)		0563
		02	DD	0014D	PUSHL	#2		
	00000000G	8F	DD	0014F	PUSHL	#UAF\$_UICERR		
		0113	31	00155	BRW	27\$		
	03	A7	8A	00158	BICB2	#192, IDENT+3		0567
		2C	11	0015D	BRB	16\$		0541
	09	00	E9	0015F	BLBC	STR_WILD, 15\$		0575
	00000000G	8F	DD	00166	PUSHL	#UAF\$_WLDNOTALWD		0581
		00EB	31	0016C	BRW	25\$		
	00000000G	00	D4	0016F	CLR	FOUND_MATCH		0584
	00000000V	00	9F	00175	PUSHAB	UAF\$FIND_UIC		0585
00000000G	00	01	FB	0017B	CALLS	#1, WILD_USER		
	6B	50	D0	00182	MOVL	R0, RMSERR		
	03	50	E8	00185	BLBS	R0, 16\$		
		00BD	31	00188	BRW	24\$		
	04	AE	9F	0018B	PUSHAB	RESULT_ID		0605
	F4	A7	DD	0018E	PUSHL	ATTRIBUTES		
		67	DD	00191	PUSHL	IDENT		
	34	AE	9F	00193	PUSHAB	NAME_DESC		
00000000G	00	04	FB	00196	CALLS	#4, SYSSADD_IDENT		
	68	50	D0	0019D	MOVL	R0, STATUS		
	32	50	E8	001A0	BLBS	R0, 18\$		0607
	C0	8F	A7	001A3	BITB	IDENT+3, #192		0610
		1A	12	001A8	BNEQ	17\$		
		50	DD	001AA	PUSHL	R0		0613
	7E	67	3C	001AC	MOVZWL	IDENT, -(SP)		
	0E	00	EF	001AF	EXTZV	#0, #14, IDENT+2, -(SP)		0612
		34	AE	9F	PUSHAB	NAME_DESC		0611
		03	DD	001B8	PUSHL	#3		
	00000000G	8F	DD	001BA	PUSHL	#UAF\$_RDBADDERRU		
	6A	06	FB	001C0	CALLS	#6, LIB\$SIGNAL		
		04	00	001C3	RET			
		50	DD	001C4	PUSHL	R0		0615

			67	DD	001C6	PUSHL	IDENT	0614	
		30	AE	9F	001C8	PUSHAB	NAME_DESC		
			02	DD	001CB	PUSHL	#2		
		00000000G	8F	DD	001CD	PUSHL	#UAF\$_RDBADDERRV		
			23	11	001D3	BRB	19\$		
	00000000G	00	01	90	001D5	18\$:	MOVB	#1, RIGHTSLIST_MODIFIED	0619
	CO	8F	07	AE	93	001DC	BITB	RESULT_ID+3, #T92	0620
			19	12	001E1	BNEQ	20\$		
	7E	04	AE	3C	001E3	MOVZWL	RESULT_ID, -(SP)	0623	
7E	OA	AE	0E	00	EF	001E7	EXTZV	#0, #14, RESULT_ID+2, -(SP)	0622
			30	AE	9F	001ED	PUSHAB	NAME_DESC	0621
			03	DD	001F0	PUSHL	#3		
		00000000G	8F	DD	001F2	PUSHL	#UAF\$_RDBADDMSGU		
	6A		05	FB	001F8	19\$:	CALLS	#5, LIB\$SIGNAL	
			04	AE	DD	001FB	RET		
		04	AE	DD	001FC	20\$:	PUSHL	RESULT_ID	0624
		2C	AE	9F	001FF	PUSHAB	NAME_DESC		
			02	DD	00202	PUSHL	#2		
		00000000G	8F	DD	00204	PUSHL	#UAF\$_RDBADDMSG		
			5F	11	0020A	BRB	27\$		
		0190	C8	9F	0020C	21\$:	PUSHAB	SD_USER	0629
	69		01	FB	00210	CALLS	#1, CLIS\$PRESENT		
	11		50	E9	00213	BLBC	R0, 22\$		
			01	DD	00216	PUSHL	#1	0632	
		0190	C8	9F	00218	PUSHAB	SD_USER		
	00000000G	00	02	FB	0021C	CALLS	#2, PARSE_WILD		
		09	50	E8	00223	BLBS	R0, 23\$		
			04	00226	RET			0633	
		00000000G	8F	DD	00227	22\$:	PUSHL	#UAF\$_NOIDNAME	0637
			2B	11	0022D	BRB	25\$		
		00000000G	00	D4	0022F	23\$:	CLRL	FOUND_MATCH	0640
		00000000V	00	9F	00235	PUSHAB	UAF\$ADD_IDENT_RECBUF	0641	
	00000000G	00	01	FB	0023B	CALLS	#1, WILD_USER		
		6B	50	D0	00242	MOVL	R0, RM\$ERR		
		26	50	E8	00245	BLBS	R0, 28\$		
		50	6B	D0	00248	24\$:	MOVL	RM\$ERR, R0	0644
	000182B2	8F	50	D1	0024B	CMPL	R0, #98994		
			0A	12	00252	BNEQ	26\$		
		00000000G	8F	DD	00254	PUSHL	#UAF\$_BADSPC	0645	
			01	FB	0025A	25\$:	CALLS	#1, LIB\$SIGNAL	
		6A		04	0025D	RET			
			50	DD	0025E	26\$:	PUSHL	R0	0646
		2C	AE	9F	00260	PUSHAB	NAME_DESC		
			01	DD	00263	PUSHL	#1		
		00000000G	8F	DD	00265	PUSHL	#UAF\$_RDBADDERR		
			6A	04	FB	0026B	27\$:	CALLS	#4, LIB\$SIGNAL
				04	0026E	28\$:	RET	0653	

; Routine Size: 623 bytes, Routine Base: \$CODE\$ + 010E

; 657 0654 1


```

: 659 0655 1 %SBTTL ' UAF$ADD_IDENT_RECBUF - Add rights identifier '
: 660 0656 1
: 661 0657 1 GLOBAL ROUTINE UAF$ADD_IDENT_RECBUF =
: 662 0658 2 BEGIN
: 663 0659 2 ++
: 664 0660 2
: 665 0661 2 FUNCTIONAL DESCRIPTION:
: 666 0662 2
: 667 0663 2 This routine add identifiers to the rights data base for
: 668 0664 2 a user and his group. The routine uses a UAF record as input
: 669 0665 2 to determine what identifiers need to be added.
: 670 0666 2
: 671 0667 2
: 672 0668 2 INPUTS:
: 673 0669 2
: 674 0670 2 none
: 675 0671 2
: 676 0672 2 IMPLICIT INPUTS:
: 677 0673 2
: 678 0674 2 RECBUF must contain a valid UAF record
: 679 0675 2
: 680 0676 2 OUTPUTS:
: 681 0677 2
: 682 0678 2 None
: 683 0679 2
: 684 0680 2 IMPLICIT OUTPUTS:
: 685 0681 2
: 686 0682 2 none
: 687 0683 2
: 688 0684 2 ROUTINE VALUE:
: 689 0685 2
: 690 0686 2 Always true
: 691 0687 2
: 692 0688 2 SIDE EFFECTS:
: 693 0689 2
: 694 0690 2 Rights data base is modified
: 695 0691 2 --
: 696 0692 2
: 697 0693 2 LOCAL
: 698 0694 2
: 699 0695 2 NAME_DESC : STATDESC,
: 700 0696 2 NAME_BUFF : VECTOR [ KGB$S_NAME, BYTE ] ,
: 701 0697 2 RESULT_ID : $BBLOCK [4];
: 702 0698 2
: 703 0699 2 RESULT_ID = 0 ;
: 704 0700 2 IDENT = 0 ;
: 705 0701 2 FOUND_MATCH = TRUE;
: 706 0702 2
: 707 0703 2
: 708 0704 2 Get the identifier name from the UAF record username field.
: 709 0705 2
: 710 0706 2 CH$COPY ( UAF$S_USERNAME, RECBUF[UAF$T_USERNAME], %C' ',
: 711 0707 2 KGB$S_NAME, NAME_BUFF );
: 712 0708 2 NAME_DESC[LENGTH] = MIN ( UAF$S_USERNAME,
: 713 0709 2 KGB$S_NAME,
: 714 0710 2 (CH$FIND_CH (KGB$S_NAME, NAME_BUFF, %C' ') - NAME_BUFF) ) ;
: 715 0711 2 NAME_DESC[POINTER] = NAME_BUFF ;
```

```

716 0712 2
717 0713 2
718 0714 2 Build the identifier from the UAF record
719 0715 2
720 0716 2 UAF$FIND_UIC ( ) ;
721 0717 2
722 0718 2
723 0719 2 Perform the actual service to add the identifier
724 0720 2
725 P 0721 2 STATUS = $ADD_IDENT ( NAME = NAME_DESC,
726 P 0722 2 ID = .IDENT,
727 P 0723 2 ATTRIB = .ATTRIBUTES,
728 0724 2 RESID = RESULT_ID ) ;
729 0725 2
730 0726 2 IF NOT .STATUS
731 0727 2 THEN
732 0728 2 BEGIN
733 0729 2 IF .IDENT[UIC$V_FORMAT] EQL UIC$K_UIC_FORMAT
734 0730 2 THEN LIB$SIGNAL(UAF$_RDBADDERRU, 3, NAME_DESC,
735 0731 2 .IDENT[UIC$V_GROUP], .IDENT[UIC$V_MEMBER],
736 0732 2 .STATUS)
737 0733 2 ELSE LIB$SIGNAL(UAF$_RDBADDERRV, 2, NAME_DESC, .IDENT, .STATUS);
738 0734 2 END
739 0735 2 ELSE
740 0736 2 BEGIN
741 0737 2 RIGHTSLIST_MODIFIED = TRUE ;
742 0738 2 IF .RESULT_ID[UIC$V_FORMAT] EQL UIC$K_UIC_FORMAT
743 0739 2 THEN LIB$SIGNAL(UAF$_RDBADDMSGU, 3, NAME_DESC,
744 0740 2 .RESULT_ID[UIC$V_GROUP], .RESULT_ID[UIC$V_MEMBER])
745 0741 2 ELSE LIB$SIGNAL(UAF$_RDBADDMSG, 2, NAME_DESC, .RESULT_ID);
746 0742 2 END ;
747 0743 2
748 0744 2 We will now check for the presence of the group identifier
749 0745 2 and create it if it doesn't exist.
750 0746 2
751 0747 2
752 0748 2 UAF$ADD_GRP_IDENT ( ) ;
753 0749 2
754 0750 2 RETURN TRUE ;
755 0751 2
756 0752 1 END ;
```

! End of UAF\$ADD_IDENT_RECBUF

		00FC 00000	.ENTRY	UAF\$ADD_IDENT_RECBUF, Save R2,R3,R4,R5,R6,- ;	0657		
				R7			
	57	00000000G	00	9E 00002	MOVAB LIB\$SIGNAL, R7		
	56	00000000'	00	9E 00009	MOVAB IDENT, R6		
	5E		28	C2 00010	SUBL2 #40, SP		
20	AE	010E0000	8F	D0 00013	MOVL #17694720, NAME_DESC	0695	
		24	AE	D4 0001B	CLRL NAME_DESC+4		
			7E	D4 0001E	CLRL RESULT_ID	0699	
			66	D4 00020	CLRL IDENT	0700	
	04	00000000G	00	01	00 00022	MOVL #1, FOUND_MATCH	0701
	AE	00000000G	00	20	28 00029	MOVC3 #32, RECBUF+4, NAME_BUFF	0706

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V04-000

UAF\$ADD_IDENT_RECBUF

- Add rights identifier

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04	AE	20	20	3A	00032	LOCC	#32, #32, NAME_BUFF	0710
			02	12	00037	BNEQ	1\$	
			51	D4	00039	CLRL	R1	
		50	04	AE	9E	0003B	1\$: MOVAB	NAME_BUFF, R0
		51	50	C2	0003F	SUBL2	R0, R1	
		20	51	D1	00042	CMPL	R1, #32	0708
			03	15	00045	BLEQ	2\$	
		51	20	D0	00047	MOVL	#32, R1	
24	AE		51	B0	0004A	2\$: MOVW	R1, NAME_DESC	
28	AE	04	AE	9E	0004E	MOVAB	NAME_BUFF, NAME_DESC+4	0711
00000000V	00		00	FB	00053	CALLS	#0, UAF\$FIND_UIC	0716
			5E	DD	0005A	PUSHL	SP	0724
			F4	A6	DD	0005C	PUSHL	ATTRIBUTES
			66	DD	0005F	PUSHL	IDENT	
			30	AE	9F	00061	PUSHAB	NAME_DESC
00000000G	00		04	FB	00064	CALLS	#4, SY\$ADD_IDENT	
00000000'	00		50	D0	0006B	MOVL	R0, STATUS	
	33		50	E8	00072	BLBS	R0, 4\$	0726
CO	8F	03	A6	93	00075	BITB	IDENT+3, #192	0729
			1B	12	0007A	BNEQ	3\$	
			50	DD	0007C	PUSHL	R0	0732
7E			66	3C	0007E	MOVZWL	IDENT, -(SP)	0731
02	A6		00	EF	00081	EXTZV	#0, #14, IDENT+2, -(SP)	
		30	AE	9F	00087	PUSHAB	NAME_DESC	0730
			03	DD	0008A	PUSHL	#3	
		00000000G	8F	DD	0008C	PUSHL	#UAF\$_RDBADDERRU	
		67	06	FB	00092	CALLS	#6, LIB\$SIGNAL	
			48	11	00095	BRB	7\$	
			50	DD	00097	3\$: PUSHL	R0	0733
			66	DD	00099	PUSHL	IDENT	
		2C	AE	9F	0009B	PUSHAB	NAME_DESC	
			02	DD	0009E	PUSHL	#2	
		00000000G	8F	DD	000A0	PUSHL	#UAF\$_RDBADDERRV	
			22	11	000A6	BRB	5\$	
00000000G	00		01	90	000AB	4\$: MOVB	#1, RIGHTSLIST_MODIFIED	0737
CO	8F	03	AE	93	000AF	BITB	RESULT_ID+3, #T92	0738
			19	12	000B4	BNEQ	6\$	
			6E	3C	000B6	MOVZWL	RESULT_ID, -(SP)	0740
7E			00	EF	000B9	EXTZV	#0, #14, RESULT_ID+2, -(SP)	
06	AE		AE	9F	000BF	PUSHAB	NAME_DESC	0739
		2C	03	DD	000C2	PUSHL	#3	
		00000000G	8F	DD	000C4	PUSHL	#UAF\$_RDBADDMSGU	
		67	05	FB	000CA	5\$: CALLS	#5, LIB\$SIGNAL	
			10	11	000CD	BRB	7\$	
			6E	DD	000CF	6\$: PUSHL	RESULT_ID	0741
		28	AE	9F	000D1	PUSHAB	NAME_DESC	
			02	DD	000D4	PUSHL	#2	
		00000000G	8F	DD	000D6	PUSHL	#UAF\$_RDBADDMSG	
			04	FB	000DC	CALLS	#4, LIB\$SIGNAL	
FB9F	CF		00	FB	000DF	7\$: CALLS	#0, UAF\$ADD_GRP_IDENT	0748
	50		01	D0	000E4	MOVL	#1, R0	0750
			04	000E7	RET			0752

; Routine Size: 232 bytes, Routine Base: \$CODE\$ + 037D

; 757 0753 1

```

: 759 0754 1 %SBTTL ' UAF$BUILD_HOLDER - Build a holder quadword from UAF record'
: 760 0755 1
: 761 0756 1 GLOBAL ROUTINE UAF$BUILD_HOLDER=
: 762 0757 2 BEGIN
: 763 0758 2 ++
: 764 0759 2
: 765 0760 2 FUNCTIONAL DESCRIPTION:
: 766 0761 2
: 767 0762 2 This routine is used to build a quadword holder from
: 768 0763 2 a UAF record
: 769 0764 2
: 770 0765 2 INPUTS:
: 771 0766 2
: 772 0767 2 none
: 773 0768 2
: 774 0769 2 IMPLICIT INPUTS:
: 775 0770 2
: 776 0771 2 RECBUF must contain a valid UAF record
: 777 0772 2
: 778 0773 2 OUTPUTS:
: 779 0774 2
: 780 0775 2 None
: 781 0776 2
: 782 0777 2 IMPLICIT OUTPUTS:
: 783 0778 2
: 784 0779 2 HOLDER is initialized
: 785 0780 2
: 786 0781 2 ROUTINE VALUE:
: 787 0782 2
: 788 0783 2 Always true
: 789 0784 2
: 790 0785 2 SIDE EFFECTS:
: 791 0786 2
: 792 0787 2 none
: 793 0788 2 --
: 794 0789 2
: 795 0790 2
: 796 0791 2 BIND HOLDER_VEC = HOLDER : VECTOR [2, LONG] ;
: 797 0792 2
: 798 0793 2 FOUND_MATCH = TRUE;
: 799 0794 2
: 800 0795 2 HOLDER[UIC$V_FORMAT] = UIC$K UIC FORMAT ;
: 801 0796 2 HOLDER[UIC$V_GROUP] = .RECBUF [OAF$W_GRP] ;
: 802 0797 2 HOLDER[UIC$V_MEMBER] = .RECBUF [UAF$W_MEM] ;
: 803 0798 2
: 804 0799 2 HOLDER_VEC[1] = 0 ;
: 805 0800 2
: 806 0801 2 RETURN TRUE ;
: 807 0802 2
: 808 0803 1 END ;
```

! End of UAF\$BUILD_HOLDER

HOLDER_VEC= HOLDER

0004 00000

.ENTRY UAF\$BUILD_HOLDER, Save R2

: 0756

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V04-000

UAF\$BUILD_HOLDER - Build a holder quadword fr

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02 A2 OE 00000000G 52 00000000' 00 9E 00002
03 A2 C0 8F 8A 00010 01 D0 00009
00 00000000G 00 F0 00015
62 00000000G 00 B0 0001F
04 A2 D4 00026
50 01 D0 00029
04 0002C

MOVAB HOLDER, R2
MOVL #1, FOUND_MATCH
BICB2 #162, HOLDER+3
INSV RECBUF+38, #0, #14, HOLDER+2
MOVW RECBUF+36, HOLDER
CLRL HOLDER_VEC+4
MOVL #1, R0
RET

: 0793
: 0795
: 0796
: 0797
: 0799
: 0801
: 0803

; Routine Size: 45 bytes, Routine Base: \$CODE\$ + 0465

; 809 0804 1

```

811 0805 1 %SBTTL ' UAF$CREATE_RDB - Create a new RIGHTSLIST'
812 0806 1
813 0807 1 GLOBAL ROUTINE UAF$CREATE_RDB : NOVALUE =
814 0808 2 BEGIN
815 0809 2 ++
816 0810 2
817 0811 2 FUNCTIONAL DESCRIPTION:
818 0812 2
819 0813 2 This routine is used to create a new rights data base. It
820 0814 2 is invoked via the CREATE/RIGHTS command. It does not, however,
821 0815 2 create the file if it already exists.
822 0816 2
823 0817 2 INPUTS:
824 0818 2
825 0819 2 none
826 0820 2
827 0821 2 IMPLICIT INPUTS:
828 0822 2
829 0823 2 command line
830 0824 2
831 0825 2 OUTPUTS:
832 0826 2
833 0827 2 None
834 0828 2
835 0829 2 IMPLICIT OUTPUTS:
836 0830 2
837 0831 2 none
838 0832 2
839 0833 2 ROUTINE VALUE:
840 0834 2
841 0835 2 none
842 0836 2
843 0837 2 SIDE EFFECTS:
844 0838 2
845 0839 2 A new rights data base id created and initialized
846 0840 2
847 0841 2 --
848 0842 2
849 0843 2
850 0844 2 LOCAL
851 0845 2 I : BYTE,
852 0846 2 SYSTEM_ID : VECTOR [2, LONG],
853 0847 2 SYSTEM_ID_PTR : LONG ;
854 0848 2
855 0849 2
856 0850 2 If a system ID was specified then get the first two numeric
857 0851 2 values. If more than two exist then ignore the extra, If less
858 0852 2 than two exist fill in with zeros
859 0853 2
860 0854 2 SYSTEM_ID_PTR = 0 ;
861 0855 2 SYSTEM_ID[0] = 0 ;
862 0856 2 SYSTEM_ID[1] = 0 ;
863 0857 2 I = 0 ;
864 0858 2 WHILE (CLISGET VALUE ( SD_SYSTEM_ID, TOKENDSC )) AND
865 0859 2 (.I LEQ 1) DO
866 0860 2 BEGIN
867 0861 2 STATUS = GETVAL ( SYSTEM_ID [.I] , LONGWORD_LENGTH );
```

```

868 0862 3 IF NOT .STATUS
869 0863 3 THEN RETURN ;
870 0864 3 I = .I + 1 ;
871 0865 3 SYSTEM_ID_PTR = SYSTEM_ID ;
872 0866 2 END ;
873 0867 2
874 0868 2 !
875 0869 2 ! Now call the service to create the file
876 0870 2 !
877 0871 2
878 0872 2 STATUS = $CREATE_RDB(sysid=.SYSTEM_ID_PTR);
879 0873 2 if not .STATUS then
880 0874 2 LIB$SIGNAL(UAF$_RDBCREERR, 0, .STATUS)
881 0875 2 else
882 0876 2 begin
883 0877 3 RIGHTSLIST_MODIFIED = TRUE;
884 0878 3 RDB_EXISTS = TRUE;
885 0879 3 LIB$SIGNAL(UAF$_RDBCREMSG);
886 0880 2 end;
887 0881 2
888 0882 2 return;
889 0883 2
890 0884 1 end;
```

! End of UAF\$CREATE_RDB

```

                                .EXTRN  SYSS$CREATE_RDB
                                .ENTRY  UAF$CREATE_RDB, Save R2,R3,R4,R5
00000000G 00 003C 00000 00 9E 00002 MOVAB LIB$SIGNAL, R5
00000000G 00 00 9E 00009 MOVAB STATUS, R4
SE 04 C2 00010 SUBL2 #4, SP
04 AE D4 00013 CLRL SYSTEM_ID_PTR
04 AE D4 00015 CLRL SYSTEM_ID-
04 AE D4 00017 CLRL SYSTEM_ID+4
00000000G 00 9F 0001A CLRB I
0178 C4 9F 0001C 1$: PUSHAB TOKENDSC
00000000G 00 02 FB 00022 PUSHAB SD_SYSTEM_ID
22 50 E9 00026 CALLS #2, CLISGET_VALUE
01 52 91 0002D BLBC R0, 2$
50 1D 1A 00030 CMPB I, #1
04 AE 40 DF 00033 BGTRU 2$
00000000G 00 02 FB 00035 PUSHL #32
64 50 D0 00037 MOVZBL I, R0
38 64 E9 0003A PUSHAL SYSTEM_ID[R0]
53 64 E9 0003E CALLS #2, GETVAL
00000000G 00 50 D0 00045 MOVL R0, STATUS
64 64 E9 00048 BLBC STATUS, 4$
53 52 96 0004B INCB I
00000000G 00 6E 9E 0004D MOVAB SYSTEM_ID, SYSTEM_ID_PTR
64 CA 11 00050 BRB 1$
53 DD 00052 2$: PUSHL SYSTEM_ID_PTR
64 01 FB 00054 CALLS #1, SYSS$CREATE_RDB
OE 50 D0 0005B MOVL R0, STATUS
50 E8 0005E BLBS R0, 3$
50 DD 00061 PUSHL R0
7E D4 00063 CLRL -(SP)
```

0807

0854
0855
0856
0857
0858

0859

0861

0862
0864
0865
0868
08720873
0874

RIGHTSMAN
V04-000

UAF\$CREATE_RDB - Create a new RIGHTSLIST

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		00000000G	8F	DD	00065		PUSHL	#UAF\$ RDBCREERR
	65		03	FB	0006B		CALLS	#3, LIB\$SIGNAL
				04	0006E		RET	
00000000G	00		01	90	0006F	3\$:	MOVB	#1, RIGHTSLIST_MODIFIED
00000000G	00		01	DD	00076		MOVL	#1, RDB_EXISTS
		00000000G	8F	DD	0007D		PUSHL	#UAF\$ RDBCREMSG
	65		01	FB	00083		CALLS	#1, LIB\$SIGNAL
				04	00086	4\$:	RET	

0877
0878
0879
0884

; Routine Size: 135 bytes, Routine Base: \$CODE\$ + 0492

; 891 0885 1


```
893 0886 1 %SBTTL ' UAF$DISPLAY_IDENT - Display rights identifiers '
894 0887
895 0888 1 GLOBAL ROUTINE UAF$DISPLAY_IDENT : NOVALUE =
896 0889 2 BEGIN
897 0890 2 ++
898 0891 2
899 0892 2 FUNCTIONAL DESCRIPTION:
900 0893 2
901 0894 2 This is the common routine used by the SHOW/IDENT and LIST/IDENT
902 0895 2 command. It will interrogate the rights data base and output the
903 0896 2 desired information
904 0897 2
905 0898 2
906 0899 2 INPUTS:
907 0900 2
908 0901 2 none
909 0902 2
910 0903 2 IMPLICIT INPUTS:
911 0904 2
912 0905 2 RABPTR must point to the output RAB
913 0906 2 RDB_LIST_FLAG = 1 => list operation
914 0907 2 = 0 => show operation
915 0908 2 SHOW_ID_FULL = 1 => show/list full
916 0909 2 0 => show/list brief
917 0910 2
918 0911 2 OUTPUTS:
919 0912 2
920 0913 2 None
921 0914 2
922 0915 2 IMPLICIT OUTPUTS:
923 0916 2
924 0917 2 none
925 0918 2
926 0919 2 ROUTINE VALUE:
927 0920 2
928 0921 2 none
929 0922 2
930 0923 2 SIDE EFFECTS:
931 0924 2
932 0925 2 none
933 0926 2 --
934 0927 2
935 0928 2
936 0929 2 LOCAL
937 0930 2 WILD_CARD : LONG
938 0931 2 NAME_DESC : STATDESC,
939 0932 2 NAME_BUFF : VECTOR [ KGB$S_NAME, BYTE ] ;
940 0933 2
941 0934 2 IDENT = 0 ;
942 0935 2
943 0936 2
944 0937 2 We will now get the id name parameter from
945 0938 2 the command line. If it isn't present then we
946 0939 2 MUST have either the /VALUE or /OWNER qualifier present.
947 0940 2
948 0941 2
949 0942 2 IF NOT CL$PRESENT ( SD_TOKEN1 )
```

```

: 950      0943 2      THEN
: 951      0944 3      IF NOT (CLIS$PRESENT ( SD_VALUE ) OR
: 952      0945 3      CLIS$PRESENT ( SD_USER ))
: 953      0946 2      THEN
: 954      0947 3      BEGIN
: 955      0948 3      LIB$SIGNAL(UAF$_NOIDNAME);
: 956      0949 3      RETURN ;
: 957      0950 2      END ;
: 958      0951 2
: 959      0952 2      IF .RDB_LIST_FLAG
: 960      0953 2      THEN LIB$SIGNAL(UAF$_LSTMSG1);
: 961      0954 2      RDB_HEADER_FLAG = TRUE ;
: 962      0955 2
: 963      0956 2      IF CLIS$GET_VALUE ( SD_TOKEN1, TOKENDSC )
: 964      0957 2      THEN
: 965      0958 3      BEGIN
: 966      0959 3
: 967      0960 3      CH$COPY ( .TOKENLEN, .TOKENPTR, %C' ', KGB$$NAME, NAME_BUFF );
: 968      0961 3      NAME_DESC[LENGTH] = MIN ( .TOKENLEN, KGB$$NAME );
: 969      0962 3      NAME_DESC[POINTER] = NAME_BUFF ;
: 970      0963 3
: 971      0964 3      !
: 972      0965 3      ! Check for a wild card
: 973      0966 3
: 974      0967 3      IF CH$EQL ( .NAME_DESC[LENGTH], .NAME_DESC[POINTER],
: 975      0968 3      1, UP[IT(BYTE('*')), %C' ')
: 976      0969 3      THEN
: 977      0970 4      BEGIN
: 978      0971 4      IDENT = UIC$K_MATCH_ALL ; ! Wild card specified by ID value of -1
: 979      0972 4      WILD_CARD = TRUE ;
: 980      0973 4      END
: 981      0974 3      ELSE
: 982      0975 4      BEGIN
: 983      0976 4      !
: 984      0977 4      ! Get the IDENT from the ascii string
: 985      0978 4      !
: 986      0979 4      STATUS = $ASCTOID ( NAME = NAME_DESC,
: 987      0980 4      ID = IDENT ) ;
: 988      0981 4      IF NOT .STATUS
: 989      0982 4      THEN
: 990      0983 5      BEGIN
: 991      0984 5      IF .RDB_LIST_FLAG
: 992      0985 5      THEN
: 993      0986 6      BEGIN
: 994      0987 6      LIB$SIGNAL(UAF$_LSTERR, 0, .STATUS);
: 995      0988 6      RLSTFAB [FAB$V_DLT] = TRUE ;
: 996      0989 6      END
: 997      0990 5      ELSE LIB$SIGNAL(UAF$_SHOWERR, 0, .STATUS);
: 998      0991 5      RETURN ;
: 999      0992 4      END ;
: 1000     0993 4      WILD_CARD = FALSE ;
: 1001     0994 3      END ;
: 1002     0995 3
: 1003     0996 3      STATUS = UAF$WRITE_IDENT ( .IDENT, .SHOW_ID_FULL, .WILD_CARD ) ;
: 1004     0997 3      IF NOT .STATUS
: 1005     0998 3      THEN IF .RDB_LIST_FLAG
: 1006     0999 3      THEN
```

```
1007 1000 4 BEGIN
1008 1001 4 LIB$SIGNAL(UAF$ _LSTERR, 0, .STATUS);
1009 1002 4 RLSTFAB [FAB$V_DLT] = TRUE ;
1010 1003 4 RETURN ;
1011 1004 4 END
1012 1005 3 ELSE LIB$SIGNAL(UAF$_SHOWERR, 0, .STATUS);
1013 1006 2 END ;
1014 1007 2
1015 1008 2
1016 1009 2 : If the /VALUE qualifier was specified then get it's value
1017 1010 2 First check fo IDENTIFIER:
1018 1011 2
1019 1012 2 IF CL$GET_VALUE ( SD_VALUEIDENTIFIER, TOKENDSC )
1020 1013 2 THEN
1021 1014 3 BEGIN
1022 1015 3 LOCAL
1023 1016 3 TMP_IDENT : LONG INITIAL (0) ;
1024 1017 3
1025 1018 3 STATUS = GETVAL ( TMP_IDENT, LONGWORD_LENGTH );
1026 1019 3 IF NOT .STATUS
1027 1020 3 THEN RETURN ;
1028 1021 3 IDENT [UIC$V_FORMAT] = UIC$K_ID_FORMAT ;
1029 1022 3 IDENT [UIC$V_ID_CODE] = .TMP_IDENT ;
1030 1023 3 STATUS = UAF$WRITE_IDENT ( .IDENT, .SHOW_ID_FULL, FALSE ) ;
1031 1024 3 IF NOT .STATUS
1032 1025 3 THEN IF .RDB_LIST_FLAG
1033 1026 3 THEN
1034 1027 4 BEGIN
1035 1028 4 LIB$SIGNAL(UAF$ _LSTERR, 0, .STATUS);
1036 1029 4 RLSTFAB [FAB$V_DLT] = TRUE ;
1037 1030 4 RETURN ;
1038 1031 4 END
1039 1032 3 ELSE LIB$SIGNAL(UAF$_SHOWERR, 0, .STATUS);
1040 1033 3 END
1041 1034 2 ELSE IF CL$PRESENT (SD_VALUEUIC)
1042 1035 2 THEN
1043 1036 3 BEGIN
1044 1037 3 : Now check for UIC
1045 1038 3
1046 1039 3 IF NOT PARSE_WILD (SD_VALUEUIC, TRUE )
1047 1040 3 THEN RETURN ;
1048 1041 3 IF .UIC_FLAG
1049 1042 3 THEN
1050 1043 3 BEGIN
1051 1044 4 : The UIC format was used, parse it to fine the
1052 1045 4 group and member number.
1053 1046 4 : Wild card group and member numbers are allowed
1054 1047 4
1055 1048 4 IF NOT PARSE_UIC ( IDENT[UIC$V_GROUP],
1056 1049 4 IDENT[UIC$V_MEMBER],
1057 1050 4 TRUE )
1058 1051 4 THEN
1059 1052 4 BEGIN
1060 1053 4 LIB$SIGNAL(UAF$_UICERR, 2, .TOKENLEN, .TOKENPTR);
1061 1054 5 RETURN ;
1062 1055 5
1063 1056 5
```

```

: 1064      1057  4      END ;
: 1065      1058  4      WILD_CARD = FALSE ;
: 1066      1059  4      IDENT[UIC$V_FORMAT] = UIC$K_UIC_FORMAT ;
: 1067      1060  4      END
: 1068      1061  3      ELSE
: 1069      1062  4      BEGIN
: 1070      1063  4      |
: 1071      1064  4      | A user name was specified. Get the UAF record
: 1072      1065  4      | for this user and pull the UIC out.
: 1073      1066  4      |
: 1074      1067  4      WILD_CARD = .STR_WILD ;
: 1075      1068  4      IF .STR_WILD
: 1076      1069  4      THEN IDENT = UIC$K_MATCH_ALL
: 1077      1070  4      ELSE
: 1078      1071  5      BEGIN
: 1079      1072  5      FOUND_MATCH = FALSE ;
: 1080      1073  6      IF RMSBAD ( WILD_USER (UAF$FIND_UIC))
: 1081      1074  5      THEN
: 1082      1075  6      BEGIN
: 1083      1076  6      IF .RMSERR EQL RMSS$RNF
: 1084      1077  6      THEN LIB$SIGNAL(UAF$BADSPC)
: 1085      1078  6      ELSE IF .RDB_LIST_FLAG
: 1086      1079  6      THEN LIB$SIGNAL(UAF$LTERR, 0,
: 1087      1080  6      .STATUS)
: 1088      1081  6      ELSE LIB$SIGNAL(UAF$SHOWERR, 0,
: 1089      1082  6      .STATUS);
: 1090      1083  6      RETURN ;
: 1091      1084  5      END ;
: 1092      1085  4      END ;
: 1093      1086  3      END ;
: 1094      1087  3      STATUS = UAF$WRITE_IDENT ( .IDENT, .SHOW_ID_FULL, .WILD_CARD ) ;
: 1095      1088  3      IF NOT .STATUS
: 1096      1089  3      THEN IF .RDB_LIST_FLAG
: 1097      1090  3      THEN
: 1098      1091  4      BEGIN
: 1099      1092  4      LIB$SIGNAL(UAF$LTERR, 0, .STATUS);
: 1100      1093  4      RLSTFAB [FAB$V_DLT] = TRUE ;
: 1101      1094  4      RETURN ;
: 1102      1095  4      END
: 1103      1096  3      ELSE LIB$SIGNAL(UAF$SHOWERR, 0, .STATUS);
: 1104      1097  2      END;
: 1105      1098  2      IF CL$PRESENT (SD_USER)
: 1106      1099  2      THEN IF PARSE_WILD (SD_USER, TRUE )
: 1107      1100  2      THEN
: 1108      1101  3      BEGIN
: 1109      1102  3      FOUND_MATCH = FALSE ;
: 1110      1103  4      IF RMSBAD ( WILD_USER (UAF$DISPLAY_IDENT_RECBUF))
: 1111      1104  3      THEN
: 1112      1105  4      BEGIN
: 1113      1106  4      IF .RMSERR EQL RMSS$RNF
: 1114      1107  4      THEN LIB$SIGNAL(UAF$BADSPC)
: 1115      1108  4      ELSE IF .RDB_LIST_FLAG
: 1116      1109  4      THEN
: 1117      1110  5      BEGIN
: 1118      1111  5      LIB$SIGNAL(UAF$LTERR, 0, .STATUS);
: 1119      1112  5      RLSTFAB [FAB$V_DLT] = TRUE ;
: 1120      1113  5      RETURN ;

```

```
1121 1114 5
1122 1115 4
1123 1116 3
1124 1117 3
1125 1118 3
1126 1119 3
1127 1120 2
1128 1121 2
1129 1122 2
1130 1123 2
1131 1124 1

END
ELSE LIB$SIGNAL(UAF$_SHOWERR, 0, .STATUS);
END ;
END;
IF .RDB_LIST_FLAG
THEN LIB$SIGNAL(UAF$_RLSTMSG);
RETURN
END ;
```

! End of UAF\$DISPLAY_IDENT

.PSECT \$SPLITS,NOWRT,NOEXE,2

2A 0006B .BLKB 1
0006C P.AAN: .ASCII *\

.PSECT \$CODE\$,NOWRT,2

```
OFFC 00000
5B 00000000G 8F D0 00002
5A 00000000G 00 9E 00009
59 00000000G 00 9E 00010
58 00000000' 00 9E 00017
57 00000000' 00 9E 0001E
5E 00000000' 2C C2 00025
24 AE 010E0000 8F D0 00028
      28 AE D4 00030
      0180 68 D4 00033
      6A 01 9F 00035
      1D 50 FB 00039
      0198 50 E8 0003C
      6A 01 FB 00043
      13 50 E8 00046
      0190 C7 9F 00049
      6A 01 FB 0004D
      09 50 E8 00050
      00000000G 8F DD 00053
      023E 31 00059
      09 F1 A8 E9 0005C 1$:
      00000000G 8F DD 00060
      69 01 FB 00066
      F0 A8 01 90 00069 2$:
      00000000G 00 9F 0006D
      0180 C7 9F 00073
      00000000G 00 02 FB 00077
      03 50 E8 0007E
      007E 31 00081
      56 00000000G 00 3C 00084 3$:
      50 00000000G 00 D0 0008B
      60 56 2C 00092
```

```
.ENTRY UAF$DISPLAY_IDENT, Save R2,R3,R4,R5,R6,R7,- 0888
      R8,R9,R10,R11
      MOVL #UAF$_SHOWERR, R11
      MOVAB CLISPRESENT, R10
      MOVAB LIB$SIGNAL, R9
      MOVAB IDENT, R8
      MOVAB STATUS, R7
      SUBL2 #44, SP
      MOVL #17694720, NAME_DESC 0931
      CLRL NAME_DESC+4
      CLRL IDENT 0934
      PUSHAB SD_TOKEN1 0942
      CALLS #1, CLISPRESENT
      BLBS R0, 1$
      PUSHAB SD_VALUE 0944
      CALLS #1, CLISPRESENT
      BLBS R0, 1$
      PUSHAB SD_USER 0945
      CALLS #1, CLISPRESENT
      BLBS R0, 1$
      PUSHL #UAF$_NOIDNAME 0948
      BRW 29$
      BLBC RDB_LIST_FLAG, 2$ 0952
      PUSHL #UAF$_LSTMSG1 0953
      CALLS #1, LIB$SIGNAL
      MOVAB #1, RDB_HEADER_FLAG 0954
      PUSHAB TOKENDESC 0956
      PUSHAB SD_TOKEN1
      CALLS #2, CLISGET_VALUE
      BLBS R0, 3$
      BRW 8$
      MOVZWL TOKENLEN, R6 0960
      MOVL TOKENPTR, R0
      MOVCS R6, (R0), #32, #32, NAME_BUFF
```

PC	Op	OpC	OpD	OpI	OpR	OpS	OpT	OpV	OpW	OpX	OpY	OpZ	OpAA	OpAB	OpAC	OpAD	OpAE	OpAF	OpAG	OpAH	OpAI	OpAJ	OpAK	OpAL	OpAM	OpAN	OpAO	OpAP	OpAQ	OpAR	OpAS	OpAT	OpAU	OpAV	OpAW	OpAX	OpAY	OpAZ	OpBA	OpBB	OpBC	OpBD	OpBE	OpBF	OpBG	OpBH	OpBI	OpBJ	OpBK	OpBL	OpBM	OpBN	OpBO	OpBP	OpBQ	OpBR	OpBS	OpBT	OpBU	OpBV	OpBW	OpBX	OpBY	OpBZ	OpCA	OpCB	OpCC	OpCD	OpCE	OpCF	OpCG	OpCH	OpCI	OpCJ	OpCK	OpCL	OpCM	OpCN	OpCO	OpCP	OpCQ	OpCR	OpCS	OpCT	OpCU	OpCV	OpCW	OpCX	OpCY	OpCZ	OpDA	OpDB	OpDC	OpDD	OpDE	OpDF	OpDG	OpDH	OpDI	OpDJ	OpDK	OpDL	OpDM	OpDN	OpDO	OpDP	OpDQ	OpDR	OpDS	OpDT	OpDU	OpDV	OpDW	OpDX	OpDY	OpDZ	OpEA	OpEB	OpEC	OpED	OpEE	OpEF	OpEG	OpEH	OpEI	OpEJ	OpEK	OpEL	OpEM	OpEN	OpEO	OpEP	OpEQ	OpER	OpES	OpET	OpEU	OpEV	OpEW	OpEX	OpEY	OpEZ	OpFA	OpFB	OpFC	OpFD	OpFE	OpFF	OpFG	OpFH	OpFI	OpFJ	OpFK	OpFL	OpFM	OpFN	OpFO	OpFP	OpFQ	OpFR	OpFS	OpFT	OpFU	OpFV	OpFW	OpFX	OpFY	OpFZ	OpGA	OpGB	OpGC	OpGD	OpGE	OpGF	OpGG	OpGH	OpGI	OpGJ	OpGK	OpGL	OpGM	OpGN	OpGO	OpGP	OpGQ	OpGR	OpGS	OpGT	OpGU	OpGV	OpGW	OpGX	OpGY	OpGZ	OpHA	OpHB	OpHC	OpHD	OpHE	OpHF	OpHG	OpHH	OpHI	OpHJ	OpHK	OpHL	OpHM	OpHN	OpHO	OpHP	OpHQ	OpHR	OpHS	OpHT	OpHU	OpHV	OpHW	OpHX	OpHY	OpHZ	OpIA	OpIB	OpIC	OpID	OpIE	OpIF	OpIG	OpIH	OpII	OpIJ	OpIK	OpIL	OpIM	OpIN	OpIO	OpIP	OpIQ	OpIR	OpIS	OpIT	OpIU	OpIV	OpIW	OpIX	OpIY	OpIZ	OpJA	OpJB	OpJC	OpJD	OpJE	OpJF	OpJG	OpJH	OpJI	OpJJ	OpJK	OpJL	OpJM	OpJN	OpJO	OpJP	OpJQ	OpJR	OpJS	OpJT	OpJU	OpJV	OpJW	OpJX	OpJY	OpJZ	OpKA	OpKB	OpKC	OpKD	OpKE	OpKF	OpKG	OpKH	OpKI	OpKJ	OpKK	OpKL	OpKM	OpKN	OpKO	OpKP	OpKQ	OpKR	OpKS	OpKT	OpKU	OpKV	OpKW	OpKX	OpKY	OpKZ	OpLA	OpLB	OpLC	OpLD	OpLE	OpLF	OpLG	OpLH	OpLI	OpLJ	OpLK	OpLL	OpLM	OpLN	OpLO	OpLP	OpLQ	OpLR	OpLS	OpLT	OpLU	OpLV	OpLW	OpLX	OpLY	OpLZ	OpMA	OpMB	OpMC	OpMD	OpME	OpMF	OpMG	OpMH	OpMI	OpMJ	OpMK	OpML	OpMM	OpMN	OpMO	OpMP	OpMQ	OpMR	OpMS	OpMT	OpMU	OpMV	OpMW	OpMX	OpMY	OpMZ	OpNA	OpNB	OpNC	OpND	OpNE	OpNF	OpNG	OpNH	OpNI	OpNJ	OpNK	OpNL	OpNM	OpNN	OpNO	OpNP	OpNQ	OpNR	OpNS	OpNT	OpNU	OpNV	OpNW	OpNX	OpNY	OpNZ	OpOA	OpOB	OpOC	OpOD	OpOE	OpOF	OpOG	OpOH	OpOI	OpOJ	OpOK	OpOL	OpOM	OpON	OpOO	OpOP	OpOQ	OpOR	OpOS	OpOT	OpOU	OpOV	OpOW	OpOX	OpOY	OpOZ	OpPA	OpPB	OpPC	OpPD	OpPE	OpPF	OpPG	OpPH	OpPI	OpPJ	OpPK	OpPL	OpPM	OpPN	OpPO	OpPP	OpPQ	OpPR	OpPS	OpPT	OpPU	OpPV	OpPW	OpPX	OpPY	OpPZ	OpQA	OpQB	OpQC	OpQD	OpQE	OpQF	OpQG	OpQH	OpQI	OpQJ	OpQK	OpQL	OpQM	OpQN	OpQO	OpQP	OpQQ	OpQR	OpQS	OpQT	OpQU	OpQV	OpQW	OpQX	OpQY	OpQZ	OpRA	OpRB	OpRC	OpRD	OpRE	OpRF	OpRG	OpRH	OpRI	OpRJ	OpRK	OpRL	OpRM	OpRN	OpRO	OpRP	OpRQ	OpRR	OpRS	OpRT	OpRU	OpRV	OpRW	OpRX	OpRY	OpRZ	OpSA	OpSB	OpSC	OpSD	OpSE	OpSF	OpSG	OpSH	OpSI	OpSJ	OpSK	OpSL	OpSM	OpSN	OpSO	OpSP	OpSQ	OpSR	OpSS	OpST	OpSU	OpSV	OpSW
----	----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	-----	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------	------

6A	01	FB	0015C	CALLS	#1, CLIS\$PRESENT	
E9	50	E9	0015F	BLBC	R0, 11\$	
	01	DD	00162	PUSHL	#1	1040
	01A8	C7	9F	PUSHAB	SD-VALUEUIC	
00000000G	00	02	FB	CALLS	#2, PARSE_WILD	
	01	50	E8	BLBS	R0, 15\$	
		04	00172	RET		
33	00000000G	00	E9	15\$: BLBC	UIC_FLAG, 17\$	1042
		01	DD	PUSHL	#1	1051
		58	DD	PUSHL	R8	
	02	A8	9F	PUSHAB	IDENT+2	1050
00000000G	00	03	FB	CALLS	#3, PARSE_UIC	1051
	19	50	E8	BLBS	R0, 16\$	
	00000000G	00	DD	PUSHL	TOKENPTR	1055
	7E	00000000G	00	MOVZWL	TOKENLEN, -(SP)	
		02	DD	PUSHL	#2	
	00000000G	8F	DD	PUSHL	#UAF\$ UICERR	
69		04	FB	CALLS	#4, LIB\$SIGNAL	
		04	001A3	RET		1054
		52	D4	CLRL	WILD_CARD	1058
03	A8	8F	8A	BICB2	#192, IDENT+3	1059
		62	11	BRB	22\$	1042
	50	00000000G	00	MOVL	STR_WILD, R0	1067
	52	50	DD	MOVL	R0, WILD_CARD	
	05	50	E9	BLBC	R0, 18\$	1068
	68	01	CE	MNEGL	#1, IDENT	1069
		50	11	BRB	22\$	
	00000000G	00	D4	CLRL	FOUND_MATCH	1072
	00000000V	00	9F	PUSHAB	UAF\$FIND_UIC	1073
00000000G	00	01	FB	CALLS	#1, WILD_USER	
00000000G	00	50	DD	MOVL	R0, RMSERR	
	33	50	E8	BLBS	R0, 22\$	
000182B2	8F	00000000G	00	CMPL	RMSERR, #98994	1076
		09	12	BNEQ	19\$	
	00000000G	8F	DD	PUSHL	#UAF\$_BADSPC	1077
		00A8	31	BRW	29\$	
	50	67	DD	MOVL	STATUS, R0	1080
	0C	F1	A8	BLBC	RDB_LIST_FLAG, 20\$	1078
		50	E9	PUSHL	R0	1080
		DD	001F9	CLRL	-(SP)	1079
	00000000G	7E	D4	PUSHL	#UAF\$_LSTERR	
		8F	DD	BRB	21\$	
		06	11	PUSHL	R0	1082
		50	DD	CLRL	-(SP)	1081
		7E	D4	PUSHL	R11	
		58	DD	CALLS	#3, LIB\$SIGNAL	1075
69		03	FB	RET		1087
		04	0020E	PUSHL	WILD_CARD	
		52	DD	BRW	10\$	
		FF24	31	PUSHL	R0	1096
		50	DD	CLRL	-(SP)	
		7E	D4	PUSHL	R11	
		58	DD	CALLS	#3, LIB\$SIGNAL	
69		03	FB	PUSHAB	SD_USER	1098
	0190	C7	9F	CALLS	#1, CLIS\$PRESENT	
6A		01	FB	BLBC	R0, 28\$	
69		50	E9	PUSHL	#1	1099
		01	DD			

RIGHTSMAN
V04-000

UAF\$DISPLAY_IDENT - Display rights identifie

G 4
16-Sep-1984 02:23:14
14-Sep-1984 13:21:18

VAX-11 Bliss-32 V4.0-742
[UAF.SRC]RIGHTSMAN.B32;1

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(8)

R1
V0

00000000G	00	0190	C7	9F	00229	PUSHAB	SD_USER	
	59		02	FB	0022D	CALLS	#2, PARSE_WILD	
		00000000G	50	E9	00234	BLBC	R0, 28\$	1102
		00000000V	00	D4	00237	CLRL	FOUND_MATCH	1103
00000000G	00		00	9F	0023D	PUSHAB	UAF\$DISPLAY_IDENT_RECBUF	
00000000G	00		01	FB	00243	CALLS	#1, WILD_USER	
	3C		50	DD	0024A	MOVL	R0, RMSERR	
000182B2	8F	00000000G	50	EB	00251	BLBS	R0, 28\$	
			00	D1	00254	CMPL	RMSERR, #98994	1106
			0B	12	0025F	BNEQ	25\$	
	69	00000000G	8F	DD	00261	PUSHL	#UAF\$ BADSPC	1107
			01	FB	00267	CALLS	#1, LIB\$SIGNAL	
	50		24	11	0026A	BRB	28\$	
	14	F1	67	DD	0026C	MOVL	STATUS, R0	1111
			A8	E9	0026F	BLBC	RDB_LIST_FLAG, 27\$	1108
			50	DD	00273	PUSHL	R0	1111
			7E	D4	00275	CLRL	-(SP)	
	69	00000000G	8F	DD	00277	PUSHL	#UAF\$ LSTERR	
00C1	C7	80	03	FB	0027D	CALLS	#3, LIB\$SIGNAL	
			8F	88	00280	BISB2	#128, RLSTFAB+5	1112
			04		00286	RET		1110
			50	DD	00287	PUSHL	R0	1115
			7E	D4	00289	CLRL	-(SP)	
	69		5B	DD	0028B	PUSHL	R11	
	09	F1	03	FB	0028D	CALLS	#3, LIB\$SIGNAL	
			A8	E9	00290	BLBC	RDB_LIST_FLAG, 30\$	1119
	69	00000000G	8F	DD	00294	PUSHL	#UAF\$ RLSTMSG	1120
			01	FB	0029A	CALLS	#1, LIB\$SIGNAL	
			04		0029D	RET		1124

; Routine Size: 670 bytes, Routine Base: \$CODE\$ + 0519

; 1132 1125 1


```
1134 1126 1 %SBTTL ' UAF$DISPLAY_IDENT_RECBUF - Display identifier from RDB'
1135 1127 1
1136 1128 1 GLOBAL ROUTINE UAF$DISPLAY_IDENT_RECBUF =
1137 1129 2 BEGIN
1138 1130 2 ++
1139 1131 2
1140 1132 2 FUNCTIONAL DESCRIPTION:
1141 1133 2
1142 1134 2 Display the identifier which corresponds to the UIC in the current
1143 1135 2 record in RECBUF
1144 1136 2
1145 1137 2 INPUTS:
1146 1138 2
1147 1139 2 none
1148 1140 2
1149 1141 2 IMPLICIT INPUTS:
1150 1142 2
1151 1143 2 RECBUF must contain a valid UAF record
1152 1144 2 RABPTR must point to the output RAB
1153 1145 2 SHOW_ID_FULL = 1 => show/list full
1154 1146 2 0 => show/list brief
1155 1147 2
1156 1148 2 OUTPUTS:
1157 1149 2
1158 1150 2 None
1159 1151 2
1160 1152 2 IMPLICIT OUTPUTS:
1161 1153 2
1162 1154 2 none
1163 1155 2
1164 1156 2 ROUTINE VALUE:
1165 1157 2
1166 1158 2 status or write operation
1167 1159 2
1168 1160 2 SIDE EFFECTS:
1169 1161 2
1170 1162 2 none
1171 1163 2 --
1172 1164 2
1173 1165 2 LOCAL
1174 1166 2 NAME_DESC : STATDESC,
1175 1167 2 NAME_BUFF : VECTOR [ KGB$S_NAME, BYTE ] ;
1176 1168 2
1177 1169 2 IDENT = 0 ;
1178 1170 2 FOUND_MATCH = TRUE;
1179 1171 2
1180 1172 2
1181 1173 2
1182 1174 2 First see if the identifier is there and get it's name.
1183 1175 2 If it doesn't exist then just return
1184 1176 2
1185 1177 2 UAF$FIND UIC ( ) ; ! Form an IDENT from the UIC in RECBUF
1186 1178 2 NAME_DESC[POINTER] = NAME_BUFF ;
1187 1179 2 NAME_DESC[LENGTH] = KGB$S_NAME ;
1188 P 1180 2 STATUS = $IDTOASC ( ID = .IDENT,
1189 P 1181 2 NAMLEN = NAME_DESC[LENGTH],
1190 1182 2 NAMBUF = NAME_DESC ) ;
```

```
1191 2 IF NOT .STATUS
1192 2 THEN RETURN TRUE ;
1193 2
1194 2 !
1195 2 ! Now call the display routine
1196 2 !
1197 2 STATUS = UAF$WRITE_IDENT ( .IDENT, .SHOW_ID_FULL, FALSE ) ;
1198 2
1199 2 RETURN .STATUS ;
1200 2
1201 1 END ;
```

! End of UAF\$DISPLAY_IDENT_RECBUF

		000C 00000	.ENTRY	UAF\$DISPLAY_IDENT_RECBUF, Save R2,R3	1128
	53 00000000'	00 9E 00002	MOVAB	IDENT, R3	
	52 00000000'	00 9E 00009	MOVAB	STATUS, R2	
	5E	28 C2 00010	SUBL2	#40, SP	
20	AE 010E0000	8F D0 00013	MOVL	#17694720, NAME_DESC	1167
	24	AE D4 0001B	CLRL	NAME_DESC+4	
		63 D4 0001E	CLRL	IDENT	1170
00000000G	00	01 D0 00020	MOVL	#1, FOUND_MATCH	1171
00000000V	00	00 FB 00027	CALLS	#0, UAF\$FIND_UIC	1177
24	AE	6E 9E 0002E	MOVAB	NAME_BUFF, NAME_DESC+4	1178
20	AE	20 B0 00032	MOVW	#32, NAME_DESC	1179
		7E 7C 00036	CLRQ	-(SP)	1182
		7E D4 00038	CLRL	-(SP)	
		2C AE 9F 0003A	PUSHAB	NAME_DESC	
		30 AE 9F 0003D	PUSHAB	NAME_DESC	
		63 DD 00040	PUSHL	IDENT	
00000000G	00	06 FB 00042	CALLS	#6, SYSSIDTOASC	
	62	50 D0 00049	MOVL	R0, STATUS	
	04	62 EB 0004C	BLBS	STATUS, 1\$	1183
	50	01 D0 0004F	MOVL	#1, R0	1184
		04 00052	RET		
		7E D4 00053 1\$:	CLRL	-(SP)	1189
	7E FC	A2 9A 00055	MOVZBL	SHOW_ID_FULL, -(SP)	
		63 DD 00059	PUSHL	IDENT	
00000000V	00	03 FB 0005B	CALLS	#3, UAF\$WRITE_IDENT	
	62	50 D0 00062	MOVL	R0, STATUS	
		04 00065	RET		1193

; Routine Size: 102 bytes, Routine Base: \$CODE\$ + 07B7

; 1202 1194 1

```
1204 1195 1 %SBTTL ' UAF$DISPLAY_RIGHTS - Display rights held by user'
1205 1196 1
1206 1197 1 GLOBAL ROUTINE UAF$DISPLAY_RIGHTS : NOVALUE =
1207 1198 2 BEGIN
1208 1199 2 ++
1209 1200 2
1210 1201 2 FUNCTIONAL DESCRIPTION:
1211 1202 2
1212 1203 2 This is the common routine used by the SHOW/RIGHTS and LIST/RIGHTS
1213 1204 2 command. It will interrogate the rights data base and output the
1214 1205 2 desired information
1215 1206 2
1216 1207 2 INPUTS:
1217 1208 2
1218 1209 2 none
1219 1210 2
1220 1211 2 IMPLICIT INPUTS:
1221 1212 2
1222 1213 2 RABPTR must point to the output RAB
1223 1214 2 RDB_LIST_FLAG = 1 => list operation
1224 1215 2 = 0 => show operation
1225 1216 2
1226 1217 2 OUTPUTS:
1227 1218 2
1228 1219 2 None
1229 1220 2
1230 1221 2 IMPLICIT OUTPUTS:
1231 1222 2
1232 1223 2 none
1233 1224 2
1234 1225 2 ROUTINE VALUE:
1235 1226 2
1236 1227 2 none
1237 1228 2
1238 1229 2 SIDE EFFECTS:
1239 1230 2
1240 1231 2 none
1241 1232 2 --
1242 1233 2
1243 1234 2 BIND
1244 1235 2 HOLDER_VEC = HOLDER : VECTOR [2, LONG] ;
1245 1236 2
1246 1237 2
1247 1238 2
1248 1239 2 If the user id parameter is not present then the /OWNER
1249 1240 2 qualifier must be.
1250 1241 2
1251 1242 2 IF NOT (CLISPRESENT ( SD_TOKEN1 ) OR
1252 1243 2 CLISPRESENT ( SD_USER ))
1253 1244 2 THEN
1254 1245 2 BEGIN
1255 1246 2 LIB$SIGNAL(UAF$ NOIDNAME);
1256 1247 2 RLSTFAB [FAB$V_DLT] = TRUE ;
1257 1248 2 RETURN ;
1258 1249 2 END ;
1259 1250 2
1260 1251 2 IF .RDB_LIST_FLAG
```

```
1261 1252 2 THEN LIB$SIGNAL(UAF$_LSTMSG1);
1262 1253 2 RDB_HEADER_FLAG = TRUE ;
1263 1254 2
1264 1255 2
1265 1256 2 IF CL$GET_VALUE ( SD_TOKEN1, TOKENESC )
1266 1257 2 THEN
1267 1258 3 BEGIN
1268 1259 3 HOLDER_VEC[1] = 0 ;
1269 1260 3
1270 1261 3 !
1271 1262 3 ! Convert the ID from ASCII to a longword format
1272 1263 3 !
1273 1264 3 STATUS = $ASCTOID ( NAME = TOKENESC,
1274 1265 3 ID = HOLDER_VEC[0],
1275 1266 3 ATTRIB = 0 ) ;
1276 1267 3
1277 1268 3 IF NOT .STATUS
1278 1269 3 THEN
1279 1270 4 BEGIN
1280 1271 4 IF .RDB_LIST_FLAG
1281 1272 4 THEN
1282 1273 5 BEGIN
1283 1274 5 LIB$SIGNAL(UAF$_LSTERR, 0, .STATUS);
1284 1275 5 RLSTFAB [FAB$V_DLT] = TRUE ;
1285 1276 5 END
1286 1277 4 ELSE LIB$SIGNAL(UAF$_SHOWERR, 0, .STATUS);
1287 1278 4 RETURN ;
1288 1279 3 END ;
1289 1280 3
1290 1281 3 STATUS = UAF$WRITE_RIGHTS ( HOLDER ) ;
1291 1282 3 IF NOT .STATUS
1292 1283 3 THEN IF .RDB_LIST_FLAG
1293 1284 3 THEN
1294 1285 4 BEGIN
1295 1286 4 LIB$SIGNAL(UAF$_LSTERR, 0, .STATUS);
1296 1287 4 RLSTFAB [FAB$V_DLT] = TRUE ;
1297 1288 4 RETURN ;
1298 1289 4 END
1299 1290 3 ELSE LIB$SIGNAL(UAF$_SHOWERR, 0, .STATUS);
1300 1291 3 END ;
1301 1292 2
1302 1293 2 IF CL$PRESENT (SD_USER)
1303 1294 2 THEN
1304 1295 3 BEGIN
1305 1296 3 IF NOT (STATUS = PARSE_WILD (SD_USER, TRUE ))
1306 1297 4 THEN IF .RDB_LIST_FLAG
1307 1298 4 THEN
1308 1299 5 BEGIN
1309 1300 5 LIB$SIGNAL(UAF$_LSTERR, 0, .STATUS);
1310 1301 5 RLSTFAB [FAB$V_DLT] = TRUE ;
1311 1302 5 RETURN ;
1312 1303 5 END
1313 1304 4 ELSE LIB$SIGNAL(UAF$_SHOWERR, 0, .STATUS);
1314 1305 3
1315 1306 3 FOUND_MATCH = FALSE ;
1316 1307 3 IF RMSBAD ( WILD_USER (UAF$DISPLAY_RIGHTS_RECBUF))
1317 1308 4
```

```
1318      3      THEN
1319      4      BEGIN
1320      4      IF .RMSERR EQL RMSS RNF
1321      4      THEN LIB$SIGNAL(UAF$ BADSPC)
1322      4      ELSE IF .RDB_LIST_FLAG
1323      4      THEN
1324      5      BEGIN
1325      5      LIB$SIGNAL(UAF$ LSTERR, 0, .STATUS);
1326      5      RLSTFAB [FAP$V_DLT] = TRUE ;
1327      5      RETURN ;
1328      5      END
1329      4      ELSE LIB$SIGNAL(UAF$_SHOWERR, 0, .STATUS);
1330      3      END ;
1331      2      END ;
1332      2      IF .RDB_LIST_FLAG
1333      2      THEN LIB$SIGNAL(UAF$_RLSTMSG);
1334      2      RETURN ;
1335      2
1336      2
1337      1      END ;
```

!End of UAF\$DISPLAY_RIGHTS

		HOLDER_VEC=		HOLDER	
		01FC 00000	.ENTRY	UAF\$DISPLAY_RIGHTS, Save R2,R3,R4,R5,R6,R7,-;	1197
58	00000000G	00 9E 00002	MOVAB	R8	
57	00000000G	00 9E 00009	MOVAB	RMSERR, R8	
56	00000000G	00 9E 00010	MOVAB	TOKENDSC, R7	
55	00000000G	8F DD 00017	MOVAB	CLISPRESENT, R6	
54	00000000G	00 9E 0001E	MOVL	#UAF\$_SHOWERR, R5	
53	00000000'	00 9E 00025	MOVAB	LIB\$SIGNAL, R4	
52	00000000'	00 9E 0002C	MOVAB	RDB_LIST_FLAG, R3	
	0180	C2 9F 00033	MOVAB	STATUS, R2	
66		01 FB 00037	PUSHAB	SD_TOKEN1	1242
16		50 E8 0003A	CALLS	#1, CLISPRESENT	
	0190	C2 9F 0003D	BLBS	R0, 1\$	
66		01 FB 00041	PUSHAB	SD_USER	1243
0C		50 E8 00044	CALLS	#1, CLISPRESENT	
	00000000G	8F DD 00047	BLBS	R0, 1\$	
64		01 FB 0004D	PUSHL	#UAF\$_NOIDNAME	1246
		00CC 31 00050	CALLS	#1, LIB\$SIGNAL	
09		63 E9 00053	BRW	9\$	1247
	00000000G	8F DD 00056	BLBC	RDB_LIST_FLAG, 2\$	1251
		01 FB 0005C	PUSHL	#UAF\$_LSTMSG1	1252
FF	A3	01 90 0005F	CALLS	#1, LIB\$SIGNAL	
		57 DD 00063	MOVAB	#1, RDB_HEADER_FLAG	1253
	0180	C2 9F 00065	PUSHL	R7	1256
00000000G	00	02 FB 00069	PUSHAB	SD_TOKEN1	
	40	50 E9 00070	CALLS	#2, CLISGET_VALUE	
		0B A3 D4 00073	BLBC	R0, 4\$	
		7E D4 00076	CLRL	HOLDER_VEC+4	1259
		07 A3 9F 00078	CLRL	-(SP)	1266
		57 DD 0007B	PUSHAB	HOLDER_VEC	
00000000G	00	03 FB 0007D	PUSHL	R7	
			CALLS	#3, SYSSASCTOID	

62	50	D0	00084	MOVL	R0, STATUS	1268
0D	50	E8	00087	BLBS	R0, 3\$	1271
46	63	E8	0008A	BLBS	RDB_LIST_FLAG, 5\$	1277
	50	DD	0008D	PUSHL	R0	
	7E	D4	0008F	CLRL	-(SP)	
	55	DD	00091	PUSHL	R5	
64	03	FB	00093	CALLS	#3, LIB\$SIGNAL	
	04	00096	RET			1270
00000000V	07	A3	9F 00097 3\$:	PUSHAB	HOLDER	1282
00	01	FB	0009A	CALLS	#1, UAF\$WRITE_RIGHTS	
62	50	D0	000A1	MOVL	R0, STATUS	
0C	50	E8	000A4	BLBS	R0, 4\$	1283
68	63	E8	000A7	BLBS	RDB_LIST_FLAG, 8\$	1284
	50	DD	000AA	PUSHL	R0	1291
	7E	D4	000AC	CLRL	-(SP)	
	55	DD	000AE	PUSHL	R5	
64	03	FB	000B0	CALLS	#3, LIB\$SIGNAL	
	C2	9F	000B3 4\$:	PUSHAB	SD_USER	1294
66	01	FB	000B7	CALLS	#1, CLIP\$PRESENT	
72	50	E9	000BA	BLBC	R0, 11\$	
	01	DD	000BD	PUSHL	#1	1297
00000000G	0190	C2	9F 000BF	PUSHAB	SD_USER	
00	02	FB	000C3	CALLS	#2, PARSE WILD	
62	50	D0	000CA	MOVL	R0, STATUS	
0F	50	E8	000CD	BLBS	R0, 6\$	
50	62	D0	000D0	MOVL	STATUS, R0	1301
3C	63	E8	000D3 5\$:	BLBS	RDB_LIST_FLAG, 8\$	1298
	50	DD	000D6	PUSHL	R0	1305
	7E	D4	000D8	CLRL	-(SP)	
	55	DD	000DA	PUSHL	R5	
64	03	FB	000DC	CALLS	#3, LIB\$SIGNAL	
00000000G	00	D4	000DF 6\$:	CLRL	FOUND MATCH	1307
00000000V	0C	9F	000E5	PUSHAB	UAF\$DISPLAY_RIGHTS_RECBUF	1308
00000000G	00	01	FB 000EB	CALLS	#1, WILD_USER	
68	50	D0	000F2	MOVL	R0, RM\$ERR	
37	50	E8	000F5	BLBS	R0, 11\$	
000182B2	8F	68	D1 000F8	CMPL	RM\$ERR, #98994	1311
	0B	12	000FF	BNEQ	7\$	
	8F	DD	00101	PUSHL	#UAF\$ BADSPC	1312
64	01	FB	00107	CALLS	#1, LIB\$SIGNAL	
	23	11	0010A	BRB	11\$	
50	62	D0	0010C 7\$:	MOVL	STATUS, R0	1316
14	63	E9	0010F	BLBC	RDB_LIST_FLAG, 10\$	1313
	50	DD	00112 8\$:	PUSHL	R0	1316
	7E	D4	00114	CLRL	-(SP)	
	8F	DD	00116	PUSHL	#UAF\$ LSTERR	
00000000G	03	FB	0011C	CALLS	#3, LIB\$SIGNAL	
00C1	C2	8F	88 0011F 9\$:	BISB2	#128, RLSTFAB+5	1317
	04	00125	RET			1315
	5G	DD	00126 10\$:	PUSHL	R0	1320
	7E	D4	00128	CLRL	-(SP)	
	55	DD	0012A	PUSHL	R5	
64	03	FB	0012C	CALLS	#3, LIB\$SIGNAL	
09	63	E9	0012F 11\$:	BLBC	RDB_LIST_FLAG, 12\$	1324
	8F	DD	00132	PUSHL	#UAF\$ RLSTMSG	1325
64	01	FB	00138	CALLS	#1, LIB\$SIGNAL	
	04	0013B 12\$:	RET			1328

RIGHTSMAN
V04-000

UAF\$DISPLAY_RIGHTS - Display rights held by us

N 4
16-Sep-1984 02:23:14
14-Sep-1984 13:21:18

VAX-11 Bliss-32 V4.0-742
[UAF.SRC]RIGHTSMAN.B32;1

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; Routine Size: 316 bytes, Routine Base: \$CODE\$ + 081D

; 1338 1329 1

RI
VC

```
1340 1 %SBTTL ' UAF$DISPLAY_RIGHTS_RECBUF - Display ids held'
1341 1
1342 1 GLOBAL ROUTINE UAF$DISPLAY_RIGHTS_RECBUF =
1343 2 BEGIN
1344 2 ++
1345 2
1346 2 FUNCTIONAL DESCRIPTION:
1347 2
1348 2     Display the identifiers which are held by the identifier
1349 2     which corresponds to the UIC in the current
1350 2     record in RECBUF
1351 2
1352 2 INPUTS:
1353 2
1354 2     none
1355 2
1356 2 IMPLICIT INPUTS:
1357 2
1358 2     RECBUF must contain a valid UAF record
1359 2     RABPTR must point to the output RAB
1360 2
1361 2 OUTPUTS:
1362 2
1363 2     None
1364 2
1365 2 IMPLICIT OUTPUTS:
1366 2
1367 2     none
1368 2
1369 2 ROUTINE VALUE:
1370 2
1371 2     none
1372 2
1373 2 SIDE EFFECTS:
1374 2
1375 2     none
1376 2 --
1377 2
1378 2 BIND
1379 2     HOLDER_VEC = HOLDER : VECTOR [2, LONG ] ;
1380 2
1381 2 FOUND_MATCH = TRUE;
1382 2
1383 2
1384 2     First see if the identifier is there and get it's name.
1385 2     If it doesn't exist then just return
1386 2
1387 2 UAF$BUILD_HOLDER() ;           ! build a holder from the UIC in RECBUF
1388 2
1389 2 STATUS = $IDTOASC ( ID      = .HOLDER_VEC[0] ) ;
1390 2 IF NOT .STATUS
1391 2     THEN RETURN TRUE ;
1392 2
1393 2
1394 2     Now call the display routine
1395 2
1396 2
```



```

: 1397
: 1398
: 1399
: 1400
: 1401
1387 2 STATUS = UAF$WRITE_RIGHTS ( HOLDER ) ;
1388 2
1389 2 RETURN .STATUS ;
1390 2
1391 1 END ;

```

! End of UAF\$DISPLAY_RIGHTS_RECBUF

HOLDER_VEC= HOLDER

		000C 00000	.ENTRY	UAF\$DISPLAY_RIGHTS_RECBUF, Save R2,R3	: 1332
	53 00000000'	00 9E 00002	MOVAB	HOLDER_VEC, R3	
	52 00000000'	00 9E 00009	MOVAB	STATUS, R2	
00000000G	00	01 D0 00010	MOVL	#1, FOUND_MATCH	: 1372
FAFO CF		00 FB 00017	CALLS	#0, UAF\$BUILD_HOLDER	: 1378
		7E 7C 0001C	CLRQ	-(SP)	: 1380
		7E 7C 0001E	CLRQ	-(SP)	
		7E D4 00020	CLRL	-(SP)	
		63 DD 00022	PUSHL	HOLDER_VEC	
00000000G	00	06 FB 00024	CALLS	#6, SY\$IDTOASC	
	62	50 D0 0002B	MOVL	R0, STATUS	
	04	62 E8 0002E	BLBS	STATUS, 1\$: 1381
	50	01 D0 00031	MOVL	#1, R0	: 1382
		04 00034	RET		
		53 DD 00035	PUSHL	R3	: 1387
00000000V	00	01 FB 00037	CALLS	#1, UAF\$WRITE_RIGHTS	
	62	50 D0 0003E	MOVL	R0, STATUS	
		04 00041	RET		: 1391

; Routine Size: 66 bytes, Routine Base: \$CODE\$ + 0959

; 1402 1392 1

```
1404 1393 1 %SBTTL ' UAF$FIND_UIC - get uic from UAF record'
1405 1394 1
1406 1395 1 GLOBAL ROUTINE UAF$FIND_UIC =
1407 1396 2 BEGIN
1408 1397 2 ++
1409 1398 2
1410 1399 2 FUNCTIONAL DESCRIPTION:
1411 1400 2
1412 1401 2 Build an identifier from the UIC in the current UAF record
1413 1402 2
1414 1403 2 INPUTS:
1415 1404 2
1416 1405 2 none
1417 1406 2
1418 1407 2 IMPLICIT INPUTS:
1419 1408 2
1420 1409 2 RECBUF must contain a valid UAF record
1421 1410 2
1422 1411 2 OUTPUTS:
1423 1412 2
1424 1413 2 None
1425 1414 2
1426 1415 2 IMPLICIT OUTPUTS:
1427 1416 2
1428 1417 2 IDENT is initialized
1429 1418 2
1430 1419 2 ROUTINE VALUE:
1431 1420 2
1432 1421 2 Always true
1433 1422 2
1434 1423 2 SIDE EFFECTS:
1435 1424 2
1436 1425 2 none
1437 1426 2 --
1438 1427 2
1439 1428 2 FOUND_MATCH = TRUE;
1440 1429 2
1441 1430 2 IDENT[UIC$V_FORMAT] = UIC$K UIC FORMAT ;
1442 1431 2 IDENT[UIC$V_GROUP] = .RECBUF [UAF$W_GRP] ;
1443 1432 2 IDENT[UIC$V_MEMBER] = .RECBUF [UAF$W_MEM] ;
1444 1433 2
1445 1434 2 RETURN TRUE ;
1446 1435 2
1447 1436 1 END ;
```

! End of UAF\$FIND_UIC

02 A2

OE

```
00000000G 52 00000000' 00 0004 00000
00 00 9E 00002
00 01 D0 00009
A2 C0 8F 8A 00010
00 00000000G 00 F0 00015
62 00000000G 00 B0 0001F
50 01 D0 00026
04 00029
```

```
.ENTRY UAF$FIND_UIC, Save R2
MOVAB IDENT, R2
MOVL #1, FOUND_MATCH
BICB2 #192, IDENT+3
INSV RECBUF+38, #0, #14, IDENT+2
MOVW RECBUF+36, IDENT
MOVL #1, R0
RET
```

```
: 1395
: 1428
: 1430
: 1431
: 1432
: 1434
: 1436
```

RIGHTSMAN
V04-000

UAF\$FIND_UIC - get uic from UAF record

E 5
16-Sep-1984 02:23:14
14-Sep-1984 13:21:18

VAX-11 Bliss-32 V4.0-742
[UAF.SRC]RIGHTSMAN.B32;1

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; Routine Size: 42 bytes, Routine Base: \$CODE\$ + 099B

; 1448 1437 1

RI
VO

```
1450 1438 1 %SBTTL ' UAF$GRANT_IDENT - Add RDB holder record '
1451 1439 1
1452 1440 1 GLOBAL ROUTINE UAF$GRANT_IDENT: NUVALUE =
1453 1441 2 BEGIN
1454 1442 2 ++
1455 1443 2
1456 1444 2 FUNCTIONAL DESCRIPTION:
1457 1445 2
1458 1446 2 Add a holder record to the rights data base for the specified
1459 1447 2 identifier. This routine is invoked via the GRANT/IDENT command.
1460 1448 2
1461 1449 2
1462 1450 2 INPUTS:
1463 1451 2
1464 1452 2 none
1465 1453 2
1466 1454 2 IMPLICIT INPUTS:
1467 1455 2
1468 1456 2 Command line
1469 1457 2
1470 1458 2 OUTPUTS:
1471 1459 2
1472 1460 2 None
1473 1461 2
1474 1462 2 IMPLICIT OUTPUTS:
1475 1463 2
1476 1464 2 none
1477 1465 2
1478 1466 2 ROUTINE VALUE:
1479 1467 2
1480 1468 2 none
1481 1469 2
1482 1470 2 SIDE EFFECTS:
1483 1471 2
1484 1472 2 rights data base is modified
1485 1473 2
1486 1474 2 --
1487 1475 2
1488 1476 2
1489 1477 2 LOCAL
1490 1478 2 ID_NAME_DESC : STATDESC,
1491 1479 2 ID_NAME_BUFF : VECTOR [ KGBSS_NAME, BYTE ] ,
1492 1480 2 USER_NAME_DESC : STATDESC,
1493 1481 2 USER_NAME_BUFF : VECTOR [ KGBSS_NAME, BYTE ] ;
1494 1482 2
1495 1483 2 BIND
1496 1484 2 HOLDER_VEC = HOLDER : VECTOR [2, LONG] ;
1497 1485 2
1498 1486 2
1499 1487 2 First we will get the identifier name.
1500 1488 2 This is a required parameter so it is guaranteed present
1501 1489 2 We will use the rights data base to translate the name
1502 1490 2
1503 1491 2 CLISGET_VALUE ( SD_TOKEN1, TOKENDSC ) ;
1504 1492 2
1505 1493 2 CH$COPY ( .TOKENLEN, .TOKENPTR, %C' ', KGBSS_NAME, ID_NAME_BUFF );
1506 1494 2 ID_NAME_DESC[LENGTH] = MIN ( .TOKENLEN, KGBSS_NAME );
```

```
1507 1495 2 ID_NAME_DESC[POINTER] = ID_NAME_BUFF ;
1508 1496 2
1509 1497 2
1510 1498 2 The user id parameter is required so we are guaranteed
1511 1499 2 that it is present. We will get the parameter before finishing
1512 1500 2 up with the ID name so that we have it in case we must signal an
1513 1501 2 error
1514 1502 2
1515 1503 2 PARSE WILD( SD TOKEN2, TRUE ) ;
1516 1504 2 CH$COPY ( .TOKENLEN, .TOKENPTR, %C' ', KGB$S_NAME, USER_NAME_BUFF );
1517 1505 2 USER_NAME_DESC[LENGTH] = MIN ( .TOKENLEN, KGB$S_NAME );
1518 1506 2 USER_NAME_DESC[POINTER] = USER_NAME_BUFF ;
1519 1507 2 HOLDER_VEC[1] = 0 ;
1520 1508 2
1521 1509 2
1522 1510 2 Now finish up with the ID name
1523 1511 2 Convert the ID from ASCII to a longword format
1524 1512 2
1525 1513 2 STATUS = $ASCTOID ( NAME = ID_NAME_DESC,
P 1526 1514 2 ID = IDENT,
1527 1515 2 ATTRIB = 0 ) ;
1528 1516 2 IF NOT .STATUS
1529 1517 2 THEN
1530 1518 3 BEGIN
1531 1519 3 LIB$SIGNAL(UAF$_GRANTERR, 2, ID_NAME_DESC, USER_NAME_DESC, .STATUS);
1532 1520 3 RETURN ;
1533 1521 2 END ;
1534 1522 2
1535 1523 2 IF .IDENT[UIC$V_FORMAT] NEQ UIC$K_ID_FORMAT
1536 1524 2 THEN
1537 1525 3 BEGIN
1538 1526 3 LIB$SIGNAL(UAF$_NOTIDFMT);
1539 1527 3 RETURN ;
1540 1528 2 END ;
1541 1529 2
1542 1530 2 IF (.IDENT LSSU UIC$K_FIRST_ID) OR
1543 1531 2 (.IDENT GTRU UIC$K_LAST_ID)
1544 1532 2 THEN
1545 1533 3 BEGIN
1546 1534 3 LIB$SIGNAL(UAF$_IDOUTRNG);
1547 1535 3 RETURN ;
1548 1536 2 END ;
1549 1537 2
1550 1538 2
1551 1539 2 Now finish parsing the user ID entered
1552 1540 2 We will use the rights data base to translate the name
1553 1541 2 unless it was given in UIC format. If it is a UIC then
1554 1542 2 we will build a holder and make sure that it is in the rights
1555 1543 2 data base.
1556 1544 2
1557 1545 2
1558 1546 2 IF .UIC FLAG
1559 1547 2 THEN
1560 1548 3 BEGIN
1561 1549 3 LOCAL
1562 1550 3 TEMP_NAME_DESC : STATDESC,
1563 1551 3 TEMP_NAME_BUFF : VECTOR [ KGB$S_NAME, BYTE ] ;
```

```
1564 1552 3      IF NOT PARSE_UIC ( HOLDER[UIC$V_GROUP],
1565 1553 3                      HOLDER[UIC$V_MEMBER],
1566 1554 3                      TRUE )
1567 1555 3      THEN
1568 1556 4          BEGIN
1569 1557 4              LIB$SIGNAL(UAF$_UICERR, 2, .TOKENLEN, .TOKENPTR);
1570 1558 4              RETURN ;
1571 1559 3          END ;
1572 1560 3      HOLDER[UIC$V_FORMAT] = UIC$K_UIC_FORMAT ;
1573 1561 3      !
1574 1562 3      ! Make sure that the holder exists and get it's ASCII name
1575 1563 3      !
1576 1564 3      TEMP_NAME_DESC[LENGTH] = KGB$$ NAME ;
1577 1565 3      TEMP_NAME_DESC[POINTER] = TEMP_NAME_BUFF ;
1578 1566 3      STATUS = $IDTOASC ( ID = .HOLDER_VEC[0],
1579 1567 3                      NAMLEN = TEMP_NAME_DESC[LENGTH],
1580 1568 3                      NAMBUF = TEMP_NAME_DESC ) ;
1581 1569 3      IF NOT .STATUS
1582 1570 3      THEN
1583 1571 4          BEGIN
1584 1572 4              LIB$SIGNAL(UAF$_GRANTERR, 2, ID_NAME_DESC, USER_NAME_DESC, .STATUS);
1585 1573 4              RETURN ;
1586 1574 4          END
1587 1575 3      ELSE
1588 1576 4          BEGIN
1589 1577 4              CH$COPY (.TEMP_NAME_DESC[LENGTH], .TEMP_NAME_DESC[POINTER],
1590 1578 4                      %C' ', .USER_NAME_DESC[LENGTH], .USER_NAME_DESC[POINTER] ) ;
1591 1579 4              USER_NAME_DESC[LENGTH] = .TEMP_NAME_DESC[LENGTH] ;
1592 1580 3          END ;
1593 1581 3      END
1594 1582 2      ELSE
1595 1583 3      BEGIN
1596 1584 3      IF .STR WILD
1597 1585 3      THEN
1598 1586 4          BEGIN
1599 1587 4              LIB$SIGNAL(UAF$_WLDNOTALWD);
1600 1588 4              RETURN ;
1601 1589 3          END ;
1602 1590 3      !
1603 1591 3      ! Convert the user ID from ASCII to a longword format
1604 1592 3      !
1605 1593 3      STATUS = $ASCTOID ( NAME = USER_NAME_DESC,
1606 1594 3                      ID = HOLDER_VEC[0],
1607 1595 3                      ATTRIB = 0 ) ;
1608 1596 3      IF NOT .STATUS
1609 1597 3      THEN
1610 1598 4          BEGIN
1611 1599 4              LIB$SIGNAL(UAF$_GRANTERR, 2, ID_NAME_DESC, USER_NAME_DESC, .STATUS);
1612 1600 4              RETURN ;
1613 1601 4          END ;
1614 1602 3      !
1615 1603 3      IF .HOLDER[UIC$V_FORMAT] NEQ UIC$K_UIC_FORMAT
1616 1604 3      THEN
1617 1605 4          BEGIN
1618 1606 4              LIB$SIGNAL(UAF$_NOTUICFM?);
1619 1607 4              RETURN ;
1620 1608 4          END ;
```

```
1621 1609 3          END ;
1622 1610 3
1623 1611 2          END ;
1624 1612 2
1625 1613 2
1626 1614 2
1627 1615 2      Set the resource attribute if /RESOURCE was specified.
1628 1616 2
1629 1617 2      IF CLISPRESENT (SD ATTRIBRESOURCE)
1630 1618 2          THEN ATTRIBUTES = KGB$M_RESOURCE
1631 1619 2          ELSE ATTRIBUTES = 0 ;
1632 1620 2
1633 1621 2
1634 1622 2      Now call the service to perform the addition
1635 1623 2
1636 1624 2      STATUS = $ADD_HOLDER ( ID      = .IDENT,
P 1637 1625 2          HOLDER = HOLDER,
P 1638 1626 2          ATTRIB = .ATTRIBUTES ) ;
1639 1627 2
1640 1628 2      IF NOT .STATUS
1641 1629 2          THEN LIB$SIGNAL(UAF$_GRANTERR, 2, ID_NAME_DESC, USER_NAME_DESC, .STATUS)
1642 1630 2          ELSE
1643 1631 2              BEGIN
1644 1632 2                  RIGHTS LIST MODIFIED = TRUE ;
1645 1633 2                  LIB$SIGNAL(UAF$_GRANTMSG, 2, ID_NAME_DESC, USER_NAME_DESC);
1646 1634 2              END ;
1647 1635 2
1648 1636 2      RETURN ;
1649 1637 2
1650 1638 1      END ;
```

!End of UAF\$GRANT_IDENT

				HOLDER_VEC=	HOLDER	
				.EXTRN	SYSS\$ADD_HOLDER	
				OFFC 00000	.ENTRY	UAF\$GRANT_IDENT, Save R2,R3,R4,R5,R6,R7,R8,-; 1440
						R9,R10,R11
				5B 00000000G 00 9E 00002	MOVAB	LIB\$SIGNAL, R11
				5A 00000000G 00 9E 00009	MOVAB	TOKENPTR, R10
				59 00000000G 00 9E 00010	MOVAB	TOKENLEN, R9
				58 00000000' 00 9E 00017	MOVAB	STATUS, R8
				57 00000000' 00 9E 0001E	MOVAB	HOLDER, R7
				5E 88 AE 9E 00025	MOVAB	-120(SP), SP
70	AE	010E0000	8F D0 00029	MOVL	#17694720, ID_NAME_DESC	1478
		74 AE D4 00031		CLRL	ID_NAME_DESC+4	
48	AE	010E0000	8F D0 00034	MOVL	#17694720, USER_NAME_DESC	1480
		4C AE D4 0003C		CLRL	USER_NAME_DESC+4	
		00000000G 00 9F 0003F		PUSHAB	TOKENDSC	1491
		0180 C8 9F 00045		PUSHAB	SD_TOKEN1	
	00000000G 00	02 FB 00049		CALLS	#2, CLISGET VALUE	
	56	69 3C 00050		MOVZWL	TOKENLEN, R8	1493
	50	6A D0 00053		MOVL	TOKENPTR, R0	
20	60	56 2C 00056		MOVCS	R6, (R0), #32, #32, ID_NAME_BUFF	
		50 AE 00058				
	50	56 D0 0005D		MOVL	R6, R0	1494
	20	50 B1 00060		CMPL	R0, #32	

20	20	50	03	1B	00063	BLEQU	1\$		
		70	20	DD	00065	MOVL	#32, R0		
		74	50	B0	00068	MOVW	R0, ID_NAME_DESC		
			AE	9E	0006C	MOVAB	ID_NAME_BUFF, ID_NAME_DESC+4	1495	
			01	DD	00071	PUSHL	#1	1503	
	0188		C8	9F	00073	PUSHAB	SD_TOKEN2		
	00000000G	00	02	FB	00077	CALLS	#2, PARSE_WILD		
		56	69	3C	0007E	MOVZWL	TOKENLEN, R6	1504	
		50	6A	DD	00081	MOVL	TOKENPTR, R0		
		60	56	2C	00084	MOVCS	R6, (R0), #32, #32, USER_NAME_BUFF		
			28	AE	00089				
		50	56	DD	0008B	MOVL	R6, R0	1505	
		20	50	B1	0008E	CMPW	R0, #32		
			03	1B	00091	BLEQU	2\$		
		50	20	DD	00093	MOVL	#32, R0		
		48	50	B0	00096	MOVW	R0, USER_NAME_DESC		
		4C	AE	9E	0009A	MOVAB	USER_NAME_BUFF, USER_NAME_DESC+4	1506	
			28	AE	0009F	CLRL	HOLDER_VEC+4	1507	
			04	A7	000A2	CLRL	-(SP)	1515	
			7E	D4	000A2				
			08	A7	000A4	PUSHAB	IDENT		
			78	AE	000A7	PUSHAB	ID_NAME_DESC		
	00000000G	00	03	FB	000AA	CALLS	#3, SYS\$ASCCTOID		
		68	50	DD	000B1	MOVL	R0, STATUS		
		03	50	E8	000B4	BLBS	R0, 3\$	1516	
			00F8	31	000B7	BRW	16\$		
02	08	A7	02	06	ED	000BA	3\$: CMPZV	#6, #2, IDENT+3, #2	1523
				08	13	000C0	BEQL	4\$	
				8F	DD	000C2	PUSHL	#UAF\$_NOTIDFMT	1526
				1C	11	000C8	BRB	6\$	
		50	08	A7	DD	000CA	4\$: MOVL	IDENT, R0	1530
	80010000	8F	50	D1	000CE	CMPL	R0, #-2147418112		
			09	1F	000D5	BLSSU	5\$		
	8FFFFFFF	8F	50	D1	000D7	CMPL	R0, #-1879048193	1531	
			08	1B	000DE	BLEQU	7\$		
			8F	DD	000E0	5\$: PUSHL	#UAF\$_IDOUTRNG	1534	
	00000000G		77	11	000E6	6\$: BRB	10\$		
		63	00	E9	000E8	7\$: BLBC	UIC_FLAG, 9\$	1546	
	20	AE	8F	DD	000EF	MOVL	#17894720, TEMP_NAME_DESC	1550	
			24	AE	D4	000F7	CLRL	TEMP_NAME_DESC+4	
			01	DD	000FA	PUSHL	#1	1553	
			57	DD	000FC	PUSHL	R7		
			02	A7	9F	000FE	PUSHAB	HOLDER+2	1552
	00000000G	00	03	FB	00101	CALLS	#3, PARSE_UIC	1553	
		10	50	E8	00108	BLBS	R0, 8\$		
			6A	DD	0010B	PUSHL	TOKENPTR	1557	
		7E	69	3C	0010D	MOVZWL	TOKENLEN, -(SP)		
			02	DD	00110	PUSHL	#2		
			8F	DD	00112	PUSHL	#UAF\$_UICERR		
			00C0	31	00118	BRW	18\$		
		03	8F	8A	0011B	8\$: BICB2	#192, HOLDER+3	1560	
		20	20	B0	00120	MOVW	#32, TEMP_NAME_DESC	1564	
		24	6E	9E	00124	MOVAB	TEMP_NAME_BUFF, TEMP_NAME_DESC+4	1565	
			7E	7C	00128	CLRL	-(SP)	1568	
			7E	D4	0012A	CLRL	-(SP)		
			2C	AE	9F	0012C	PUSHAB	TEMP_NAME_DESC	
			30	AE	9F	0012F	PUSHAB	TEMP_NAME_DESC	
			67	DD	00132	PUSHL	HOLDER_VEC		

48	AE	20	24	BE	20	AE	2C	00141	CALLS	#6, SYSSIDTOASC	:	
					4C	BE	00149		MOVL	R0, STATUS	:	1569
		48		AE	20	AE	BC	0014B	BLBC	R0, 16\$:	1578
						34	11	00150	MOVCS	TEMP_NAME_DESC, @TEMP_NAME_DESC+4, #32, -	:	
						00	E9	00152	MOVW	TEMP_NAME_DESC, @USER_NAME_DESC+4	:	1579
		08				00	E9	00152	BRB	13\$:	1546
						8F	DD	00159	BLBC	STR WILD, 11\$:	1584
						21	11	0015F	PUSHL	#UAF\$_WLDNOTALWD	:	1587
						7E	D4	00161	BRB	12\$:	
						57	DD	00163	CLRL	-(SP)	:	1596
						AE	9F	00165	PUSHL	R7	:	
					50	AE	9F	00165	PUSHAB	USER_NAME_DESC	:	
						03	FB	00168	CALLS	#3, SYSSASCTOID	:	
						50	DD	0016F	MOVL	R0, STATUS	:	1597
						50	E9	00172	BLBC	R0, 16\$:	1604
						A7	93	00175	BITB	HOLDER+3, #192	:	
						0A	13	0017A	BEQL	13\$:	
						8F	DD	0017C	PUSHL	#UAF\$_NOTUICFMT	:	1607
						01	FB	00182	CALLS	#1, LIB\$SIGNAL	:	1606
						04	00185		RET		:	1617
						C8	9F	00186	PUSHAB	SD_ATTRIBRESOURCE	:	
						01	FB	0018A	CALLS	#1, CLISPRESNT	:	
						50	E9	00191	BLBC	R0, 14\$:	
						01	DD	00194	MOVL	#1, ATTRIBUTES	:	1618
						03	11	00198	BRB	15\$:	
						A7	D4	0019A	CLRL	ATTRIBUTES	:	1619
						A7	DD	0019D	PUSHL	ATTRIBUTES	:	1626
						57	DD	001A0	PUSHL	R7	:	
						A7	DD	001A2	PUSHL	IDENT	:	
						03	FB	001A5	CALLS	#3, SYSSADD_HOLDER	:	
						50	DD	001AC	MOVL	R0, STATUS	:	
						50	E8	001AF	BLBS	R0, 17\$:	1628
						50	DD	001B2	PUSHL	R0	:	1629
						4C	AE	9F	PUSHAB	USER_NAME_DESC	:	
						78	AE	9F	PUSHAB	ID_NAME_DESC	:	
						02	DD	001BA	PUSHL	#2	:	
						8F	DD	001BC	PUSHL	#UAF\$_GRANTERR	:	
						05	FB	001C2	CALLS	#5, LIB\$SIGNAL	:	
						04	001C5		RET		:	
						01	90	001C6	MOVB	#1, RIGHTS_LIST_MODIFIED	:	1632
						AE	9F	001CD	PUSHAB	USER_NAME_DESC	:	1633
						AE	9F	001D0	PUSHAB	ID_NAME_DESC	:	
						02	DD	001D3	PUSHL	#2	:	
						8F	DD	001D5	PUSHL	#UAF\$_GRANTMSG	:	
						04	FB	001DB	CALLS	#4, LIB\$SIGNAL	:	1638
						04	001DE		RET		:	

: Routine Size: 479 bytes. Routine Base: \$CODE\$ + 09C5

: 1651 1639 1

```
1653 1640 1 %SBTTL ' UAF$RECORD_FOUND - Flag that the group is not empty'
1654 1641 1
1655 1642 1 GLOBAL ROUTINE UAF$RECORD_FOUND =
1656 1643 2 BEGIN
1657 1644 2 ++
1658 1645 2
1659 1646 2 FUNCTIONAL DESCRIPTION:
1660 1647 2
1661 1648 2     Flag that a particular group is not empty. This is used to
1662 1649 2     determine if a group identifier should be removed.
1663 1650 2
1664 1651 2
1665 1652 2 INPUTS:
1666 1653 2
1667 1654 2     none
1668 1655 2
1669 1656 2 IMPLICIT INPUTS:
1670 1657 2
1671 1658 2     none
1672 1659 2
1673 1660 2 OUTPUTS:
1674 1661 2
1675 1662 2     None
1676 1663 2
1677 1664 2 IMPLICIT OUTPUTS:
1678 1665 2
1679 1666 2     FOUND_MATCH flag is set TRUE
1680 1667 2
1681 1668 2 ROUTINE VALUE:
1682 1669 2
1683 1670 2     Always false so that the WILD_USER loop will be exited after first match
1684 1671 2
1685 1672 2 SIDE EFFECTS:
1686 1673 2
1687 1674 2     none
1688 1675 2 --
1689 1676 2
1690 1677 2
1691 1678 2 FOUND_MATCH = TRUE;
1692 1679 2
1693 1680 2 RETURN FALSE ;
1694 1681 2
1695 1682 1 END ;
```

! End of UAF\$RECORD_FOUND

```
00000000G 00      0000 00000
                   01  D0 00002
                   50  D4 00009
                   04 0000B
```

```
.ENTRY UAF$RECORD_FOUND, Save nothing
MOVL   #1, FOUND_MATCH
CLRL   R0
RET
```

```
: 1642
: 1678
: 1680
: 1682
```

; Routine Size: 12 bytes, Routine Base: \$CODE\$ + 0BA4

; 1696 1683 1

```
1698 1684 1 %SBTTL ' UAF$LIST_IDENT - Display rights identifiers '
1699 1685 1
1700 1686 1 GLOBAL ROUTINE UAF$LIST_IDENT : NOVALUE =
1701 1687 2 BEGIN
1702 1688 2 ++
1703 1689 2
1704 1690 2 FUNCTIONAL DESCRIPTION:
1705 1691 2
1706 1692 2 Write all identifiers to a listing file. This routine is invoked
1707 1693 2 via the LIST/IDENT command
1708 1694 2
1709 1695 2 INPUTS:
1710 1696 2
1711 1697 2 none
1712 1698 2
1713 1699 2 IMPLICIT INPUTS:
1714 1700 2
1715 1701 2 command line
1716 1702 2
1717 1703 2 OUTPUTS:
1718 1704 2
1719 1705 2 None
1720 1706 2
1721 1707 2 IMPLICIT OUTPUTS:
1722 1708 2
1723 1709 2 none
1724 1710 2
1725 1711 2 ROUTINE VALUE:
1726 1712 2
1727 1713 2 none
1728 1714 2
1729 1715 2 SIDE EFFECTS:
1730 1716 2
1731 1717 2 A listing file is created
1732 1718 2
1733 1719 2 --
1734 1720 2
1735 1721 2
1736 1722 2 Create the listing file
1737 1723 2
1738 1724 2
1739 1725 2 RLSTFAB [FAB$V DLT] = FALSE ;
1740 1726 3 IF RMSBAD ($CREATE (FAB = RLSTFAB))
1741 1727 2 THEN
1742 1728 3 BEGIN
1743 1729 3 LIB$SIGNAL(UAF$_LSTERR, 0, .RMSERR);
1744 1730 3 RETURN ;
1745 1731 2 END ;
1746 1732 2
1747 1733 3 IF RMSBAD ($CONNECT (RAB = RLSTRAB))
1748 1734 2 THEN
1749 1735 3 BEGIN
1750 1736 3 LIB$SIGNAL(UAF$_LSTERR, 0, .RMSERR);
1751 1737 3 RETURN ;
1752 1738 2 END ;
1753 1739 2
1754 1740 2 !
```

! End of UAF\$LIST_IDENT

				.EXTRN	SYSS\$CREATE, SYSS\$CONNECT	
				.EXTRN	SYSS\$DISCONNECT, SYSS\$CLOSE	
			001C 00000	.ENTRY	UAF\$LIST IDENT, Save R2,R3,R4	1686
	54	00000000G	00 9E 00002	MOVAB	CLIS\$PRESENT, R4	
	53	00000000G	00 9E 00009	MOVAB	RMSERR, R3	
	52	00000000'	00 9E 00010	MOVAB	RLSTRAB, R2	
B5	A2	80	8F 8A 00017	BICB2	#128, RLSTFAB+5	1725
		B0	A2 9F 0001C	PUSHAB	RLSTFAB	1726
00000000G	00		01 FB 0001F	CALLS	#1, SYSS\$CREATE	
	63		50 D0 00026	MOVL	R0, RMSERR	
	0F		50 E9 00029	BLBC	R0, 1\$	
			52 DD 0002C	PUSHL	R2	1733
00000000G	00		01 FB 0002E	CALLS	#1, SYSS\$CONNECT	
	63		50 D0 00035	MOVL	R0, RMSERR	
	12		50 E8 00038	BLBS	R0, 2\$	
			63 DD 0003B 1\$:	PUSHL	RM, -RR	1736
			7E D4 0003D	CLRL	-(SP)	
		00000000G	8F DD 0003F	PUSHL	#UAF\$ LSTERR	
00000000G	00		03 FB 00045	CALLS	#3, LIB\$SIGNAL	
			04 0004C	RET		1735
00000000G	00		62 9E 0004D 2\$:	MOVAB	RLSTRAB, RABPTR	1743
00000000'	00		01 90 00054	MOVB	#1, RDB_LIST_FLAG	1744
		4C	A2 9F 0005B	PUSHAB	SD_BRIEF	1749
	64		01 FB 0005E	CALLS	#1, CLIS\$PRESENT	
	09		50 E8 00061	BLBS	R0, 3\$	
		54	A2 9F 00064	PUSHAB	SD_FULL	
	64		01 FB 00067	CALLS	#1, CLIS\$PRESENT	
	06		50 E8 0006A	BLBS	R0, 4\$	
		FEFO	C2 94 0006D 3\$:	CLRB	SHOW_ID_FULL	1750
			05 11 00071	BRB	5\$	

: 1778 1764 1

```
: 1780 1765 1 %SBTTL ' UAF$LIST_RIGHTS - Display rights held by user'
: 1781 1766 1
: 1782 1767 1 GLOBAL ROUTINE UAF$LIST_RIGHTS : NOVALUE =
: 1783 1768 2 BEGIN
: 1784 1769 2 ++
: 1785 1770 2
: 1786 1771 2 FUNCTIONAL DESCRIPTION:
: 1787 1772 2
: 1788 1773 2 Write all identifiers held by a specified identifier
: 1789 1774 2 to a listing file. This routine is invoked
: 1790 1775 2 via the LIST/RIGHTS command
: 1791 1776 2
: 1792 1777 2 INPUTS:
: 1793 1778 2
: 1794 1779 2 none
: 1795 1780 2
: 1796 1781 2 IMPLICIT INPUTS:
: 1797 1782 2
: 1798 1783 2 command line
: 1799 1784 2
: 1800 1785 2 OUTPUTS:
: 1801 1786 2
: 1802 1787 2 None
: 1803 1788 2
: 1804 1789 2 IMPLICIT OUTPUTS:
: 1805 1790 2
: 1806 1791 2 none
: 1807 1792 2
: 1808 1793 2 ROUTINE VALUE:
: 1809 1794 2
: 1810 1795 2 none
: 1811 1796 2
: 1812 1797 2 SIDE EFFECTS:
: 1813 1798 2
: 1814 1799 2 A listing file is created
: 1815 1800 2
: 1816 1801 2 --
: 1817 1802 2
: 1818 1803 2
: 1819 1804 2
: 1820 1805 2 Create the listing file
: 1821 1806 2
: 1822 1807 2 RLSTFAB [FAB$V DLT] = FALSE ;
: 1823 1808 3 IF RMSBAD ($CREATE (FAB = RLSTFAB))
: 1824 1809 2 THEN
: 1825 1810 3 BEGIN
: 1826 1811 3 LIB$SIGNAL(UAF$_LSTERR, 0, .RMSERR);
: 1827 1812 3 RETURN ;
: 1828 1813 2 END ;
: 1829 1814 2
: 1830 1815 3 IF RMSBAD ( $CONNECT ( RAB = RLSTRAB))
: 1831 1816 2 THEN
: 1832 1817 3 BEGIN
: 1833 1818 3 LIB$SIGNAL(UAF$_LSTERR, 0, .RMSERR);
: 1834 1819 3 RETURN ;
: 1835 1820 2 END ;
: 1836 1821 2
```

```
: 1837      1822 2 |
: 1838      1823 2 | Select the output RAB and flag a list operation
: 1839      1824 2 |
: 1840      1825 2 RABPTR = RLSTRAB ;
: 1841      1826 2 RDB_LIST_FLAG = TRUE ;
: 1842      1827 2 |
: 1843      1828 2 |
: 1844      1829 2 | Call common routine to perform show or list
: 1845      1830 2 |
: 1846      1831 2 UAF$DISPLAY_RIGHTS ( ) ;
: 1847      1832 2 |
: 1848      1833 2 $DISCONNECT ( RAB = RLSTRAB ) ;
: 1849      1834 2 $CLOSE ( FAB = RLSTFAB ) ;
: 1850      1835 2 |
: 1851      1836 2 RETURN ;
: 1852      1837 2 |
: 1853      1838 1 END ;
```

!End of UAF\$LIST_RIGHTS

			000C 00000	.ENTRY	UAF\$LIST_RIGHTS, Save R2,R3	: 1767
		53 00000000G	00 9E 00002	MOVAB	RMSERR, R3	
		52 00000000'	00 9E 00009	MOVAB	RLSTRAB, R2	
B5	A2	80	8F 8A 00010	BICB2	#128, RLSTFAB+5	: 1807
		B0	A2 9F 00015	PUSHAB	RLSTFAB	: 1808
00000000G	00		01 FB 00018	CALLS	#1, SYS\$CREATE	
	63		50 D0 0001F	MOVL	R0, RMSERR	
	0F		50 E9 00022	BLBC	R0, 1\$	
			52 DD 00025	PUSHL	R2	: 1815
00000000G	00		01 FB 00027	CALLS	#1, SYS\$CONNECT	
	63		50 D0 0002E	MOVL	R0, RMSERR	
	12		50 E8 00031	BLBS	R0, 2\$	
			63 DD 00034 1\$:	PUSHL	RMSERR	: 1818
			7E D4 00036	CLRL	-(SP)	
		00000000G	8F DD 00038	PUSHL	#UAF\$ LSTERR	
00000000G	00		03 FB 0003E	CALLS	#3, LTB\$SIGNAL	
			04 00045	RET		: 1817
00000000G	00		62 9E 00046 2\$:	MOVAB	RLSTRAB, RABPTR	: 1825
00000000'	00		01 90 0004D	MOVB	#1, RDB_LIST_FLAG	: 1826
F883	CF		00 FB 00054	CALLS	#0, UAF\$DISPEAY_RIGHTS	: 1831
			52 DD 00059	PUSHL	R2	: 1833
00000000G	00		01 FB 0005B	CALLS	#1, SYS\$DISCONNECT	
		B0	A2 9F 00062	PUSHAB	RLSTFAB	: 1834
00000000G	00		01 FB 00065	CALLS	#1, SYS\$CLOSE	
			04 0006C	RET		: 1838

; Routine Size: 109 bytes, Routine Base: \$CODE\$ + 0C41

: 1854 1839 1

```
1856 1840 1 %SBTTL ' UAF$MODIFY_IDENT - Modify RDB record'
1857 1841 1
1858 1842 1 GLOBAL ROUTINE UAF$MODIFY_IDENT : NOVALUE =
1859 1843 2 BEGIN
1860 1844 2 ++
1861 1845 2
1862 1846 2 FUNCTIONAL DESCRIPTION:
1863 1847 2
1864 1848 2     Modify a rights data base record. This routine is invoked
1865 1849 2     via the MODIFY/IDENT command.
1866 1850 2
1867 1851 2 INPUTS:
1868 1852 2
1869 1853 2     none
1870 1854 2
1871 1855 2 IMPLICIT INPUTS:
1872 1856 2
1873 1857 2     command line
1874 1858 2
1875 1859 2 OUTPUTS:
1876 1860 2
1877 1861 2     None
1878 1862 2
1879 1863 2 IMPLICIT OUTPUTS:
1880 1864 2
1881 1865 2     none
1882 1866 2
1883 1867 2 ROUTINE VALUE:
1884 1868 2
1885 1869 2     none
1886 1870 2
1887 1871 2 SIDE EFFECTS:
1888 1872 2
1889 1873 2     Rights data base is modified.
1890 1874 2
1891 1875 2 --
1892 1876 2
1893 1877 2
1894 1878 2 LOCAL
1895 1879 2     NAME_DESC      : STATDESC,
1896 1880 2     NAME_BUFF      : VECTOR [ KGB$$_NAME, BYTE ] ,
1897 1881 2     NEW_VALUE      : $BLOCK [4],
1898 1882 2     NEW_NAME_DESC  : STATDESC,
1899 1883 2     NEW_NAME_BUFF  : VECTOR [ KGB$$_NAME, BYTE ] ,
1900 1884 2     NEW_NAME_PTR   : LONG,
1901 1885 2     OLD_IDENT      : $BLOCK [4],
1902 1886 2     CLR_ATTRIBUTES : LONG INITIAL (0) ,
1903 1887 2     SET_ATTRIBUTES : LONG INITIAL (0) ;
1904 1888 2
1905 1889 2
1906 1890 2
1907 1891 2     First we will get the identifier name.
1908 1892 2     This is a required parameter so it is guaranteed present
1909 1893 2
1910 1894 2 CLISGET_VALUE ( SD_TOKEN1, TOKENDSC ) ;
1911 1895 2
1912 1896 2 CH$COPY ( .TOKENLEN, .TOKENPTR, %C' ', KGB$$_NAME, NAME_BUFF );
```



```
1897 2 NAME_DESC[LENGTH] = MIN ( .TOKENLEN , KGB$S_NAME ) ;
1898 2 NAME_DESC[POINTER] = NAME_BUFF ;
1899
1900 2
1901 2 Convert the ID from ASCII to a longword format
1902 2
1903 2 STATUS = $ASCTOID ( NAME = NAME_DESC,
P 1904 2 ID = OLD_IDENT,
P 1905 2 ATTRIB = 0 ) ;
1906 2
1907 2 IF NOT .STATUS
1908 2 THEN
1909 2 BEGIN
1910 2 LIB$SIGNAL(UAF$_RDBMDFYERR, 1, NAME_DESC, .STATUS);
1911 2 RETURN ;
1912 2 END ;
1913 2
1914 2 Now find out what to do with the status attribute.
1915 2 If it is explicitly negated in the command line then
1916 2 clear it. If it is present but not negated then set it.
1917 2 If it is not specified then do nothing
1918 2
1919 2 STATUS = CLIS$PRESENT ( SD ATTRIBRESOURCE ) ;
1920 2 IF .STATUS EQL CLIS$ NEGATED
1921 2 THEN CLR_ATTRIBUTES = KGB$M_RESOURCE
1922 2 ELSE IF .STATUS
1923 2 THEN SET_ATTRIBUTES = KGB$M_RESOURCE ;
1924 2
1925 2
1926 2 Now get the new name if one was specified
1927 2
1928 2 IF CLIS$GET_VALUE ( SD_NAME, TOKENDSC )
1929 2 THEN
1930 2 BEGIN
1931 2 NEW_NAME_PTR = NEW_NAME_DESC ;
1932 2 CH$COPY ( .TOKENLEN, .TOKENPTR, %C' ', KGB$S_NAME, NEW_NAME_BUFF );
1933 2 NEW_NAME_DESC[LENGTH] = MIN ( .TOKENLEN , KGB$S_NAME ) ;
1934 2 NEW_NAME_DESC[POINTER] = NEW_NAME_BUFF ;
1935 2 END
1936 2 ELSE NEW_NAME_PTR = 0 ;
1937 2
1938 2
1939 2 If a new ID was given then get it's value
1940 2
1941 2 IF NOT CLIS$PRESENT ( SD_VALUE )
1942 2 THEN
1943 2
1944 2 No new identifier value was specified
1945 2
1946 2 NEW_VALUE = 0
1947 2
1948 2 ELSE
1949 2 BEGIN
1950 2
1951 2 /VALUE is there now determine what keyword was used
1952 2 and interpret the data as appropriate.
1953 2
```

```
: 1970      1954      3      ! First check for IDENTIFIER:
: 1971      1955      3      IF CLISGET_VALUE ( SD_VALUEIDENTIFIER, TOKENDESC )
: 1972      1956      3      THEN
: 1973      1957      4      BEGIN
: 1974      1958      4      LOCAL
: 1975      1959      4      TMP_IDENT : LONG INITIAL (0) ;
: 1976      1960      4
: 1977      1961      4      STATUS = GETVAL ( TMP_IDENT, LONGWORD_LENGTH );
: 1978      1962      4      IF NOT .STATUS
: 1979      1963      4      THEN
: 1980      1964      5      BEGIN
: 1981      1965      5      LIB$SIGNAL(UAF$_RDBMDFYERR, 1, NAME_DESC, .STATUS);
: 1982      1966      5      RETURN ;
: 1983      1967      4      END ;
: 1984      1968      4      NEW_VALUE [UIC$V_FORMAT] = UIC$K_ID_FORMAT ;
: 1985      1969      4      NEW_VALUE [UIC$V_ID_CODE] = .TMP_IDENT ;
: 1986      1970      4      IF (.NEW_VALUE LSSU'XX'80008000') OR
: 1987      1971      5      (.NEW_VALUE GTRU UIC$K_LAST_ID)
: 1988      1972      4      THEN
: 1989      1973      5      BEGIN
: 1990      1974      5      LIB$SIGNAL(UAF$_IDOUTRNG);
: 1991      1975      5      RETURN ;
: 1992      1976      4      END ;
: 1993      1977      4      END
: 1994      1978      3      ELSE
: 1995      1979      4      BEGIN
: 1996      1980      4      :
: 1997      1981      4      : Now check for UIC
: 1998      1982      4      : These two keywords are synonyms
: 1999      1983      4      :
: 2000      1984      4      IF CLISPRESENT (SD_VALUEUIC)
: 2001      1985      4      THEN IF NOT PARSE_WILD (SD_VALUEUIC, TRUE )
: 2002      1986      4      THEN
: 2003      1987      5      BEGIN
: 2004      1988      5      LIB$SIGNAL(UAF$_RDBMDFYERR, 1, NAME_DESC, .STATUS);
: 2005      1989      5      RETURN ;
: 2006      1990      4      END ;
: 2007      1991      4      IF .UIC_FLAG
: 2008      1992      4      THEN
: 2009      1993      5      BEGIN
: 2010      1994      5      IF .GRP_WILD AND NOT .MEM_WILD
: 2011      1995      5      THEN
: 2012      1996      6      BEGIN
: 2013      1997      6      :
: 2014      1998      6      : Wild cards are not allowed for group numbers
: 2015      1999      6      :
: 2016      2000      6      LIB$SIGNAL(UAF$_NOGRPWILD);
: 2017      2001      6      RETURN ;
: 2018      2002      5      END ;
: 2019      2003      5      :
: 2020      2004      5      : The UIC format was used, parse it to find the
: 2021      2005      5      : group and member number.
: 2022      2006      5      : Wild card group and member numbers are allowed
: 2023      2007      5      :
: 2024      2008      5      IF NOT PARSE_UIC ( NEW_VALUE[UIC$V_GROUP],
: 2025      2009      5      NEW_VALUE[UIC$V_MEMBER],
: 2026      2010      5      TRUE )
```

```
2027 2011 5 THEN
2028 2012 6 BEGIN
2029 2013 6 LIB$SIGNAL(UAF$_UICERR, 2, .TOKENLEN,
2030 2014 6 .TOKENPTR);
2031 2015 6 RETURN ;
2032 2016 6 END ;
2033 2017 5 NEW_VALUE[UIC$V_FORMAT] = UIC$K_UIC_FORMAT ;
2034 2018 5 END
2035 2019 4 ELSE
2036 2020 5 BEGIN
2037 2021 5 : A user name was specified. Get the UAF record
2038 2022 5 : for this user and pull the UIC out.
2039 2023 5 :
2040 2024 5 : IF .STR WILD
2041 2025 5 : THEN
2042 2026 5 : BEGIN
2043 2027 6 : : Wild cards are not allowed for user specs
2044 2028 6 : :
2045 2029 6 : : LIB$SIGNAL(UAF$_WLDNOTALWD);
2046 2030 6 : : RETURN ;
2047 2031 6 : : END ;
2048 2032 6 : : FOUND_MATCH = FALSE ;
2049 2033 5 : : IF RMSBAD ( WILD_USER (UAF$FIND_UIC))
2050 2034 5 : : THEN
2051 2035 6 : : BEGIN
2052 2036 5 : : : IF .RMSERR EQL RMSS_RNF
2053 2037 6 : : : THEN LIB$SIGNAL(UAF$_BADSPC)
2054 2038 6 : : : ELSE LIB$SIGNAL(UAF$_RDBMDFYERR, 1,
2055 2039 6 : : : NAME_DESC, .RMSERR) ;
2056 2040 6 : : : RETURN ;
2057 2041 6 : : : END ;
2058 2042 6 : : :
2059 2043 5 : : : UAF$FIND_UIC fills in IDENT
2060 2044 5 : : : NEW_VALUE = .IDENT ;
2061 2045 5 : : : END ;
2062 2046 5 :
2063 2047 5 :
2064 2048 4 :
2065 2049 4 :
2066 2050 3 :
2067 2051 3 :
2068 2052 2 :
2069 2053 2 :
2070 2054 2 :
2071 2055 2 : Finally find out if /HOLDER was specified. If it was
2072 2056 2 : then get the owners UAF record and pull the UIC out of it.
2073 2057 2 : ALSO, if the qualifier was specified we will call the $MOD_HOLDER
2074 2058 2 : service instead of the $MOD_IDENT service
2075 2059 2 :
2076 2060 2 IF CLISPRESENT ( SD_HOLDER )
2077 2061 2 THEN
2078 2062 2 BEGIN
2079 2063 2 IF NOT PARSE_WILD (SD_HOLDER, FALSE )
2080 2064 2 THEN RETURN ;
2081 2065 2 IF .UIC FLAG
2082 2066 2 THEN
2083 2067 4 BEGIN
```

```
2084 2068 4      IF .GRP WILD AND NOT .MEM_WILD
2085 2069 4      THEN
2086 2070 5          BEGIN
2087 2071 5              Wild cards are not allowed for group numbers
2088 2072 5              LIB$SIGNAL(UAF$_NOGRP_WILD);
2089 2073 5              RETURN ;
2090 2074 5              END ;
2091 2075 5
2092 2076 4      The UIC format was used, parse it to find the
2093 2077 4      group and member number.
2094 2078 4      Wild card group and member numbers are allowed
2095 2079 4
2096 2080 4      IF NOT PARSE_UIC ( IDENT[UIC$V_GROUP],
2097 2081 4      IDENT[UIC$V_MEMBER],
2098 2082 4      TRUE )
2099 2083 4      THEN
2100 2084 4          BEGIN
2101 2085 4          LIB$SIGNAL(UAF$_UICERR, 2, .TOKENLEN, .TOKENPTR);
2102 2086 5          RETURN ;
2103 2087 5          END ;
2104 2088 5      IDENT[UIC$V_FORMAT] = UIC$_UIC_FORMAT ;
2105 2089 4      END
2106 2090 4      ELSE
2107 2091 4      BEGIN
2108 2092 3          A user name was specified. Get the UAF record
2109 2093 4          for this user and pull the UIC out.
2110 2094 4
2111 2095 4          IF .STR WILD
2112 2096 4          THEN
2113 2097 4              BEGIN
2114 2098 4                  Wild cards are not allowed for user specs
2115 2099 4                  LIB$SIGNAL(UAF$_WLDNOTALWD);
2116 2100 5                  RETURN ;
2117 2101 5                  END ;
2118 2102 5          FOUND_MATCH = FALSE ;
2119 2103 5          IF RMSBAD ( WILD_USER (UAF$BUILD_HOLDER))
2120 2104 5          THEN
2121 2105 5              BEGIN
2122 2106 4              IF .RMSERR EQL RMS$_RNF
2123 2107 4              THEN LIB$SIGNAL(UAF$_BADSPC)
2124 2108 5              ELSE LIB$SIGNAL(UAF$_RDBMDFYERR, 1, NAME_DESC,
2125 2109 4              .RMSERR);
2126 2110 5              RETURN ;
2127 2111 5              END ;
2128 2112 5          END ;
2129 2113 5          STATUS = $MOD_HOLDER ( ID      = .IDENT,
2130 2114 5          HOLDER      = .HOLDER,
2131 2115 5          SET_ATTRIB = .SET_ATTRIBUTES,
2132 2116 4          CLR_ATTRIB = .CLR_ATTRIBUTES ) ;
2133 2117 3      END ;
2134 2118 3      ELSE
2135 2119 3      STATUS = $MOD_IDENT ( ID      = .OLD_IDENT,
2136 2120 3
2137 2121 3
2138 2122 3
2139 2123 2
2140 2124 2
```

```

: 2141
: 2142
: 2143
: 2144
: 2145
: 2146
: 2147
: 2148
: 2149
: 2150
: 2151
: 2152
: 2153
: 2154
: 2155

P 2125 2
P 2126 2
P 2127 2
2128 2
2129 2
2130 2 IF NOT .STATUS
2131 2 THEN LIB$SIGNAL(UAF$_RDBMDFYERR, 1, NAME_DESC, .STATUS)
2132 2 ELSE
2133 2 BEGIN
2134 2 RIGHTS LIST MODIFIED = TRUE ;
2135 2 LIB$SIGNAL(UAF$_RDBMDFYMSG, 1, NAME_DESC);
2136 2 END ;
2137 2
2138 2 RETURN ;
2139 1 END ;

! End of UAF$MODIFY_IDENT
```

				.EXTRN	SYSS\$MOD_HOLDER, SYSS\$MOD_IDENT	
			OFFC 00000	.ENTRY	UAF\$MODIFY_IDENT, Save R2,R3,R4,R5,R6,R7,-	1842
					R8,R9,R10,R11	
		5B	00000000'	MOVAB	IDENT, R11	
		5A	00000000'	MOVAB	STATUS, R10	
		5E	A4	MOVAB	-92(SP), SP	
	54	AE	010E0000	MOVL	#17694720, NAME_DESC	1879
			58	CLRL	NAME_DESC+4	
	2C	AE	010E0000	MOVL	#17694720, NEW_NAME_DESC	1882
			30	CLRL	NEW_NAME_DESC+4	
				CLRG	SET_ATTRIBUTES	
			00000000G	PUSHAB	TOKENDESC	1894
			0180	PUSHAB	SD_TOKEN1	
	00000000G	00		CALLS	#2, CLIS\$GET VALUE	
		56	00000000G	MOVZWL	TOKENLEN, R6	1896
		50	00000000G	MOVL	TOKENPTR, R0	
20	20	60		MOVCS	R6, (R0), #32, #32, NAME_BUFF	
			34			
		50		MOVL	R6, R0	1897
		20		CMPW	R0, #32	
				BLEQU	1\$	
		50		MOVL	#32, R0	
	54	AE		MOVW	R0, NAME_DESC	
	58	AE	34	MOVAB	NAME_BUFF, NAME_DESC+4	1898
				CLRL	-(SP)	1903
			04	PUSHAB	OLD_IDENT	
			5C	PUSHAB	NAME_DESC	
	00000000G	00		CALLS	#3, SYSS\$ASCTOID	
		6A		MOVL	R0, STATUS	
		03		BLBS	R0, 2\$	1906
			0234	BRW	35\$	
			0150	PUSHAB	SD_ATTRIBRESOURCE	1919
	00000000G	00		CALLS	#1, CLIS\$PRESENT	
		6A		MOVL	R0, STATUS	
	00000000G	8F		CMP	R0, #CLIS\$_NEGATED	1920
				BNEQ	3\$	
		59		MOVL	#1, CLR_ATTRIBUTES	1921
			06	BRB	4\$	

		03	50	E9	0009A	3\$:	BLBC	R0, 4\$	1922
		58	01	D0	0009D		MOVL	#1, SET_ATTRIBUTES	1923
			00	9F	000A0	4\$:	PUSHAB	TOKENDESC	1929
		00000000G	0170	CA	9F	000A6	PUSHAB	SD_NAME	
	00000000G	00	02	FB	000AA		CALLS	#2, CLISGET_VALUE	
		2F	50	E9	000B1		BLBC	R0, 6\$	
		57	2C	AE	9E	000B4	MOVAB	NEW_NAME_DESC, NEW_NAME_PTR	1932
		56	00000000G	00	3C	000B8	MOVZWL	TOKENLEN, R6	1933
		50	00000000G	00	D0	000BF	MOVL	TOKENPTR, R0	
20	20	60		56	2C	000C6	MOVCS	R6, (R0), #32, #32, NEW_NAME_BUFF	
			0C	AE		000CB			
		50	56	D0	000CD		MOVL	R6, R0	1934
		20	50	B1	000DD		CMPW	R0, #32	
			03	1B	000D3		BLEQU	5\$	
		50	20	D0	000D5		MOVL	#32, R0	
	2C	AE	50	B0	000D8	5\$:	MOVW	R0, NEW_NAME_DESC	
	30	AE	0C	AE	9E	000DC	MOVAB	NEW_NAME_BUFF, NEW_NAME_DESC+4	1935
			02	11	000E1		BRB	7\$	1929
			57	D4	000E3	6\$:	CLRL	NEW_NAME_PTR	1937
		0198	CA	9F	000E5	7\$:	PUSHAB	SD_VALUE	1942
	00000000G	00	01	FB	000E9		CALLS	#1, CLISPRESENT	
		06	50	E8	000F0		BLBS	R0, 9\$	
			08	AE	D4	000F3	CLRL	NEW_VALUE	1947
			00F8	31	000F6	8\$:	BRW	23\$	
		00000000G	00	9F	000F9	9\$:	PUSHAB	TOKENDESC	1955
		01A0	CA	9F	000FF		PUSHAB	SD_VALUEIDENTIFIER	
	00000000G	00	02	FB	00103		CALLS	#2, CLISGET_VALUE	
		41	50	E9	0010A		BLBC	R0, 12\$	
			04	AE	D4	0010D	CLRL	TMP_IDENT	1957
			20	DD	00110		PUSHL	#32	1961
		08	AE	9F	00112		PUSHAB	TMP_IDENT	
	00000000G	00	02	FB	00115		CALLS	#2, GETVAL	
		6A	50	D0	0011C		MOVL	R0, STATUS	
		03	50	E8	0011F		BLBS	R0, 10\$	1962
			018D	31	00122		BRW	35\$	
0B	AE	02	06	02	F0	00125	INSV	#2, #6, #2, NEW_VALUE+3	1968
0B	AE	1C	00	04	AE	F0	INSV	TMP_IDENT, #0, #28, NEW_VALUE	1969
		80008000	8F	08	AE	D1	CMPL	NEW_VALUE, #-2147450880	1970
				0A	1F	0013A	BLSSU	11\$	
		8FFFFFFF	8F	08	AE	D1	CMPL	NEW_VALUE, #-1879048193	1971
				B0	1B	00144	BLEQU	8\$	
		00000000G	8F	DD	00146	11\$:	PUSHL	#UAF\$_IDOUTRNG	1974
			7E	11	0014C		BRB	20\$	
		01A8	CA	9F	0014E	12\$:	PUSHAB	SD_VALUEUIC	1984
	00000000G	00	01	FB	00152		CALLS	#1, CLISPRESENT	
		15	50	E9	00159		BLBC	R0, 13\$	
			01	DD	0015C		PUSHL	#1	1985
		01A8	CA	9F	0015E		PUSHAB	SD_VALUEUIC	
	00000000G	00	02	FB	00162		CALLS	#2, PARSE_WILD	
		05	50	E8	00169		BLBS	R0, 13\$	
			6A	DD	0016C		PUSHL	STATUS	1988
			0143	31	0016E		BRW	36\$	
		47	00000000G	00	E9	00171	BLBC	UIC_FLAG, 18\$	1991
		0F	00000000G	00	E9	00178	BLBC	GRP_WILD, 15\$	1994
		08	00000000G	00	E8	0017F	BLBS	MEM_WILD, 15\$	
			00000000G	8F	DD	00186	PUSHL	#UAF\$_NOGRPWILD	2000
				3E	11	0018C	BRB	20\$	

		01	DD	0018E	15\$:	PUSHL	#1	2009
		0C	AE	9F	00190	PUSHAB	NEW_VALUE	
		12	AE	9F	00193	PUSHAB	NEW_VALUE+2	2008
00000000G	00	03	FB	00196		CALLS	#3, PARSE_UIC	2009
	18	50	E8	0019D		BLBS	R0, 17\$	
		00	DD	001A0	16\$:	PUSHL	TOKENPTR	2014
	7E	00	3C	001A6		MOVZWL	TOKENLEN, -(SP)	2013
		02	DD	001AD		PUSHL	#2	
		00000000G	8F	DD	001AF	PUSHL	#UAF\$_UICERR	
		0107	31	001B5		BRW	37\$	
0B	AE	C0	8F	8A	001B8	17\$:	BICB2	#192, NEW_VALUE+3
		32	11	001BD		BRB	23\$	2017
	09	00000000G	00	E9	001BF	18\$:	BLBC	STR_WILD, 21\$
		00000000G	8F	DD	001C6	19\$:	PUSHL	#UAF\$_WLDNOTALWD
		00B2	31	001CC	20\$:	BRW	31\$	2031
		00000000G	00	D4	001CF	21\$:	CLRL	FOUND_MATCH
		FB14	CF	9F	001D5		PUSHAB	UAF\$FIND_UIC
00000000G	00	01	FB	001D9		CALLS	#1, WILD_USER	2034
00000000G	00	50	D0	001E0		MOVL	R0, RMSERR	2035
	03	50	E8	001E7		BLBS	R0, 22\$	
		007E	31	001EA		BRW	30\$	
0B	AE	6B	D0	001ED	22\$:	MOVL	IDENT, NEW_VALUE	2047
		0168	CA	9F	001F1	23\$:	PUSHAB	SD_HOLDER
00000000G	00	01	FB	001F5		CALLS	#1, CLIS\$PRESENT	2060
	03	50	E8	001FC		BLBS	R0, 24\$	
		0098	31	001FF		BRW	33\$	
		7E	D4	00202	24\$:	CLRL	-(SP)	2063
		0168	CA	9F	00204		PUSHAB	SD_HOLDER
00000000G	00	02	FB	00208		CALLS	#2, PARSE_WILD	
	01	50	E8	0020F		BLBS	R0, 25\$	
		04	00212		RET			
	2C	00000000G	00	E9	00213	25\$:	BLBC	UIC_FLAG, 28\$
	0A	00000000G	00	E9	0021A		BLBC	GRP_WILD, 26\$
	03	00000000G	00	E8	00221		BLBS	MEM_WILD, 26\$
		FF5B	31	00228		BRW	14\$	
		01	DD	0022B	26\$:	PUSHL	#1	2083
		5B	DD	0022D		PUSHL	R11	
		02	AB	9F	0022F		PUSHAB	IDENT+2
00000000G	00	03	FB	00232		CALLS	#3, PARSE_UIC	2082
	03	50	E8	00239		BLBS	R0, 27\$	2083
		FF61	31	0023C		BRW	16\$	
	03	AB	8F	8A	0023F	27\$:	BICB2	#192, IDENT+3
		43	11	00244		BRB	32\$	2090
	03	00000000G	00	E9	00246	28\$:	BLBC	STR_WILD, 29\$
		FF76	31	0024D		BRW	19\$	2098
		00000000G	00	D4	00250	29\$:	CLRL	FOUND_MATCH
		F55D	CF	9F	00256		PUSHAB	UAF\$BUILD HOLDER
00000000G	00	01	FB	0025A		CALLS	#1, WILD_USER	2107
00000000G	00	50	D0	00261		MOVL	R0, RMSERR	2108
	1E	50	E8	00268		BLBS	R0, 32\$	
	50	00000000G	00	D0	0026B	30\$:	MOVL	RMSERR, R0
000182B2	8F	50	D1	00272		CMPL	R0, #98994	2111
		37	12	00279		BNEQ	35\$	
		00000000G	8F	DD	0027B		PUSHL	#UAF\$_BADSPC
00000000G	00	01	FB	00281	31\$:	CALLS	#1, LTB\$SIGNAL	2112
		04	00288		RET			
	7E	58	7D	00289	32\$:	MOVQ	SET_ATTRIBUTES, -(SP)	2121

RIGHTSMAN
V04-000

UAF\$MODIFY_IDENT - Modify RDB record

M 6
16-Sep-1984 02:23:14 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 13:21:18 [UAF.SRC]RIGHTSMAN.B32;1

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(17)

R1
V0

		F8	AB	9F	0028C	PUSHAB	HOLDER		
			6B	DD	0028F	PUSHL	IDENT		
00000000G	00		04	FB	00291	CALLS	#4, SYSSMOD_HOLDER		
			12	11	00298	BRB	34\$		
		08	AE	DD	0029A	33\$:	PUSHL	NEW_VALUE	2128
			57	DD	0029D		PUSHL	NEW_NAME_PTR	
	7E		58	7D	0029F		MOVQ	SET_ATTRIBUTES, -(SP)	
			10	AE	DD	002A2	PUSHL	OLD_IDENT	
00000000G	00		05	FB	002A5		CALLS	#5, SYSSMOD_IDENT	
	6A		50	DD	002AC	34\$:	MOVL	R0, STATUS	
	15		50	E8	002AF		BLBS	R0, 38\$	2130
			50	DD	002B2	35\$:	PUSHL	R0	2131
		58	AE	9F	002B4	36\$:	PUSHAB	NAME_DESC	
			01	DD	002B7		PUSHL	#1	
		00000000G	8F	DD	002B9		PUSHL	#UAF\$ RDBMDFYERR	
00000000G	00		04	FB	002BF	37\$:	CALLS	#4, LIB\$SIGNAL	
				04	002C6		RET		
00000000G	00		01	90	002C7	38\$:	MOVB	#1, RIGHTSLIST_MODIFIED	2134
		54	AE	9F	002CE		PUSHAB	NAME_DESC	2135
			01	DD	002D1		PUSHL	#1	
		00000000G	8F	DD	002D3		PUSHL	#UAF\$ RDBMDFYMSG	
00000000G	00		03	FB	002D9		CALLS	#3, LIB\$SIGNAL	
			04	002E0			RET		2139

; Routine Size: 737 bytes, Routine Base: \$CODE\$ + 0CAE

; 2156 2140 1


```
2158 1 %SBTTL ' UAF$REMOVE_GRP_IDENT - Remove group identifier from RDB'
2159 1
2160 1 GLOBAL ROUTINE UAF$REMOVE_GRP_IDENT : NOVALUE =
2161 2 BEGIN
2162 2 ++
2163 2
2164 2 FUNCTIONAL DESCRIPTION:
2165 2
2166 2 This routine is used to remove a group identifier from the rights data
2167 2 base if there is no longer any in that group in the UAF.
2168 2
2169 2 INPUTS:
2170 2
2171 2 none
2172 2
2173 2 IMPLICIT INPUTS:
2174 2
2175 2 RECBUF must contain the UAF record which was just deleted.
2176 2
2177 2 OUTPUTS:
2178 2
2179 2 None
2180 2
2181 2 IMPLICIT OUTPUTS:
2182 2
2183 2 none
2184 2
2185 2 ROUTINE VALUE:
2186 2
2187 2 none
2188 2
2189 2 SIDE EFFECTS:
2190 2
2191 2 rights data base is modified
2192 2
2193 2 --
2194 2
2195 2 BIND
2196 2 UICMEMWLD = CSTRING ('[!OW,*]') ;
2197 2
2198 2 LITERAL
2199 2 STR_BUFFLEN = 20 ;
2200 2
2201 2 LOCAL
2202 2
2203 2 FAO_DESC : STATDESC ,
2204 2 NAME_DESC : STATDESC ,
2205 2 NAME_BUFF : VECTOR [ KGB$$NAME, BYTE ] ,
2206 2 STR_DESC : STATDESC ,
2207 2 STR_BUFF : VECTOR [ STR_BUFFLEN, BYTE ] ,
2208 2 WILD_IDENT : $BBLOCK [4] ;
2209 2
2210 2
2211 2 Get the uic from the recbuf and build an identifier with it
2212 2 Also build a wild card member version.
2213 2
2214 2
```

```
2215 2198 2 UAF$FIND UIC ();
2216 2199 2 WILD_IDENT[UIC$V_FORMAT] = .IDENT[UIC$V_FORMAT] ;
2217 2200 2 WILD_IDENT[UIC$V_GROUP] = .IDENT[UIC$V_GROUP] ;
2218 2201 2 WILD_IDENT[UIC$V_MEMBER] = UIC$K_WILD_MEMBER ;
2219 2202 2
2220 2203 2
2221 2204 2 | Before we go any further see if the identifier even exists and get
2222 2205 2 | it's name
2223 2206 2
2224 2207 2 NAME_DESC[LENGTH] = KGB$S_NAME ;
2225 2208 2 NAME_DESC[POINTER] = NAME_BUFF ;
2226 P 2209 3 IF NOT ( $IDTOASC ( ID = .WILD_IDENT,
2227 P 2210 3 | NAMELEN = NAME_DESC[LENGTH] ,
2228 2211 3 | NAMBUF = NAME_DESC ) )
2229 2212 2 THEN RETURN ;
2230 2213 2
2231 2214 2
2232 2215 2 | Now build an ascii UIC string that we can pass to PARSE_WILD_UIC
2233 2216 2 | After using this routine to parse the string we can use the standard
2234 2217 2 | method of reading the UAF (ie. WILD_USER )
2235 2218 2
2236 2219 2 FAO_DESC[LENGTH] = .UICMEMWLD<0,8> ;
2237 2220 2 FAO_DESC[POINTER] = UICMEMWLD + 1 ;
2238 2221 2 STR_DESC[LENGTH] = STR_BUFFLEN ;
2239 2222 2 STR_DESC[POINTER] = STR_BUFF ;
2240 2223 2 $FAO ( FAO_DESC, STR_DESC[LENGTH], STR_DESC, .WILD_IDENT[UIC$V_GROUP] ) ;
2241 2224 2
2242 2225 2
2243 2226 2 | Now set a global flag stating that the group is empty. If WILD_USER
2244 2227 2 | finds any records it will call UAF$RECORD_FOUND which will change
2245 2228 2 | the state of the group empty flag and return a failure to WILD_USER.
2246 2229 2 | The failure code will cause WILD_USER to exit it's loop there by
2247 2230 2 | stopping as soon as a single record is found.
2248 2231 2
2249 2232 2 PARSE_WILD_UIC ( .STR_DESC[LENGTH], .STR_DESC[POINTER] ) ;
2250 2233 2 FOUND_MATCH = FALSE ;
2251 2234 2 STATUS = WILD_USER ( UAF$RECORD_FOUND ) ;
2252 2235 3 IF RMSBAD ( .STATUS )
2253 2236 2 | THEN IF ( .RMSERR NEQ RM$S_RNF ) AND
2254 2237 3 | ( .RMSERR NEQ FALSE )
2255 2238 2 | THEN LIB$SIGNAL(UAF$_RDBREMERR, 1, NAME_DESC, .RMSERR);
2256 2239 2
2257 2240 2
2258 2241 2 | Now if the flag is still set to false
2259 2242 2 | we can remove the identifier .
2260 2243 2
2261 2244 2 IF NOT .FOUND_MATCH
2262 2245 2 | THEN
2263 2246 3 | BEGIN
2264 2247 3 |
2265 2248 3 | STATUS = $REM_IDENT ( ID = .WILD_IDENT ) ;
2266 2249 3 |
2267 2250 3 | IF NOT .STATUS
2268 2251 3 | THEN
2269 2252 4 | BEGIN
2270 2253 4 | LIB$SIGNAL(UAF$_RDBREMERR, 1, NAME_DESC, .STATUS);
2271 2254 4 | RETURN ;
```

```
: 2272      2255 4      END
: 2273      2256 3      ELSE
: 2274      2257 4      BEGIN
: 2275      2258 4      RIGHTS LIST MODIFIED = TRUE ;
: 2276      2259 4      IF .WILD_IDENT[UIC$V FORMAT] EQL UIC$K-UIC FORMAT
: 2277      2260 4      THEN LIB$SIGNAL(UAF$RDBREMSGJ, 3, NAME_DESC,
: 2278      2261 4      .WILD_IDENT[UIC$V GROUP],
: 2279      2262 4      .WILD_IDENT[UIC$V MEMBER])
: 2280      2263 4      ELSE LIB$SIGNAL(UAF$RDBREMSG, 2, NAME_DESC, .WILD_IDENT);
: 2281      2264 3      END ;
: 2282      2265 2      END ;
: 2283      2266 2
: 2284      2267 2 RETURN ;
: 2285      2268 2
: 2286      2269 1 END ;
```

! End of UAF\$REMOVE_GRP_IDENT

```
.PSECT $SPLITS,NOWRT,NOEXE,2
SD 2A 2C 57 4F 21 5B 0006D P.AAO: .BYTE 7
                                .ASCII \[!OW,*]\
                                UICMEMWLD= P.AAO
                                .EXTRN SYSS$FAO, SYSS$REM_IDENT
.PSECT $CODE$,NOWRT,2
                                .ENTRY UAF$REMOVE_GRP_IDENT, Save R2,R3,R4,R5,R6,- ; 2143
                                R7
                                MOVL #UAF$RDBREMERR, R7
                                MOVAB RMSERR, R6
                                MOVAB STATUS, R5
                                MOVAB FOUND MATCH, R4
                                MOVAB LIB$SIGNAL, R3
                                MOVAB -76(SP), SP
                                MOVL #17694720, FAO_DESC ; 2187
                                CLRL FAO_DESC+4
                                MOVL #17694720, NAME_DESC ; 2188
                                CLRL NAME_DESC+4
                                MOVL #17694720, STR_DESC ; 2190
                                CLRL STR_DESC+4
                                CALLS #0, -UAF$FIND UIC ; 2198
                                EXTZV #6, #2, IDENT+3, R0 ; 2199
                                INSV R0, #30, #2, WILD_IDENT
                                INSV IDENT+2, #16, #14, WILD_IDENT ; 2200
                                MNEGW #1, WILD_IDENT ; 2201
                                MOVW #32, NAME_DESC ; 2207
                                MOVAB NAME_BUFF, NAME_DESC+4 ; 2208
                                CLRL -(SP) ; 2211
                                CLRL -(SP)
                                PUSHAB NAME_DESC
                                PUSHAB NAME_DESC
                                PUSHBL WILD_IDENT
                                CALLS #6, SYSS$IDTOASC
                                BLBS R0, 1$
                                RET
```

7E	52	44 AE 00000000'	00 9B 00089 1\$:	MOVZBW	UICMEMWLD, FAO_DESC	2219
		48 AE 00000000'	00 9E 00091	MOVAB	UICMEMWLD+1, FAO_DESC+4	2220
		14 AE	14 E0 00099	MOVW	#20, STR_DESC	2221
		18 AE	6E 9E 0009D	MOVAB	STR_BUFF, STR_DESC+4	2222
		OE	10 EF 000A1	EXTZV	#16, #14, WILD_IDENT, -(SP)	2223
			18 AE 9F 000A6	PUSHAB	STR_DESC	
			1C AE 9F 000A9	PUSHAB	STR_DESC	
			50 AE 9F 000AC	PUSHAB	FAO_DESC	
		00000000G 00	04 FB 000AF	CALLS	#4, SYSSFAO	
			18 AE DD 000B6	PUSHL	STR_DESC+4	2232
		00000000G 7E	18 AE 3C 000B9	MOVZWL	STR_DESC, -(SP)	
		00	02 FB 000BD	CALLS	#2, PARSE_WILD_UIC	
			64 D4 000C4	CLRL	FOUND_MATCH	2233
		00000000G 00	FB4B CF 9F 000C6	PUSHAB	UAF\$RECORD_FOUND	2234
			01 FB 000CA	CALLS	#1, WILD_USER	
		65	50 D0 000D1	MOVL	R0, STATUS	
		66	50 D0 000D4	MOVL	R0, RMSERR	2235
		1C	50 E8 000D7	BLBS	R0, 2\$	
		50	66 D0 000DA	MOVL	RMSERR, R0	2236
		000182B2 8F	50 D1 000DD	CMPL	R0, #98994	
			10 13 000E4	BEQL	2\$	
			50 D5 000E6	TSTL	R0	2237
			0C 13 000E8	BEQL	2\$	
			50 DD 000EA	PUSHL	R0	2238
			40 AE 9F 000EC	PUSHAB	NAME_DESC	
			01 DD 000EF	PUSHL	#1	
			57 DD 000F1	PUSHL	R7	
		63	04 FB 000F3	CALLS	#4, LIB\$SIGNAL	
		4F	64 E8 000F6 2\$:	BLBS	FOUND_MATCH, 6\$	2244
			52 DD 000F9	PUSHL	WILD_IDENT	2248
		00000000G 00	01 FB 000FB	CALLS	#1, SYSSREM_IDENT	
		65	50 D0 00102	MOVL	R0, STATUS	
		08	50 E8 00105	BLBS	R0, 3\$	2250
			50 DD 00108	PUSHL	R0	2253
			40 AE 9F 0010A	PUSHAB	NAME_DESC	
			01 DD 0010D	PUSHL	#1	
			57 DD 0010F	PUSHL	R7	
			32 11 00111	BRB	5\$	
00	52	00000000G 00	01 90 00113 3\$:	MOVB	#1, RIGHTSLIST_MODIFIED	2258
		02	1E ED 0011A	CMPZV	#30, #2, WILD_IDENT, #0	2259
			17 12 0011F	BNEQ	4\$	
		7E	52 3C 00121	MOVZWL	WILD_IDENT, -(SP)	2262
7E	52	OE	10 EF 00124	EXTZV	#16, #14, WILD_IDENT, -(SP)	2261
			44 AE 9F 00129	PUSHAB	NAME_DESC	2260
			03 DD 0012C	PUSHL	#3	
		00000000G 8F	DD 0012E	PUSHL	#UAF\$ RDBREMMSGU	
		63	C5 FB 00134	CALLS	#5, LIB\$SIGNAL	
			04 00137	RET		
			52 DD 00138 4\$:	PUSHL	WILD_IDENT	2263
			40 AE 9F 0013A	PUSHAB	NAME_DESC	
			02 DD 0013D	PUSHL	#2	
		00000000G 8F	DD 0013F	PUSHL	#UAF\$ RDBREMMSG	
		63	04 FB 00145 5\$:	CALLS	#4, LIB\$SIGNAL	
			04 00148 6\$:	RET		2269

; Routine Size: 329 bytes, Routine Base: \$CODE\$ + 0F8F

RIGHTSMAN
V04-000

UAF\$REMOVE_GRP_IDENT - Remove group identifier

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: 2287

2270 1

```
2289 2271 1 %SBTTL ' UAF$REMOVE_IDENT - Remove identifier from RDB'
2290 2272 1
2291 2273 1 GLOBAL ROUTINE UAF$REMOVE_IDENT : NOVALUE =
2292 2274 2 BEGIN
2293 2275 2 ++
2294 2276 2
2295 2277 2 FUNCTIONAL DESCRIPTION:
2296 2278 2
2297 2279 2 This routine is used to remove an identifier from the rights
2298 2280 2 data base. It is invoked via the REMOVE/IDENT command.
2299 2281 2
2300 2282 2 INPUTS:
2301 2283 2
2302 2284 2 none
2303 2285 2
2304 2286 2 IMPLICIT INPUTS:
2305 2287 2
2306 2288 2 command line
2307 2289 2
2308 2290 2 OUTPUTS:
2309 2291 2
2310 2292 2 None
2311 2293 2
2312 2294 2 IMPLICIT OUTPUTS:
2313 2295 2
2314 2296 2 none
2315 2297 2
2316 2298 2 ROUTINE VALUE:
2317 2299 2
2318 2300 2 none
2319 2301 2
2320 2302 2 SIDE EFFECTS:
2321 2303 2
2322 2304 2 rights data base is modified
2323 2305 2
2324 2306 2 --
2325 2307 2
2326 2308 2
2327 2309 2
2328 2310 2 Get the ID name. This is a required parameter so we are guaranteed
2329 2311 2 that it will be present
2330 2312 2
2331 2313 2 CLISGET_VALUE ( SD_TOKEN1, TOKENDSC ) ;
2332 2314 2
2333 2315 2
2334 2316 2 Convert the ID from ASCII to a longword format
2335 2317 2
2336 P 2318 2 STATUS = $ASCTOID ( NAME = TOKENDSC,
2337 P 2319 2 ID = IDENT,
2338 2320 2 ATTRIB = 0 ) ;
2339 2321 2
2340 2322 2 IF .STATUS
2341 2323 2 THEN
2342 2324 2
2343 2325 2 Now remove the entry
2344 2326 2
2345 2327 2 STATUS = $REM_IDENT ( ID = .IDENT ) ;
```

```
2346 2328 2
2347 2329 2 IF NOT .STATUS
2348 2330 2 THEN
2349 2331 2 BEGIN
2350 2332 2 LIB$SIGNAL(UAF$_RDBREMERR, 1, TOKENESC, .STATUS);
2351 2333 2 RETURN ;
2352 2334 2 END
2353 2335 2 ELSE
2354 2336 2 BEGIN
2355 2337 2 RIGHTSLIST_MODIFIED = TRUE ;
2356 2338 2 IF .IDENT[UIC$V FORMAT] EQL UIC$K UIC FORMAT
2357 2339 2 THEN LIB$SIGNAL(UAF$_RDBREMMSGU, 3, TOKENESC,
2358 2340 2 .IDENT[UIC$V GROUP], .IDENT[UIC$V MEMBER])
2359 2341 2 ELSE LIB$SIGNAL(UAF$_RDBREMMSG, 2, TOKENESC, .IDENT);
2360 2342 2 END ;
2361 2343 2 RETURN ;
2362 2344 2
2363 2345 2
2364 2346 1 END ;
```

! End of UAF\$REMOVE_IDENT

			003C 00000	.ENTRY	UAF\$REMOVE_IDENT, Save R2,R3,R4,R5	2273
	55	00000000G	00 9E 00002	MOVAB	LIB\$SIGNAL, R5	
	54	00000000G	00 9E 00009	MOVAB	TOKENESC, R4	
	53	00000000'	00 9E 00010	MOVAB	STATUS, R3	
	52	00000000'	00 9E 00017	MOVAB	IDENT, R2	
		0180	54 DD 0001E	PUSHL	R4	2313
	00000000G	00	C3 9F 00020	PUSHAB	SD_TOKEN1	
			02 FB 00024	CALLS	#2, CLISGET_VALUE	
			7E D4 0002B	CLRL	-(SP)	2320
			52 DD 0002D	PUSHL	R2	
			54 DD 0002F	PUSHL	R4	
	00000000G	00	03 FB 00031	CALLS	#3, SYSSASCTOID	
	63		50 D0 00038	MOVL	R0, STATUS	
	0C		63 E9 0003B	BLBC	STATUS, 1\$	2322
			62 DD 0003E	PUSHL	IDENT	2327
	00000000G	00	01 FB 00040	CALLS	#1, SYSSREM_IDENT	
	63		50 D0 00047	MOVL	R0, STATUS	
	50		63 D0 0004A 1\$:	MOVL	STATUS, R0	2329
	0E		50 E8 0004D	BLBS	R0, 2\$	
			50 DD 00050	PUSHL	R0	2332
			54 DD 00052	PUSHL	R4	
		00000000G	01 DD 00054	PUSHL	#1	
			8F DD 00056	PUSHL	#UAF\$_RDBREMERR	
	00000000G	00	31 11 0005C	BRB	4\$	
	C0	8F	01 90 0005E 2\$:	MOVAB	#1, RIGHTSLIST_MODIFIED	2337
		03	A2 93 00065	BITB	IDENT+3, #192	2338
			17 12 0006A	BNEQ	3\$	
7E	02	A2	62 3C 0006C	MOVZWL	IDENT, -(SP)	2340
			00 EF 0006F	EXTZV	#0, #14, IDENT+2, -(SP)	
			54 DD 00075	PUSHL	R4	2339
			03 DD 00077	PUSHL	#3	
		00000000G	8F DD 00079	PUSHL	#UAF\$_RDBREMMSGU	
	65		05 FB 0007F	CALLS	#5, LIB\$SIGNAL	

UAF\$REMOVE_IDENT - Remove identifier from RDB

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RIC
V04

```

04 00082      RET
62 DD 00083 3$:  PUSHL  IDENT
54 DD 00085      PUSHL  R4
02 DD 00087      PUSHL  #2
8F DD 00089      PUSHL  #UAF$, RDBREMMMSG
65 00000000G 04 FB 0008F 4$:  CALLS  #4, LIB$SIGNAL
04 00092      RET

```

2341
2346

```
; Routine Size: 147 bytes,    Routine Base: $CODE$ + 10D8
```

; 2365 2347 1


```
: 2367 2348 1 %SBTTL ' UAF$REMOVE_IDENT_RECBUF - Remove identifier from RDB'
: 2368 2349 1
: 2369 2350 1 GLOBAL ROUTINE UAF$REMOVE_IDENT_RECBUF =
: 2370 2351 2 BEGIN
: 2371 2352 2 ++
: 2372 2353 2
: 2373 2354 2 FUNCTIONAL DESCRIPTION:
: 2374 2355 2
: 2375 2356 2 This routine is used to remove an identifier from the rights data
: 2376 2357 2 base. The identifier to be removed is determined by the UIC of
: 2377 2358 2 the UAF record in RECBUF
: 2378 2359 2
: 2379 2360 2 INPUTS:
: 2380 2361 2
: 2381 2362 2 none
: 2382 2363 2
: 2383 2364 2 IMPLICIT INPUTS:
: 2384 2365 2
: 2385 2366 2 RECBUF must contain a valid UAF record
: 2386 2367 2
: 2387 2368 2 OUTPUTS:
: 2388 2369 2
: 2389 2370 2 None
: 2390 2371 2
: 2391 2372 2 IMPLICIT OUTPUTS:
: 2392 2373 2
: 2393 2374 2 none
: 2394 2375 2
: 2395 2376 2 ROUTINE VALUE:
: 2396 2377 2
: 2397 2378 2 Always true
: 2398 2379 2
: 2399 2380 2 SIDE EFFECTS:
: 2400 2381 2
: 2401 2382 2 rights data base is modified
: 2402 2383 2 --
: 2403 2384 2
: 2404 2385 2
: 2405 2386 2
: 2406 2387 2 BIND
: 2407 2388 2 UICSTRING = CSTRING ('[!OW,!OW]') ;
: 2408 2389 2
: 2409 2390 2 LITERAL
: 2410 2391 2 STR_BUFFLEN = 20 ;
: 2411 2392 2
: 2412 2393 2 LOCAL
: 2413 2394 2 FAO_DESC : STATDESC ,
: 2414 2395 2 NAME_DESC : STATDESC ,
: 2415 2396 2 NAME_BUFF : VECTOR [ KGBSS_NAME, BYTE ] ,
: 2416 2397 2 STR_DESC : STATDESC ,
: 2417 2398 2 STR_BUFF : VECTOR [STR_BUFFLEN, BYTE ] ;
: 2418 2399 2
: 2419 2400 2
: 2420 2401 2 Get the uic from the recbuf
: 2421 2402 2
: 2422 2403 2 UAF$FIND_UIC ();
: 2423 2404 2
```



```
2481 2462 5 IF .IDENT[UIC$V FORMAT] EQL UIC$K UIC FORMAT
2482 2463 5 THEN LIB$SIGNAL(UAF$RDBREMSGU, 3, NAME_DESC,
2483 2464 5 .IDENT[UIC$V GROUP],
2484 2465 5 .IDENT[UIC$V MEMBER])
2485 2466 5 ELSE LIB$SIGNAL(UAF$RDBREMSGU, 2, NAME_DESC,
2486 2467 5 .IDENT);
2487 2468 4 END ;
2488 2469 3 END ;
2489 2470 2 END ;
2490 2471 2
2491 2472 2 !
2492 2473 2 ! Scan the UAF and see if there is anyone left in this group.
2493 2474 2 ! If no then delete the group's identifier.
2494 2475 2
2495 2476 2 UAF$REMOVE_GRP_IDENT () ;
2496 2477 2
2497 2478 2 RETURN TRUE ;
2498 2479 2
2499 2480 1 END ;
```

! End of UAF\$REMOVE_IDENT_RECBUF

```
.PSECT $SPLITS,NOWRT,NOEXE,2
SD 57 4F 21 2C 57 4F 21 5B 00075 P.AAP: .BYTE 9
00076 .ASCII \[!OW,!OW]\
UICSTRING= P.AAP

.PSECT $CODE$,NOWRT,2
01FC 00000
.ENTRY UAF$REMOVE_IDENT_RECBUF, Save R2,R3,R4,R5,- 2350
58 00000000G 8F D0 00002 MOVL #UAF$RDBREMSGU, R8
57 00000000G 00 9E 00009 MOVAB RMSERR, R7
56 00000000' 00 9E 00010 MOVAB STATUS, R6
55 00000000G 00 9E 00017 MOVAB FOUND_MATCH, R5
54 FROE CF 9E 0001E MOVAB UAF$FIND_UIC, R4
53 00000000G 00 9E 00023 MOVAB LIB$SIGNAL, R3
52 00000000' 00 9E 0002A MOVAB IDENT, R2
5E B4 AE 9E 00031 MOVAB -76(SP), SP
44 AE 010E0000 8F D0 00035 MOVL #17694720, FAO_DESC 2394
48 AE D4 0003D CLRL FAO_DESC+4
3C AE 010E0000 8F D0 00040 MOVL #17694720, NAME_DESC 2395
40 AE D4 00048 CLRL NAME_DESC+4
14 AE 010E0000 8F D0 00048 MOVL #17694720, STR_DESC 2397
18 AE D4 00053 CLRL STR_DESC+4
64 00 00056 CALLS #0, UAF$FIND_UIC 2403
3C AE 20 B0 00059 MOVW #32, NAME_DESC 2409
40 AE 1C AE 9E 0005D MOVAB NAME_BUFF, NAME_DESC+4 2410
7E 7C 00062 CLRL -(SP) 2413
7E D4 00064 CLRL -(SP)
48 AE 9F 00066 PUSHAB NAME_DESC
4C AE 9F 00069 PUSHAB NAME_DESC
00000000G 00 62 DD 0006C PUSHL IDENT
06 FB 0006E CALLS #6, SYSSIDTOASC
```

7E	02	A2	03	50	E8	00075	BLBS	R0, 1\$:	
				00C8	31	00078	BRW	5\$:	
			44	AE	00000000	00	MOVZBW	UICSTRING, FAO_DESC	:	2421
			48	AE	00000000	00	MOVAB	UICSTRING+1, FAO_DESC+4	:	2422
			14	AE		14	MOVW	#20, STR_DESC	:	2423
			18	AE		6E	MOVAB	STR_BUFF, STR_DESC+4	:	2424
			7E			62	MOVZWL	IDENT, -(SP)	:	2426
			0E			00	EXTZV	#0, #14, IDENT+2, -(SP)	:	
				1C	AE	9F	PUSHAB	STR_DESC	:	
				20	AE	9F	PUSHAB	STR_DESC	:	
				54	AE	9F	PUSHAB	FAO_DESC	:	
		00000000G	00	05	FB	000A5	CALLS	#5, SYSS\$FAO	:	
				18	AE	DD	PUSHL	STR_DESC+4	:	2435
		00000000G	7E	18	AE	3C	MOVZWL	STR_DESC, -(SP)	:	
		00	00	02	FB	000B3	CALLS	#2, PARSE_WILD_UIC	:	
				65	D4	000BA	CLRL	FOUND_MATCH	:	2436
				0209	C4	9F	PUSHAB	UAF\$RECORD_FOUND	:	2437
		00000000G	00	01	FB	000C0	CALLS	#1, WILD_USER	:	
			66	50	D0	000C7	MOVL	R0, STATUS	:	
			67	50	D0	000CA	MOVL	R0, RMSERR	:	2438
			1C	50	E8	000CD	BLBS	R0, 2\$:	
		000182B2	50	67	D0	000D0	MOVL	RMSERR, R0	:	2439
			8F	50	D1	000D3	CMPL	R0, #98994	:	
				10	13	000DA	BEQL	2\$:	
				50	D5	000DC	TSTL	R0	:	2440
				0C	13	000DE	BEQL	2\$:	
				50	DD	000E0	PUSHL	R0	:	2441
				40	AE	9F	PUSHAB	NAME_DESC	:	
					01	DD	PUSHL	#1	:	
					58	DD	PUSHL	R8	:	
			63	04	FB	000E9	CALLS	#4, LIB\$SIGNAL	:	
			54	65	E8	000EC	BLBS	FOUND_MATCH, 5\$:	2447
				62	DD	000EF	PUSHL	IDENT	:	2451
		00000000G	00	01	FB	000F1	CALLS	#1, SYSS\$REM_IDENT	:	
			66	50	D0	000F8	MOVL	R0, STATUS	:	
			0E	50	E8	000FB	BLBS	R0, 3\$:	2453
				50	DD	000FE	PUSHL	R0	:	2456
				40	AE	9F	PUSHAB	NAME_DESC	:	
					01	DD	PUSHL	#1	:	
					58	DD	PUSHL	R8	:	
			63	04	FB	00107	CALLS	#4, LIB\$SIGNAL	:	
				3C	11	0010A	BRB	6\$:	2457
		00000000G	00	01	90	0010C	MOVAB	#1, RIGHTSLIST_MODIFIED	:	2461
			8F	03	A2	93	BITB	IDENT+3, #192	:	2462
				19	12	00118	BNEQ	4\$:	
			7E	62	3C	0011A	MOVZWL	IDENT, -(SP)	:	2465
			0E	00	EF	0011D	EXTZV	#0, #14, IDENT+2, -(SP)	:	2464
				44	AE	9F	PUSHAB	NAME_DESC	:	2463
				03	DD	00126	PUSHL	#3	:	
		00000000G		8F	DD	00128	PUSHL	#UAF\$ RDBREMMMSGU	:	
			63	05	FB	0012E	CALLS	#5, LIB\$SIGNAL	:	
				10	11	00131	BRB	5\$:	
				62	DD	00133	PUSHL	IDENT	:	2467
				40	AE	9F	PUSHAB	NAME_DESC	:	2466
				02	DD	00138	PUSHL	#2	:	
		00000000G		8F	DD	0013A	PUSHL	#UAF\$ RDBREMMMSG	:	
			63	04	FB	00140	CALLS	#4, LIB\$SIGNAL	:	

RIGHTSMAN
V04-000

UAF\$REMOVE_IDENT_RECBUF - Remove identifier fr

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05F4	C4	00	FB	00143	5\$:	CALLS	#0,	UAF\$REMOVE_GRP_IDENT	:	2476
	50	01	D0	00148	6\$:	MOVL	#1,	R0	:	2478
		04	00148			RET			:	2480

: Routine Size: 332 bytes, Routine Base: \$CODE\$ + 116B

: 2500 2481 1

```
2502 2482 1 %SBTTL ' UAF$RENAME_IDENT - Modify RDB record'
2503 2483 1
2504 2484 1 GLOBAL ROUTINE UAF$RENAME_IDENT : NOVALUE =
2505 2485 2 BEGIN
2506 2486 2 ++
2507 2487 2
2508 2488 2 FUNCTIONAL DESCRIPTION:
2509 2489 2
2510 2490 2 This routine is used to change the name of an identifier in the
2511 2491 2 rights data base. It is invoked via the RENAME/IDENT command.
2512 2492 2 This routine performs the same function as the MODIFY/IDENT/NAME
2513 2493 2 command
2514 2494 2
2515 2495 2 INPUTS:
2516 2496 2
2517 2497 2 none
2518 2498 2
2519 2499 2 IMPLICIT INPUTS:
2520 2500 2
2521 2501 2 command line
2522 2502 2
2523 2503 2 OUTPUTS:
2524 2504 2
2525 2505 2 None
2526 2506 2
2527 2507 2 IMPLICIT OUTPUTS:
2528 2508 2
2529 2509 2 none
2530 2510 2
2531 2511 2 ROUTINE VALUE:
2532 2512 2
2533 2513 2 none
2534 2514 2
2535 2515 2 SIDE EFFECTS:
2536 2516 2
2537 2517 2 rights data base is modified
2538 2518 2
2539 2519 2 --
2540 2520 2
2541 2521 2 LOCAL
2542 2522 2
2543 2523 2 NAME_DESC : STATDESC,
2544 2524 2 NAME_BUFF : VECTOR [ KGB$S_NAME, BYTE ] ,
2545 2525 2 NEW_NAME_DESC : STATDESC,
2546 2526 2 NEW_NAME_BUFF : VECTOR [ KGB$S_NAME, BYTE ] ;
2547 2527 2
2548 2528 2 IDENT = 0 ;
2549 2529 2
2550 2530 2
2551 2531 2 First we will get the identifier name.
2552 2532 2 This is a required parameter so it is guaranteed present
2553 2533 2
2554 2534 2 CLISGET_VALUE ( SD_TOKEN1, TOKENDSC ) ;
2555 2535 2
2556 2536 2 CH$COPY ( .TOKENLEN, .TOKENPTR, %C' ', KGB$S_NAME, NAME_BUFF );
2557 2537 2 NAME_DESC[LENGTH] = MIN ( .TOKENLEN, KGB$S_NAME ) ;
2558 2538 2 NAME_DESC[POINTER] = NAME_BUFF ;
```

```
! End of UAF$RENAME_IDENT
```

Offset	Hex	Assembly	Comment	Address
0000	00 9E 00002	MOVAB	UAF\$RENAME IDENT, Save R2,R3,R4,R5,R6,R7,-	2484
0001	00 9E 00009	MOVAB	R8,R9,R10,R11	
0002	00 9E 00010	MOVAB	TOKENLEN, R11	
0003	00 9E 00017	MOVAB	CLISGET VALUE, R10	
0004	00 9E 0001E	MOVAB	TOKENDESC, R9	
0005	00 9E 00025	MOVAB	IDENT, R8	
0006	00 9E 00025	MOVAB	STATUS, R7	
0007	AE 9E 00029	MOVAB	-80(SP), SP	
0008	8F D0 00029	MOVL	#17694720, NAME_DESC	2523
0009	AE D4 00031	CLRL	NAME_DESC+4	
0010	8F D0 00034	MOVL	#17694720, NEW_NAME_DESC	2525
0011	AE D4 0003C	CLRL	NEW_NAME_DESC+4	
0012	68 D4 0003F	CLRL	IDENT	2528
0013	59 DD 00041	PUSHL	R9	2534
0014	C7 9F 00043	PUSHAB	SD_TOKEN1	
0015	02 FB 00047	CALLS	#2, CLISGET VALUE	

20	20	56	00000000G	6B	3C	0004A	MOVZWL	TOKENLEN, R6	2536
		50		00	D0	0004D	MOVL	TOKENPTR, R0	
		60		56	2C	00054	MOVCS	R6, (R0), #32, #32, NAME_BUFF	
			28	AE		00059			
		50		56	D0	0005B	MOVL	R6, R0	2537
		20		50	B1	0005E	CMPW	R0, #32	
				03	1B	00061	BLEQU	1\$	
		50		20	D0	00063	MOVL	#32, R0	
	48	AE		50	B0	00066	MOVW	R0, NAME_DESC	
	4C	AE		AE	9E	0006A	MOVAB	NAME_BUFF, NAME_DESC+4	2538
			28	7E	D4	0006F	CLRL	-(SP)	2545
				58	DD	00071	PUSHL	R8	
			50	AE	9F	00073	PUSHAB	NAME_DESC	
		00000000G	00	03	FB	00076	CALLS	#3, SYSSASCTOID	
			67	50	D0	0007D	MOVL	R0, STATUS	
			42	50	E9	00080	BLBC	R0, 3\$	2546
				59	DD	00083	PUSHL	R9	2557
				C7	9F	00085	PUSHAB	SD_TOKEN2	
				02	FB	00089	CALLS	#2, CLISGET_VALUE	
		6A		6B	3C	0008C	MOVZWL	TOKENLEN, R6	2558
		56		00	D0	0008F	MOVL	TOKENPTR, R0	
20	20	50	00000000G	56	2C	00096	MOVCS	R6, (R0), #32, #32, NEW_NAME_BUFF	
		60		6E		0009B			
		50		56	D0	0009C	MOVL	R6, R0	2559
		20		50	B1	0009F	CMPW	R0, #32	
				03	1B	000A2	BLEQU	2\$	
		50		20	D0	000A4	MOVL	#32, R0	
	20	AE		50	B0	000A7	MOVW	R0, NEW_NAME_DESC	
	24	AE		6E	9E	000AB	MOVAB	NEW_NAME_BUFF, NEW_NAME_DESC+4	2560
				7E	D4	000AF	CLRL	-(SP)	2563
			24	AE	9F	000B1	PUSHAB	NEW_NAME_DESC	
				7E	7C	000B4	CLRL	-(SP)	
				68	DD	000B6	PUSHL	IDENT	
		00000000G	00	05	FB	000B8	CALLS	#5, SYSSMOD_IDENT	
			67	50	D0	000BF	MOVL	R0, STATUS	
			15	50	E8	000C2	BLBS	R0, 4\$	2565
				50	DD	000C5	PUSHL	R0	2566
				AE	9F	000C7	PUSHAB	NAME_DESC	
			4C	01	JD	000CA	PUSHL	#1	
				8F	DD	000CC	PUSHL	#UAF\$ RDBMDFYERR	
		00000000G	00	04	FB	000D2	CALLS	#4, LIB\$SIGNAL	
				04		000D9	RET		
		00000000G	00	01	90	000DA	MOVW	#1, RIGHTSLIST_MODIFIED	2569
				AE	9F	000E1	PUSHAB	NAME_DESC	2570
			48	01	DD	000E4	PUSHL	#1	
				8F	DD	000E6	PUSHL	#UAF\$ RDBMDFYMSG	
		00000000G	00	03	FB	000EC	CALLS	#3, LIB\$SIGNAL	
				04		000F3	RET		2574

; Routine Size: 244 bytes, Routine Base: \$CODE\$ + 12B7

; 2595 2575 1
; 2596 2576 1


```
2598 1 %SBTTL ' UAF$REVOKE_IDENT - Delete RDB holder record '
2599 1
2600 1 GLOBAL ROUTINE UAF$REVOKE_IDENT: NOVALUE =
2601 2 BEGIN
2602 2 ++
2603 2
2604 2 FUNCTIONAL DESCRIPTION:
2605 2
2606 2 Remove a holder record from the rights data base for the specified
2607 2 identifier. This routine is invoked via the REVOKE/IDENT command.
2608 2
2609 2 INPUTS:
2610 2
2611 2 none
2612 2
2613 2 IMPLICIT INPUTS:
2614 2
2615 2 command line
2616 2
2617 2 OUTPUTS:
2618 2
2619 2 None
2620 2
2621 2 IMPLICIT OUTPUTS:
2622 2
2623 2 none
2624 2
2625 2 ROUTINE VALUE:
2626 2
2627 2 none
2628 2
2629 2 SIDE EFFECTS:
2630 2
2631 2 rights data base is modified
2632 2
2633 2 --
2634 2
2635 2
2636 2 BIND
2637 2 HOLDER_VEC = HOLDER : VECTOR [2, LONG] ;
2638 2
2639 2 LOCAL
2640 2 ID_NAME_DESC : STATDESC,
2641 2 ID_NAME_BUFF : VECTOR [ KGB$$_NAME, BYTE ] ,
2642 2 USER_NAME_DESC : STATDESC,
2643 2 USER_NAME_BUFF : VECTOR [ KGB$$_NAME, BYTE ] ;
2644 2
2645 2
2646 2
2647 2 First we will get the identifier name.
2648 2 This is a required parameter so it is guaranteed present
2649 2 We will use the rights data base to translate the name
2650 2
2651 2 CLISGET_VALUE ( SD_TOKEN1, TOKENDESC ) ;
2652 2
2653 2 CH$COPY ( .TOKENLEN, .TOKENPTR, %C' ', KGB$$_NAME, ID_NAME_BUFF );
2654 2 ID_NAME_DESC[LENGTH] = MIN ( .TOKENLEN, KGB$$_NAME );
```

```
2655 2634 2 ID_NAME_DESC[POINTER] = ID_NAME_BUFF ;
2656 2635 2
2657 2636 2
2658 2637 2 The user id parameter is required so we are guaranteed
2659 2638 2 that it is present. We will get the parameter before finishing
2660 2639 2 up with the ID name so that we have it in case we must signal an
2661 2640 2 error
2662 2641 2
2663 2642 2 PARSE WILD( SD TOKEN2, TRUE ) ;
2664 2643 2 CH$COPY ( .TOKENLEN, .TOKENPTR, %C' ', KGB$$ NAME, USER_NAME_BUFF );
2665 2644 2 USER_NAME_DESC[LENGTH] = MIN ( .TOKENLEN, KGB$$ NAME );
2666 2645 2 USER_NAME_DESC[POINTER] = USER_NAME_BUFF ;
2667 2646 2 HOLDER_VEC[1] = 0 ;
2668 2647 2
2669 2648 2
2670 2649 2 Now finish up with the ID name
2671 2650 2 Convert the ID from ASCII to a longword format
2672 2651 2
2673 P 2652 2 STATUS = $ASCTOID ( NAME = ID_NAME_DESC,
2674 P 2653 2 ID = IDENT,
2675 2654 2 ATTRIB = 0 ) ;
2676 2655 2 IF NOT .STATUS
2677 2656 2 THEN
2678 2657 2 BEGIN
2679 2658 2 LIB$SIGNAL(UAF$_REVOKEERR, 2, ID_NAME_DESC, USER_NAME_DESC, .STATUS);
2680 2659 2 RETURN ;
2681 2660 2 END ;
2682 2661 2
2683 2662 2 IF .IDENT[UIC$V_FORMAT] NEQ UIC$K_ID_FORMAT
2684 2663 2 THEN
2685 2664 2 BEGIN
2686 2665 2 LIB$SIGNAL(UAF$_NOTIDFMT);
2687 2666 2 RETURN ;
2688 2667 2 END ;
2689 2668 2
2690 2669 2 IF (.IDENT LSSU UIC$K_FIRST_ID) OR
2691 2670 2 (.IDENT GTRU UIC$K_LAST_ID)
2692 2671 2 THEN
2693 2672 2 BEGIN
2694 2673 2 LIB$SIGNAL(UAF$_IDOUTRNG);
2695 2674 2 RETURN ;
2696 2675 2 END ;
2697 2676 2
2698 2677 2
2699 2678 2 Now finish parsing the user ID entered
2700 2679 2 We will use the rights data base to translate the name
2701 2680 2 unless it was given in UIC format. If it is a UIC then
2702 2681 2 we will build a holder and make sure that it is in the rights
2703 2682 2 data base.
2704 2683 2
2705 2684 2
2706 2685 2 IF .UIC FLAG
2707 2686 2 THEN
2708 2687 2 BEGIN
2709 2688 2 LOCAL
2710 2689 2 TEMP_NAME_DESC : STATDESC,
2711 2690 2 TEMP_NAME_BUFF : VECTOR [ KGB$$ NAME, BYTE ] ;
```

```

: 2712      2691 3      IF NOT PARSE_UIC ( HOLDER[UIC$V_GROUP],
: 2713      2692 3      HOLDER[UIC$V_MEMBER],
: 2714      2693 3      TRUE )
: 2715      2694 3      THEN
: 2716      2695 4      BEGIN
: 2717      2696 4      LIB$SIGNAL(UAF$_UICERR, 2, .TOKENLEN, .TOKENPTR);
: 2718      2697 4      RETURN ;
: 2719      2698 3      END ;
: 2720      2699 3      HOLDER[UIC$V_FORMAT] = UIC$K_UIC_FORMAT ;
: 2721      2700 3      :
: 2722      2701 3      : Make sure that the holder exists
: 2723      2702 3      :
: 2724      2703 3      TEMP_NAME_DESC[LENGTH] = KGB$$ NAME ;
: 2725      2704 3      TEMP_NAME_DESC[POINTER] = TEMP_NAME_BUFF ;
: 2726      2705 3      STATUS = $IDTOASC ( ID = .HOLDER_VEC[0],
: 2727      2706 3      NAMLEN = TEMP_NAME_DESC[LENGTH],
: 2728      2707 3      NAMBUF = TEMP_NAME_DESC ) ;
: 2729      2708 3      IF NOT .STATUS
: 2730      2709 3      THEN
: 2731      2710 4      BEGIN
: 2732      2711 4      LIB$SIGNAL(UAF$_REVOKEERR, 2, ID_NAME_DESC, USER_NAME_DESC,
: 2733      2712 4      .STATUS);
: 2734      2713 4      RETURN ;
: 2735      2714 4      END
: 2736      2715 3      ELSE
: 2737      2716 4      BEGIN
: 2738      2717 4      CH$COPY ( .TEMP_NAME_DESC[LENGTH], .TEMP_NAME_DESC[POINTER],
: 2739      2718 4      %C' ' - .USER_NAME_DESC[LENGTH], .USER_NAME_DESC[POINTER] ) ;
: 2740      2719 4      USER_NAME_DESC[LENGTH] = .TEMP_NAME_DESC[LENGTH] ;
: 2741      2720 3      END ;
: 2742      2721 3      END
: 2743      2722 2      ELSE
: 2744      2723 3      BEGIN
: 2745      2724 3      IF .STR WILD
: 2746      2725 3      THEN
: 2747      2726 4      BEGIN
: 2748      2727 4      LIB$SIGNAL(UAF$_WLDNOTALWD);
: 2749      2728 4      RETURN ;
: 2750      2729 3      END ;
: 2751      2730 3      :
: 2752      2731 3      : Convert the user ID from ASCII to a longword format
: 2753      2732 3      :
: 2754      2733 3      STATUS = $ASCTOID ( NAME = USER_NAME_DESC,
: 2755      2734 3      ID = .HOLDER_VEC[0],
: 2756      2735 3      ATTRIB = 0 ) ;
: 2757      2736 3      :
: 2758      2737 3      IF NOT .STATUS
: 2759      2738 3      THEN
: 2760      2739 4      BEGIN
: 2761      2740 4      LIB$SIGNAL(UAF$_REVOKEERR, 2, ID_NAME_DESC, USER_NAME_DESC,
: 2762      2741 4      .STATUS);
: 2763      2742 4      RETURN ;
: 2764      2743 3      END ;
: 2765      2744 3      :
: 2766      2745 3      IF .HOLDER[UIC$V_FORMAT] NEQ UIC$K_UIC_FORMAT
: 2767      2746 3      THEN
: 2768      2747 4      BEGIN
```

```
: 2769      2748  4      LIB$SIGNAL(UAF$_NOTUICFMT);
: 2770      2749  4      RETURN ;
: 2771      2750  3      END ;
: 2772      2751  3
: 2773      2752  2      END ;
: 2774      2753  2
: 2775      2754  2
: 2776      2755  2
: 2777      2756  2      ! Now call the service to perform the addition
: 2778      2757  2
: 2779      P 2758  2      STATUS = $REM_HOLDER ( ID      = .IDENT,
: 2780      2759  2      HOLDER = HOLDER ) ;
: 2781      2760  2
: 2782      2761  2      IF NOT .STATUS
: 2783      2762  2      THEN LIB$SIGNAL(UAF$_REVOKEERR, 2, ID_NAME_DESC, USER_NAME_DESC, .STATUS)
: 2784      2763  2      ELSE
: 2785      2764  3      BEGIN
: 2786      2765  3      RIGHTSIST_MODIFIED = TRUE ;
: 2787      2766  3      LIB$SIGNAL(UAF$_REVOKEMSG, 2, ID_NAME_DESC, USER_NAME_DESC);
: 2788      2767  2      END ;
: 2789      2768  2
: 2790      2769  2      RETURN ;
: 2791      2770  2
: 2792      2771  1      END ;
```

!End of UAF\$REVOKE_IDENT

				HOLDER_VEC=	HOLDER	
				.EXTRN	SYSS\$REM_HOLDER	
				OFFC 00000	.ENTRY	UAF\$REVOKE_IDENT, Save R2,R3,R4,R5,R6,R7,-
						R8,R9,R10,R11
				5B 00000000G	00 9E 00002	MOVAB LIB\$SIGNAL, R11
				5A 00000000G	00 9E 00009	MOVAB TOKENPTR, R10
				59 00000000G	00 9E 00010	MOVAB TOKENLEN, R9
				58 00000000'	00 9E 00017	MOVAB STATUS, R8
				57 00000000'	00 9E 0001E	MOVAB HOLDER, R7
				5E 88	AE 9E 00025	MOVAB -120(SP), SP
70		AE 010E0000	8F D0 00029	MOVL #17694720, ID_NAME_DESC		2619
		74	AE D4 00031	CLRL ID_NAME_DESC+4		
48		AE 010E0000	8F D0 00034	MOVL #17694720, USER_NAME_DESC		2621
		4C	AE D4 0003C	CLRL USER_NAME_DESC+4		
		00000000G	00 9F 0003F	PUSHAB TOKENDSC		2630
		0180	C8 9F 00045	PUSHAB SD_TOKEN1		
	00000000G	00	02 FB 00049	CALLS #2, CL\$GET_VALUE		
		56	69 3C 00050	MOVZWL TOKENLEN, R8		2632
		50	6A D0 00053	MOVL TOKENPTR, R0		
20	20	60	56 2C 00056	MOVCS R6, (R0), #32, #32, ID_NAME_BUFF		
		50	AE 0005B			
		50	56 D0 0005D	MOVL R6, R0		2633
		20	50 B1 00060	CMPW R0, #32		
			03 1B 00063	BLEQU 1\$		
		50	20 D0 00065	MOVL #32, R0		
	70	AE	50 B0 00068 1\$:	MOVW R0, ID_NAME_DESC		
	74	AE	50 AE 9E 0006C	MOVAB ID_NAME_BUFF, ID_NAME_DESC+4		2634
			01 DD 00071	PUSHL #1		2642
		0188	C8 9F 00073	PUSHAB SD_TOKEN2		

		00000000G	00	02	FB	00077	CALLS	#2, PARSE_WILD	
			56	69	3C	0007E	MOVZWL	TOKENLEN, -R6	2643
			50	6A	D0	00081	MOVL	TOKENPTR, R0	
20	20		60	56	2C	00084	MOVCS	R6, (R0), #32, #32, USER_NAME_BUFF	
				28	AE	00089			
			50	56	D0	0008B	MOVL	R6, R0	2644
			20	50	B1	0008E	CMPW	R0, #32	
				03	1B	00091	BLEQU	2\$	
			50	20	D0	00093	MOVL	#32, R0	
	48	AE		50	B0	00096	MOVW	R0, USER_NAME_DESC	
	4C	AE		28	AE	0009A	MOVAB	USER_NAME_BUFF, USER_NAME_DESC+4	2645
				04	A7	0009F	CLRL	HOLDER_VEC+4	2646
					7E	000A2	CLRL	-(SP)	2654
				08	A7	000A4	PUSHAB	IDENT	
				78	AE	000A7	PUSHAB	ID_NAME_DESC	
		00000000G	00	03	FB	000AA	CALLS	#3, SYSSASCTOID	
			68	50	D0	000B1	MOVL	R0, STATUS	
			03	50	E8	000B4	BLBS	R0, 3\$	2655
				00DE	31	000B7	BRW	14\$	
02	0B	A7	02	06	ED	000BA	CMPZV	#6, #2, IDENT+3, #2	2662
				08	13	000C0	BEQL	4\$	
		00000000G		8F	DD	000C2	PUSHL	#UAF\$_NOTIDFMT	2665
				1C	11	000C8	BRB	6\$	
			50	08	A7	000CA	MOVL	IDENT, R0	2669
		80010000	8F	50	D1	000CE	CMPL	R0, #-2147418112	
				09	1F	000D5	BLSSU	5\$	
		8FFFFFFF	8F	50	D1	000D7	CMPL	R0, #-1879048193	2670
				08	1B	000DE	BLEQU	7\$	
		00000000G		8F	DD	000E0	PUSHL	#UAF\$_IDOUTRNG	2673
				77	11	000E6	BRB	10\$	
			63	00	E9	000E8	BLBC	UIC FLAG, 9\$	2685
		010E0000	8F	D0	000EF	7\$:	MOVL	#17894720, TEMP_NAME_DESC	2689
	20		24	AE	D4	000F7	CLRL	TEMP_NAME_DESC+4	
				01	DD	000FA	PUSHL	#1	2692
				57	DD	000FC	PUSHL	R7	
			02	A7	9F	000FE	PUSHAB	HOLDER+2	2691
		00000000G	00	03	FB	00101	CALLS	#3, PARSE_UIC	2692
			10	50	E8	00108	BLBS	R0, 8\$	
				6A	DD	0010B	PUSHL	TOKENPTR	2696
			7E	69	3C	0010D	MOVZWL	TOKENLEN, -(SP)	
				02	DD	00110	PUSHL	#2	
		00000000G		8F	DD	00112	PUSHL	#UAF\$_UICERR	
				00A6	31	00118	BRW	16\$	
			03	8F	8A	0011B	BICB2	#192, HOLDER+3	2699
	20	AE	C0	20	B0	00120	MOVW	#32, TEMP_NAME_DESC	2703
	24	AE		6E	9E	00124	MOVAB	TEMP_NAME_BUFF, TEMP_NAME_DESC+4	2704
				7E	7C	00128	CLRQ	-(SP)	2707
				7E	D4	0012A	CLRL	-(SP)	
				2C	AE	0012C	PUSHAB	TEMP_NAME_DESC	
				30	AE	0012F	PUSHAB	TEMP_NAME_DESC	
				67	DD	00132	PUSHL	HOLDER_VEC	
		00000000G	00	06	FB	00134	CALLS	#6, SYSSIDTOASC	
			68	50	D0	0013B	MOVL	R0, STATUS	
			57	50	E9	0013E	BLBC	R0, 14\$	2708
48	AE		20	24	BE	00141	MOVCS	TEMP_NAME_DESC, @TEMP_NAME_DESC+4, #32, -	2718
				4C	BE	00149		USER_NAME_DESC, @USER_NAME_DESC+4	
			48	AE	20	AE	MOVW	TEMP_NAME_DESC, USER_NAME_DESC	2719
					B0	0014B			

RIGHTSMAN
V04-000

UAF\$REVOKE_IDENT - Delete RDB holder record

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			34	11	00150	BRB	13\$		2685
	08	00000000G	00	E9	00152	9\$:	BLBC	STR WILD, 11\$	2724
		00000000G	8F	DD	00159		PUSHL	#UAF\$_WLDNOTALWD	2727
			21	11	0015F	10\$:	BRB	12\$	
			7E	D4	00161	11\$:	CLRL	-(SP)	2736
			57	DD	00163		PUSHL	R7	
		50	AE	9F	00165		PUSHAB	USER_NAME_DESC	
00000000G	00		03	FB	00168		CALLS	#3, SYSSASCTOID	
	68		50	DD	0016F		MOVL	R0, STATUS	
	23		50	E9	00172		BLBC	R0, 14\$	2737
	C0	8F	03	A7	93	00175	BITB	HOLDER+3, #192	2745
			0A	13	0017A		BEQL	13\$	
		00000000G	8F	DD	0017C		PUSHL	#UAF\$ NOTUICFMT	2748
	68		01	FB	00182	12\$:	CALLS	#1, LIB\$SIGNAL	
				04	00185		RET		2747
			57	DD	00186	13\$:	PUSHL	R7	2759
		08	A7	DD	00188		PUSHL	IDENT	
00000000G	00		02	FB	0018B		CALLS	#2, SYSSREM_HOLDER	
	68		50	DD	00192		MOVL	R0, STATUS	
	14		50	E8	00195		BLBS	R0, 15\$	2761
			50	DD	00198	14\$:	PUSHL	R0	2762
		4C	AE	9F	0019A		PUSHAB	USER_NAME_DESC	
		78	AE	9F	0019D		PUSHAB	ID_NAME_DESC	
			02	DD	001A0		PUSHL	#2	
		00000000G	8F	DD	001A2		PUSHL	#UAF\$ REVOKEERR	
	68		05	FB	001AB		CALLS	#5, LIB\$SIGNAL	
				04	001AB		RET		
00000000G	00		01	90	001AC	15\$:	MOVB	#1, RIGHTSLIST_MODIFIED	2765
		48	AE	9F	001B3		PUSHAB	USER_NAME_DESC	2766
		74	AE	9F	001B6		PUSHAB	ID_NAME_DESC	
			02	DD	001B9		PUSHL	#2	
		00000000G	8F	DD	001BB		PUSHL	#UAF\$ REVOKEMSG	
	68		04	FB	001C1	16\$:	CALLS	#4, LIB\$SIGNAL	
				04	001C4		RET		2771

; Routine Size: 453 bytes, Routine Base: \$CODE\$ + 13AB

; 2793 2772 1

21

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4F

```
2795 2773 1 %SBTTL ' UAF$SHOW_IDENT - Display rights identifiers '
2796 2774 1
2797 2775 1 GLOBAL ROUTINE UAF$SHOW_IDENT : NOVALUE =
2798 2776 2 BEGIN
2799 2777 2 ++
2800 2778 2
2801 2779 2 FUNCTIONAL DESCRIPTION:
2802 2780 2
2803 2781 2 Write all identifiers to SYS$OUTPUT. This routine is invoked
2804 2782 2 via the SHOW/IDENT command
2805 2783 2
2806 2784 2 INPUTS:
2807 2785 2
2808 2786 2 none
2809 2787 2
2810 2788 2 IMPLICIT INPUTS:
2811 2789 2
2812 2790 2 command line
2813 2791 2
2814 2792 2 OUTPUTS:
2815 2793 2
2816 2794 2 None
2817 2795 2
2818 2796 2 IMPLICIT OUTPUTS:
2819 2797 2
2820 2798 2 none
2821 2799 2
2822 2800 2 ROUTINE VALUE:
2823 2801 2
2824 2802 2 none
2825 2803 2
2826 2804 2 SIDE EFFECTS:
2827 2805 2
2828 2806 2 none
2829 2807 2 --
2830 2808 2
2831 2809 2
2832 2810 2
2833 2811 2 Set the correct RAB for the output and flag a show operation
2834 2812 2
2835 2813 2 RABPTR = OUTRAB ;
2836 2814 2 RDB_LIST_FLAG = FALSE ;
2837 2815 2
2838 2816 2
2839 2817 2 Set the type of display. This is the same no matter
2840 2818 2 what parameters or qualifiers are used
2841 2819 2
2842 2820 3 IF CL$PRESENT (SD_FULL) OR (NOT CL$PRESENT (SD_BRIEF))
2843 2821 2 THEN SHOW_ID_FULL = TRUE
2844 2822 2 ELSE SHOW_ID_FULL = FALSE ;
2845 2823 2
2846 2824 2
2847 2825 2 Now call the common routine for show or list
2848 2826 2
2849 2827 2 UAF$DISPLAY_IDENT () ;
2850 2828 2
2851 2829 2 RETURN
```

: 2852
: 2853

2830 2
2831 1 END ;

! End of UAF\$SHOW_IDENT

		000C 00000	.ENTRY	UAF\$SHOW_IDENT, Save R2,R3	: 2775
	53 00000000G	00 9E 00002	MOVAB	CL\$PRESENT, R3	:
	52 00000000'	00 9E 00009	MOVAB	SHOW_ID_FULL, R2	:
00000000G	00 00000000G	00 9E 00010	MOVAB	OUTRAB, RABPTR	: 2813
	00000000'	00 94 0001B	CLRB	RDB_LIST_FLAG	: 2814
	0164	C2 9F 00021	PUSHAB	SD_FULL	: 2820
	63	01 FB 00025	CALLS	#1, CL\$PRESENT	:
	0A	50 E8 00028	BLBS	R0, 1\$:
	015C	C2 9F 0002B	PUSHAB	SD_BRIEF	:
	63	01 FB 0002F	CALLS	#1, CL\$PRESENT	:
	05	50 E8 00032	BLBS	R0, 2\$:
	62	01 90 00035	MOVB	#1, SHOW_ID_FULL	: 2821
		02 11 00038	BRB	3\$:
		62 94 0003A	CLRB	SHOW_ID_FULL	: 2822
EF68 CF		00 FB 0003C	CALLS	#0, UAF\$DISPLAY_IDENT	: 2827
		04 00041	RET		: 2831

; Routine Size: 66 bytes, Routine Base: \$CODE\$ + 1570

: 2854 2832 1


```
2856 2833 1 %SBTTL ' UAF$SHOW_RIGHTS - Display rights held by user'
2857 2834 1
2858 2835 1 GLOBAL ROUTINE UAF$SHOW_RIGHTS : NOVALUE =
2859 2836 2 BEGIN
2860 2837 2 ++
2861 2838 2
2862 2839 2 FUNCTIONAL DESCRIPTION:
2863 2840 2
2864 2841 2 Write all identifiers held by a specified identifier
2865 2842 2 to SYS$OUTPUT. This routine is invoked
2866 2843 2 via the SHOW/RIGHTS command
2867 2844 2
2868 2845 2 INPUTS:
2869 2846 2
2870 2847 2 none
2871 2848 2
2872 2849 2 IMPLICIT INPUTS:
2873 2850 2
2874 2851 2 command line
2875 2852 2
2876 2853 2 OUTPUTS:
2877 2854 2
2878 2855 2 None
2879 2856 2
2880 2857 2 IMPLICIT OUTPUTS:
2881 2858 2
2882 2859 2 none
2883 2860 2
2884 2861 2 ROUTINE VALUE:
2885 2862 2
2886 2863 2 none
2887 2864 2
2888 2865 2 SIDE EFFECTS:
2889 2866 2
2890 2867 2 none
2891 2868 2 --
2892 2869 2
2893 2870 2
2894 2871 2
2895 2872 2 Select the output RAB and flag a show operation
2896 2873 2
2897 2874 2 RABPTR = OUTRAB ;
2898 2875 2 RDB_LIST_FLAG = FALSE ;
2899 2876 2
2900 2877 2
2901 2878 2 Call common routine to perform show or list
2902 2879 2
2903 2880 2 UAF$DISPLAY_RIGHTS ( ) ;
2904 2881 2
2905 2882 2 RETURN ;
2906 2883 2
2907 2884 1 END ;
```

!End of UAF\$SHOW_RIGHTS

RIGHTSMAN
V04-000

UAF\$SHOW_RIGHTS - Display rights held by user

M 8
16-Sep-1984 02:23:14
14-Sep-1984 13:21:18

VAX-11 Bliss-32 V4.0-742
[UAF.SRC]RIGHTSMAN.B32;1

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(24)

00000000G 00 00000000G 00 0000 00000
F253 CF 00000000' 00 9E 00002
00 94 0000D
00 1B 00013
04 00018

.ENTRY UAF\$SHOW_RIGHTS, Save nothing
MOVAB OUTRAB, RABPTR
CLRB RDB_LIST_FLAG
CALLS #0, -UAF\$DISPLAY_RIGHTS
RET

: 2835
: 2874
: 2875
: 2880
: 2884

; Routine Size: 25 bytes, Routine Base: \$CODE\$ + 15B2

; 2908 2885 1

RI
VO

```
2886 1 %SBTTL ' UAF$WRITE_HOLDERS - Display holders of specified ident'
2887 1
2888 1 ROUTINE UAF$WRITE_HOLDERS ( IDENT ) =
2889 2 BEGIN
2890 2 ++
2891 2
2892 2 FUNCTIONAL DESCRIPTION:
2893 2
2894 2 Write all holders of the specified identifier to the output
2895 2 file.
2896 2
2897 2 INPUTS:
2898 2
2899 2 IDENT value of identifier to find holders of
2900 2
2901 2 IMPLICIT INPUTS:
2902 2
2903 2 RABPTR must point to the output RAB
2904 2
2905 2 OUTPUTS:
2906 2
2907 2 None
2908 2
2909 2 IMPLICIT OUTPUTS:
2910 2
2911 2 none
2912 2
2913 2 ROUTINE VALUE:
2914 2
2915 2 status of rights data base and write operations
2916 2
2917 2 SIDE EFFECTS:
2918 2
2919 2 The output file is written to
2920 2
2921 2 --
2922 2
2923 2 $ASSUME (KGB$$NAME, EQL, 32 ) ; ! If length changes HOLDERLINE must also be fixed
2924 2
2925 2 LITERAL
2926 2 ATTRIB_BUFFLEN = 15 ;
2927 2
2928 2 BIND
2929 2
2930 2 HOLDERHEAD = CSTRING ( ' !32AF !AS' ) ,
2931 2 HOLDERLINE = CSTRING ( ' !32AF !AS' ) ,
2932 2 HOLDER_VEC = HOLDER : VECTOR [2, LONG] ;
2933 2
2934 2 LOCAL
2935 2
2936 2 CONTINUE : BYTE ,
2937 2 CONTEXT : LONG INITIAL (0) ,
2938 2 ATTRIB_DESC : STATDESC ,
2939 2 ATTRIB_BUFF : VECTOR [ ATTRIB_BUFFLEN, BYTE ] ,
2940 2 NAME_DESC : STATDESC ,
2941 2 NAME_BUFF : VECTOR [ KGB$$NAME, BYTE ] ,
2942 2 SD_ATTRIBUTES : QUALSTR_DESC ( 'Attributes' ) ,
2943 2 SD_HOLDER : QUALSTR_DESC ( 'Holder' ) ,
```

```
2967      2943 2      SD_RESOURCE      : QUALSTR_DESC ('RESOURCE') ;
2968      2944 2      SD_NORESOURCE     : QUALSTR_DESC ('NORESOURCE') ;
2969      2945 2
2970 P 2946 2      STATUS = $FIND_HOLDER ( ID      = .IDENT,
2971 P 2947 2      HOLDER      = HOLDER,
2972 P 2948 2      ATTRIB     = ATTRIBUTES,
2973      2949 2      CONTXT    = CONTEXT ) ;
2974      2950 2      IF NOT .STATUS
2975      2951 2      THEN
2976      2952 3      BEGIN
2977      2953 3      $FINISH_RDB ( CONTXT = CONTEXT ) ;
2978      2954 3      IF .STATUS EQL SS$ NOSUCHID
2979      2955 3      THEN RETURN SS$ NORMAL
2980      2956 3      ELSE RETURN .STATUS ;
2981      2957 3      END
2982      2958 2      ELSE
2983      2959 3      BEGIN
2984      2960 3      | Print a header
2985      2961 3      |
2986      2962 3      | FAOMAC ( HOLDERHEAD,
2987 P 2963 3      | .SD_HOLDER[LENGTH], .SD_HOLDER[POINTER],
2988 P 2964 3      | SD_ATTRIBUTES ) ;
2989      2965 3
2990      2966 2      END ;
2991      2967 2
2992      2968 2
2993      2969 2      |
2994      2970 2      | Loop until we find all the identifiers held by this guy
2995      2971 2
2996      2972 2      CONTINUE = TRUE ;
2997      2973 2      DO
2998      2974 3      BEGIN
2999      2975 3      |
3000      2976 3      | Init the name descriptor
3001      2977 3      | and find the ASCII name of the identifier
3002      2978 3      |
3003      2979 3      NAME_DESC[POINTER] = NAME_BUFF ;
3004      2980 3      NAME_DESC[LENGTH] = KGB$S NAME ;
3005      2981 3      CH$FILL ( %C' ', .NAME_DESC[LENGTH], .NAME_DESC[POINTER] ) ;
3006 P 2982 3      STATUS = $IDTOASC ( ID      = .HOLDER_VEC[0],
3007 P 2983 3      NAMELEN = NAME_DESC[LENGTH],
3008      2984 3      NAMBUF  = NAME_DESC ) ;
3009      2985 3
3010      2986 3      |
3011      2987 3      | Build the attribute string
3012      2988 3      |
3013      2989 3      CH$FILL ( %C' ', ATTRIB_BUFFLEN, ATTRIB_BUFF ) ;
3014      2990 3      ATTRIB_DESC[LENGTH] = 0 ;
3015      2991 3      ATTRIB_DESC[POINTER] = ATTRIB_BUFF ;
3016      2992 4      IF ( .ATTRIBUTES AND KGB$M_RESOURCE )
3017      2993 3      THEN
3018      2994 4      BEGIN
3019      2995 4      CH$MOVE ( .SD_RESOURCE[LENGTH], .SD_RESOURCE[POINTER],
3020      2996 4      ATTRIB_BUFF[ATTRIB_DESC[LENGTH]] ) ;
3021      2997 4      ATTRIB_DESC[LENGTH] =
3022      2998 4      .ATTRIB_DESC[LENGTH] + .SD_RESOURCE[LENGTH] + 1 ;
3023      2999 4      END
```

53

6C

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4F

```
! End of UAF$WRITE_HOLDERS
```

												.PSECT	\$SPLITS\$,NOWRT,NOEXE,2		
53	41	21	20	46	41	32	33	21	20	20	20	0D 0007F	P.AAQ:	.BYTE	13
												20 00080		.ASCII	\ !32AF !AS\
53	41	21	20	46	41	32	33	21	20	20	20	0D 0008D	P.AAR:	.BYTE	13
												20 0008E		.ASCII	\ !32AF !AS\
			73	65	74	75	62	69	72	74	74	41 0009B	P.AAS:	.ASCII	\Attributes\
							72	65	64	6C	6F	48 000A5	P.AAT:	.ASCII	\Holder\
				45	43	52	55	4F	53	45	52	000AB	P.AAU:	.ASCII	\RESOURCE\
			45	43	52	55	4F	53	45	52	4F	4E 000B3	P.AAV:	.ASCII	\NORESOURCE\
												HOLDERHEAD=	P.AAQ		
												HOLDERLINE=	P.AAR		
												HOLDER_VEC=	HOLDER		
												.EXTRN	SYSS\$FIND HOLDER		
												.EXTRN	SYSS\$FINISH_RDB, SYSS\$PUT		
												.PSECT	\$CODE\$,NOWRT,2		

OFFC 00000 UAF\$WRITE_HOLDERS:

					WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	2888		
	5B	00000000G	00	9E	00002	MOVAB	RABPTR, R11		
	5A	00000000G	00	9E	00009	MOVAB	FAODSC, R10		
	59	00000000'	00	9E	00010	MOVAB	ATTRIBUTES, R9		
	58	00000000'	00	9E	00017	MOVAB	STATUS, R8		
	57	00000000'	00	9E	0001E	MOVAB	P.AAS, R7		
	5E	AO	AE	9E	0002'	MOVAB	-96(SP), SP		
				7E	D4	00024	CLRL	CONTEXT	2889
	5C	AE	010E0000	8F	D0	0002B	MOVL	#17694720, ATTRIB_DESC	2937
			60	AE	D4	00033	CLRL	ATTRIB_DESC+4	
	44	AE	010E0000	8F	D0	00036	MOVL	#17694720, NAME_DESC	2939
			48	AE	D4	0003E	CLRL	NAME_DESC+4	
	1C	AE	010E000A	8F	D0	00041	MOVL	#17694730, SD_ATTRIBUTES	2941
	20	AE		67	9E	00049	MOVAB	P.AAS, SD_ATTRIBUTES+4	
	14	AE	010E0006	8F	D0	0004D	MOVL	#17694726, SD_HOLDER	2942
	18	AE	0A	A7	9E	00055	MOVAB	P.AAT, SD_HOLDER+4	
	0C	AE	010E0008	8F	D0	0005A	MOVL	#17694728, SD_RESOURCE	2943
	10	AE	10	A7	9E	00062	MOVAB	P.AAU, SD_RESOURCE+4	
	04	AE	010E000A	8F	D0	00067	MOVL	#17694730, SD_NORESOURCE	2944
	08	AE	18	A7	9E	0006F	MOVAB	P.AAV, SD_NORESOURCE+4	
		4200		8F	BB	00074	PUSHR	#*M<R9,SPS	2949
		04		A9	9F	00078	PUSHAB	HOLDER	
		04		AC	DD	0007B	PUSHL	IDENT	
		04		04	FB	0007E	CA'	#4, SYSS\$FIND_HOLDER	
	00000000G	00		50	D0	00085	MOVL	R0, STATUS	2950
		68		68	E8	00088	BLBS	STATUS, 2\$	2953
		1A		5E	DD	0008B	PUSHL	SP	
	00000000G	00		01	FB	0008D	CALLS	#1, SYSS\$FINISH_RDB	
		50		68	D0	00094	MOVL	STATUS, R0	2954
	000021EC	8F		50	D1	00097	CMPL	R0, #8684	
				01	13	0009E	BEQL	1\$	
				04	000A0		RET		
		50		01	D0	000A1	1\$: MOVL	#1, R0	2956
				04	000A4		RET		
		6A	E4	A7	9B	000A5	2\$: MOVZBW	HOLDERHEAD, FAODSC	2965
	04	AA	E5	A7	9E	000A9	MOVAB	HOLDERHEAD+1, FAODSC+4	
			1C	AE	9F	000AE	PUSHAB	SD_ATTRIBUTES	
			1C	AE	DD	000B1	PUSHL	SD_HOLDER+4	
		7E	1C	AE	3C	000B4	MOVZWL	SD_HOLDER, -(SP)	
			00000000G	00	9F	000B8	PUSHAB	DISDSC	
	7E	6B		22	C1	000BE	ADDL3	#34, RABPTR, -(SP)	
				5A	DD	000C2	PUSHL	R10	
	00000000G	00		06	FB	000C4	CALLS	#6, SYSS\$FAO	
				6B	DD	000CB	PUSHL	RABPTR	
	00000000G	00		01	FB	000CD	CALLS	#1, SYSS\$PUT	
		56		01	90	000D4	MOVAB	#1, CONTINUE	2972
	48	AE	24	AE	9E	000D7	3\$: MOVAB	NAME_BUFF, NAME_DESC+4	2979
	44	AE		20	B0	000DC	MOVW	#32, NAME_DESC	2980
44	AE	20	6E	00	2C	000E0	MOVCS	#0, (SP), #32, NAME_DESC, @NAME_DESC+4	2981
			48	BE		000E6			
				7E	7C	000E8	CLRQ	-(SP)	2984
				7E	D4	000EA	CLRL	-(SP)	
			50	AE	9F	000EC	PUSHAB	NAME_DESC	
			54	AE	9F	000EF	PUSHAB	NAME_DESC	
			04	A9	DD	000F2	PUSHL	HOLDER_VEC	
	00000000G	00		06	FB	000F5	CALLS	#6, SYSS\$IDTOASC	

OF	20	68	50	D0	000FC	MOVL	R0, STATUS		
		6E	00	2C	000FF	MOVCS	#0, (SP), #32, #15, ATTRIB_BUFF		2989
			4C	AE	00104				
			5C	AE	B4 00106	CLRW	ATTRIB_DESC		2990
	60	AE	4C	AE	9E 00109	MOVAB	ATTRIB_BUFF, ATTRIB_DESC+4		2991
		50	5C	AE	3C 0010E	MOVZWL	ATTRIB_DESC, R0		2996
		51	4C	AE	9E 00112	MOVAB	ATTRIB_BUFF, R1		
		11	69	E9	00116	BLBC	ATTRIBOTES, 4\$		2992
6140	10	BE	0C	AE	28 00119	MOVCS	SD_RESOURCE, @SD_RESOURCE+4, (R1)[R0]		2996
		50	5C	AE	3C 00120	MOVZWL	ATTRIB_DESC, R0		2998
		51	0C	AE	3C 00124	MOVZWL	SD_RESOURCE, R1		
			0F	11	00128	BRB	5\$		
6140	08	BE	04	AE	28 0012A	MOVCS	SD_NORESOURCE, @SD_NORESOURCE+4, (R1)[R0]		3003
		50	5C	AE	3C 00131	MOVZWL	ATTRIB_DESC, R0		3005
		51	04	AE	3C 00135	MOVZWL	SD_NORESOURCE, R1		
		50	51	C0	00139	ADDL2	R1, R0		
5C	AE	50	01	A1	0013C	ADDW3	#1, R0, ATTRIB_DESC		
		6A	F2	A7	9B 00141	MOVZBW	HOLDERLINE, FAODSC		3013
	04	AA	F3	A7	9E 00145	MOVAB	HOLDERLINE+1, FAODSC+4		
			5C	AE	9F 0014A	PUSHAB	ATTRIB_DESC		
			4C	AE	DD 0014D	PUSHL	NAME_DESC+4		
		7E	4C	AE	3C 00150	MOVZWL	NAME_DESC, -(SP)		
			00	9F	00154	PUSHAB	DISDSC		
7E		68	22	C1	0015A	ADDL3	#34, RABPTR, -(SP)		
			5A	DD	0015E	PUSHL	R10		
00000000G	00		06	FB	00160	CALLS	#6, SYSSFAO		
			6B	DD	00167	PUSHL	RABPTR		
00000000G	00		01	FB	00169	CALLS	#1, SYSSPUT		
		4200	8F	BB	00170	PUSHR	#*M<R9,SP>		3018
		04	A9	9F	00174	PUSHAB	HOLDER		
		04	AC	DD	00177	PUSHL	IDENT		
00000000G	00		04	FB	0017A	CALLS	#4, SYSSFIND_HOLDER		
	68		50	D0	00181	MOVL	R0, STATUS		
	0E		50	E8	00184	BLBS	R0, 6\$		3019
			56	94	00187	CLRB	CONTINUE		3022
000021EC	8F		50	D1	00189	CML	R0, #8684		3023
			03	12	00190	BNEQ	6\$		
	68		01	D0	00192	MOVL	#1, STATUS		3024
	03		56	E9	00195	BLBC	CONTINUE, 7\$		3028
		FF3C	31	00198	BRW	3\$			
			5E	DD	0019B	PUSHL	SP		3030
00000000G	00		01	FB	0019D	CALLS	#1, SYSSFINISH_RDB		
	50		68	D0	001A4	MOVL	STATUS, R0		3032
			04	001A7	RET				3034

; Routine Size: 424 bytes, Routine Base: \$CODE\$ + 15CB

; 3059 3035 1

```
3061 3036 1 %SBTTL ' UAF$WRITE_IDENT - Display identifiers'
3062 3037 1
3063 3038 1 ROUTINE UAF$WRITE_IDENT ( START_IDENT, FULLFLAG, WILD_CARD ) =
3064 3039 2 BEGIN
3065 3040 2 ++
3066 3041 2
3067 3042 2 FUNCTIONAL DESCRIPTION:
3068 3043 2
3069 3044 2 Write specified identifier(s) to the oupput file
3070 3045 2
3071 3046 2 INPUTS:
3072 3047 2
3073 3048 2 START_IDENT value of identifier to be displayed or
3074 3049 2 -1 if all identifiers are to be displayed.
3075 3050 2 FULLFLAG flag specifying if a full or brief listing
3076 3051 2 should be created
3077 3052 2 WILD_CARD This is a wild card display
3078 3053 2
3079 3054 2 IMPLICIT INPUTS:
3080 3055 2
3081 3056 2 RDB_HEADER_FLAG = true if header is to be output else false
3082 3057 2
3083 3058 2 OUTPUTS:
3084 3059 2
3085 3060 2 None
3086 3061 2
3087 3062 2 IMPLICIT OUTPUTS:
3088 3063 2
3089 3064 2 none
3090 3065 2
3091 3066 2 ROUTINE VALUE:
3092 3067 2
3093 3068 2 status of RDB and write operations
3094 3069 2
3095 3070 2 SIDE EFFECTS:
3096 3071 2
3097 3072 2 The output file is written to
3098 3073 2
3099 3074 2 --
3100 3075 2
3101 3076 2
3102 3077 2 $ASSUME (KGB$S_NAME, EQL, 32 ) ; ! If length changes IDENTLINE must also be fixed
3103 3078 2
3104 3079 2 LITERAL
3105 3080 2 ATTRIB_BUFFLEN = 15 ;
3106 3081 2
3107 3082 2 BIND
3108 3083 2 IDENTHEAD = CSTRING ( ' !32AF !15AF !AS' ) ,
3109 3084 2 IDENTLINE = CSTRING ( ' !32AF %X!XL !AS' ) ,
3110 3085 2 IDENTLINEU = CSTRING ( ' !32AF [!OW,!OW] !AS' ) ;
3111 3086 2
3112 3087 2 LOCAL
3113 3088 2 CONTEXT : LONG INITIAL (0) ,
3114 3089 2 ATTRIB_DESC : STATDESC ,
3115 3090 2 ATTRIB_BUFF : VECTOR [ ATTRIB_BUFFLEN, BYTE ] ,
3116 3091 2 NAME_DESC : STATDESC ,
3117 3092 2 NAME_BUFF : VECTOR [ KGB$S_NAME, BYTE ] ,
```



```
3118 3093 2 RESULT_ID : $BBLOCK [4]
3119 3094 2 SD_ATTRIBUTES : QUALSTR_DESC ('Attributes'),
3120 3095 2 SD_NAME : QUALSTR_DESC ('Name'),
3121 3096 2 SD_RESOURCE : QUALSTR_DESC ('RESOURCE'),
3122 3097 2 SD_NORESOURCE : QUALSTR_DESC ('NORESOURCE'),
3123 3098 2 SD_VALUE : QUALSTR_DESC ('Value');
3124 3099
3125 3100 2 RESULT_ID = 0 ;
3126 3101 2 IDENT = 0 ;
3127 3102
3128 3103 2 NAME_DESC[POINTER] = NAME_BUFF ;
3129 3104 2 NAME_DESC[LENGTH] = KGB$S_NAME ;
3130 3105 2 STATUS = $IDTOASC ( ID = .START_IDENT,
P 3106 2 NAMLEN = NAME_DESC[LENGTH] ,
P 3107 2 NAMBUF = NAME_DESC ,
P 3108 2 RESID = RESULT_ID ,
P 3109 2 ATTRIB = ATTRIBUTES ,
3110 2 CONTXT = CONTEXT ) ;
3111 2 IF NOT .STATUS
3112 2 THEN
3113 2 BEGIN
3114 2 $FINISH_RDB ( CONTXT = CONTEXT ) ;
3115 2 RETURN .STATUS ;
3116 2 END
3117 2 ELSE IF .RDB_HEADER_FLAG
3118 2 THEN
3119 2 BEGIN
3120 2 : Print a header
3121 2 :
3122 2 : FAOMAC ( IDENTHEAD,
P 3123 2 : .SD_NAME[LENGTH], .SD_NAME[POINTER],
P 3124 2 : .SD_VALUE[LENGTH], .SD_VALUE[POINTER],
3125 2 : SD_ATTRIBUTES ) ;
3126 2 RDB_HEADER_FLAG = FALSE ;
3127 2 END ;
3128 2
3129 2
3130 2 :
3131 2 : Loop until we find all the identifiers
3132 2 :
3133 2 : DO
3134 2 : BEGIN
3135 2 :
3136 2 : : Build the attribute string
3137 2 : :
3138 2 : : CH$FILL ( %C' ', ATTRIB_BUFFLEN, ATTRIB_BUFF ) ;
3139 2 : : ATTRIB_DESC[LENGTH] = 0 ;
3140 2 : : ATTRIB_DESC[POINTER] = ATTRIB_BUFF ;
3141 2 : : IF ( .ATTRIBUTES AND KGB$M_RESOURCE )
3142 2 : : THEN
3143 2 : : BEGIN
3144 2 : : CH$MOVE ( .SD_RESOURCE[LENGTH], .SD_RESOURCE[POINTER],
3145 2 : : ATTRIB_BUFF[ATTRIB_DESC[LENGTH]] ) ;
3146 2 : : ATTRIB_DESC[LENGTH] =
3147 2 : : .ATTRIB_DESC[LENGTH] + .SD_RESOURCE[LENGTH] + 1 ;
3148 2 : :
3149 2 : :
```

```
3175 3150 4      END
3176 3151 3      ELSE
3177 3152 4      BEGIN
3178 3153 4      CH$MOVE ( .SD NORESOURCE[LENGTH], .SD NORESOURCE[POINTER],
3179 3154 4      ATTRIB_BUFF[.ATTRIB_DESC[LENGTH]] );
3180 3155 4      ATTRIB_DESC[LENGTH] =
3181 3156 4      .ATTRIB_DESC[LENGTH] + .SD_NORESOURCE[LENGTH] + 1 ;
3182 3157 3      END ;
3183 3158 3
3184 3159 3      : Output the line
3185 3160 3
3186 3161 3      IF .RESULT_ID[UIC$V_FORMAT] EQL UIC$K_UIC_FORMAT
3187 3162 3      THEN
3188 3163 3      FAOMAC ( IDENTLINE,
3189 3164 3      .NAME_DESC[LENGTH],
3190 3165 3      .NAME_DESC[POINTER],
3191 3166 3      .RESULT_ID[UIC$V_GROUP],
3192 3167 3      .RESULT_ID[UIC$V_MEMBER],
3193 3168 3      ATTRIB_DESC )
3194 3169 3      : Identifier name
3195 3170 3      : Group number
3196 3171 3      : member number
3197 3172 3      : Attributes
3198 3173 3      ELSE
3199 3174 3      FAOMAC ( IDENTLINE,
3200 3175 3      .NAME_DESC[LENGTH],
3201 3176 3      .NAME_DESC[POINTER],
3202 3177 3      .RESULT_ID,
3203 3178 3      ATTRIB_DESC ) ;
3204 3179 3      : Identifier name
3205 3180 3      : Identifier value
3206 3181 3      : Attributes
3207 3182 3
3208 3183 3      : If this is a show /FULL then list this guys holders
3209 3184 3
3210 3185 3      IF .FULLFLAG
3211 3186 3      THEN
3212 3187 3      BEGIN
3213 3188 3      STATUS = UAF$WRITE_HOLDERS ( .RESULT_ID ) ;
3214 3189 3      IF NOT .STATUS
3215 3190 3      THEN
3216 3191 3      BEGIN
3217 3192 3      $FINISH_RDB ( CONXT = CONTEXT ) ;
3218 3193 3      RETURN .STATUS ;
3219 3194 3      END ;
3220 3195 3      END ;
3221 3196 3
3222 3197 3      NAME_DESC[LENGTH] = KGB$S_NAME ;
3223 3198 3      STATUS = $IDTOASC ( ID = .START_IDENT,
3224 3199 3      NAMLEN = NAME_DESC[LENGTH] ,
3225 3200 3      NAMBUF = NAME_DESC ,
3226 3201 3      RESID = RESULT_ID ,
3227 3202 3      ATTRIB = ATTRIBUTES ,
3228 3203 3      CONXT = CONTEXT ) ;
3229 3204 3
3230 3205 3      IF (NOT .STATUS) AND
3231 3206 3      (.STATUS NEQ SS$_NOSUCHID )
3232 3207 3      THEN
3233 3208 3      BEGIN
3234 3209 3      $FINISH_RDB ( CONXT = CONTEXT ) ;
3235 3210 3      RETURN .STATUS ;
3236 3211 3      END ;
3237 3212 3      END
```

```
3232 3207 3 !
3233 3208 3 ! Only continue looping if we are dealing with a wild card
3234 3209 3 !
3235 3210 3 WHILE ( .STATUS ) AND ( .WILD_CARD ) ;
3236 3211 3
3237 3212 3 $FINISH_RDB ( CONXT = CONTEXT ) ;
3238 3213 3
3239 3214 3 RETURN TRUE ;
3240 3215 3
3241 3216 1 END ;
```

! End of UAF\$WRITE_IDENT

```
.PSECT $SPLITS,NOWRT,NOEXE,2

21 20 46 41 35 31 21 20 46 41 32 33 21 20 20 000BD P.AAW: .BYTE 17
53 41 000BE .ASCII \ !32AF !15AF !AS\
16 000CD
20 20 4C 58 21 58 25 20 46 41 32 33 21 20 20 000CF P.AAX: .BYTE 22
53 41 21 20 20 20 000D0 .ASCII \ !32AF %X!XL !AS\
15 000DF
4F 21 2C 57 4F 21 5B 20 46 41 32 33 21 20 20 000E6 P.AAY: .BYTE 21
53 41 21 20 5D 57 000E7 .ASCII \ !32AF [!OW,!OW] !AS\
73 65 74 75 62 69 72 74 74 41 000F6
65 6D 61 4E 000FC P.AAZ: .ASCII \Attributes\
00106 P.ABA: .ASCII \Name\
0010A P.ABB: .ASCII \RESOURCE\
45 43 52 55 4F 53 45 52 4F 4E 00112 P.ABC: .ASCII \NORESOURCE\
65 75 6C 61 56 0011C P.ABD: .ASCII \Value\
```

```
IDENTHEAD= P.AAW
IDENTLINE= P.AAX
IDENTLINEU= P.AAY
```

.PSECT \$CODE\$,NOWRT,2

```
OFFC 00000 UAF$WRITE_IDENT:
SB 00000000G 00 9E 00002 .WORD Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11 3038
5A 00000000G 00 9E 00009 MOVAB DISDSC, R11
59 00000000' 00 9E 00010 MOVAB RABPTR, R10
58 00000000' 00 9E 00017 MOVAB ATTRIBUTES, R9
57 00000000G 00 9E 0001E MOVAB STATUS, R8
56 00000000' 00 9E 00025 MOVAB FAODSC, R7
5E 98 AE 9E C002C MOVAB P.AAZ, R6
7E D4 00030 MOVAB -104(SP), SP
64 AE 010E0000 8F D0 00032 CLRL CONTEXT 3039
68 AE D4 0003A MOVL #17694720, ATTRIB_DESC 3089
4C AE 010E0000 8F D0 0003D CLRL ATTRIB_DESC+4
50 AE D4 00045 MOVL #17694720, NAME_DESC 3091
24 AE 010E000A 8F D0 00048 CLRL NAME_DESC+4
28 AE 66 9E 00050 MOVL #17694730, SD_ATTRIBUTES 3094
1C AE 010E0004 8F D0 00054 MOVAB P.AAZ, SD_ATTRIBUTES+4
20 AE 0A A6 9E 0005C MOVL #17694724, SD_NAME 3095
14 AE 010E0008 8F D0 00061 MOVAB P.ABA, SD_NAME+4
18 AE 0E A6 9E 00069 MOVL #17694728, SD_RESOURCE 3096
MOVAB P.ABB, SD_RESOURCE+4
```

0C	AE	010E000A	8F	D0	0006E	MOVL	#17694730, SD_NORESOURCE	3097		
10	AE	16	A6	9E	00076	MOVAB	P.ABC, SD_NORESOURCE+4			
04	AE	010E0005	8F	D0	0007B	MOVL	#17694725, SD_VALUE	3098		
08	AE	20	A6	9E	00083	MOVAB	P.ABD, SD_VALUE+4			
			7E	D4	00088	CLRL	RESULT_ID	3100		
			0C	A9	D4	CLRL	IDENT	3101		
54	AE	30	AE	9E	0008D	MOVAB	NAME_BUFF, NAME_DESC+4	3103		
50	AE	20	B0	00092	MOVW	#32, NAME_DESC		3104		
		04	AE	9F	00096	PUSHAB	CONTEXT	3110		
			59	DD	00099	PUSHL	R9			
		08	AE	9F	0009B	PUSHAB	RESULT_ID			
		5C	AE	9F	0009E	PUSHAB	NAME_DESC			
		60	AE	9F	000A1	PUSHAB	NAME_DESC			
		04	AC	DD	000A4	PUSHL	START_IDENT			
00000000G	00		06	FB	000A7	CALLS	#6, SYSSIDTOASC			
	68		50	D0	000AE	MOVL	R0, STATUS			
	03		68	E8	000B1	BLBS	STATUS, 1\$	3111		
			011A	31	000B4	BRW	8\$			
	35	FC	A9	E9	000B7	BLBC	RDB_HEADER_FLAG, 2\$	3117		
	67	C1	A6	9B	000BB	MOVZBW	IDENTHEAD, FAODSC	3126		
04	A7	C2	A6	9E	000BF	MOVAB	IDENTHEAD+1, FAODSC+4			
		28	AE	9F	000C4	PUSHAB	SD_ATTRIBUTES			
		10	AE	DD	000C7	PUSHL	SD_VALUE+4			
	7E	10	AE	3C	000CA	MOVZWL	SD_VALUE, -(SP)			
		30	AE	DD	000CE	PUSHL	SD_NAME+4			
	7E	30	AE	3C	000D1	MOVZWL	SD_NAME, -(SP)			
			5B	DD	000D5	PUSHL	R1			
7E	6A		22	C1	000D7	ADDL3	#34, RABPTR, -(SP)			
			57	DD	000DB	PUSHL	R7			
00000000G	00		08	FB	000DD	CALLS	#8, SYSSFAO			
			6A	DD	000E4	PUSHL	RABPTR			
00000000G	00		01	FB	000E6	CALLS	#1, SYSSPUT			
		FC	A9	94	000ED	CLRB	RDB_HEADER_FLAG	3127		
OF	20		00	2C	000F0	MOVCS	#0, -(SP), #32, #15, ATTRIB_BUFF	3140		
			58	AE	000F5					
			68	AE	B4	000F7	CLRW	ATTRIB_DESC	3141	
	6C	AE	58	AE	9E	000FA	MOVAB	ATTRIB_BUFF, ATTRIB_DESC+4	3142	
		50	68	AE	3C	000FF	MOVZWL	ATTRIB_DESC, R0	3147	
		51	58	AE	9E	00103	MOVAB	ATTRIB_BUFF, R1		
		11	69	E9	00107	BLBC	ATTRIBUTES, 3\$	3143		
6140	1C	BE	18	AE	28	0010A	MOVCS	SD_RESOURCE, @SD_RESOURCE+4, (R1)[R0]	3147	
		50	68	AE	3C	00111	MOVZWL	ATTRIB_DESC, R0	3149	
		51	18	AE	3C	00115	MOVZWL	SD_RESOURCE, R1		
			0F	11	00119	BRB	4\$			
6140	14	BE	10	AE	28	0011B	MOVCS	SD_NORESOURCE, @SD_NORESOURCE+4, (R1)[R0]	3154	
		50	68	AE	3C	00122	MOVZWL	ATTRIB_DESC, R0	3156	
		51	10	AE	3C	00126	MOVZWL	SD_NORESOURCE, R1		
		50	51	C0	0012A	ADDL2	R1, R0			
68	AE	50	01	A1	0012D	ADDW3	#1, R0, ATTRIB_DESC			
50		6A	22	C1	00132	ADDL3	#34, RABPTR, R0	3169		
		0C	8F	03	AE	93	00136	BITB	RESULT_ID+3, #192	3162
			2C	12	0013B	BNEQ	5\$			
		67	EA	A6	9B	0013D	MOVZBW	IDENTLINEU, FAODSC	3169	
		04	EB	A6	9E	00141	MOVAB	IDENTLINEU+1, FAODSC+4		
			68	AE	9F	00146	PUSHAB	ATTRIB_DESC		
		7E	04	AE	3C	00149	MOVZWL	RESULT_ID, -(SP)		
7E	0A	AE	00	EF	0014D	EXTZV	#0, #14, RESULT_ID+2, -(SP)			

		60	AE	DD	00153	PUSHL	NAME_DESC+4	
	7E	60	AE	3C	00156	MOVZWL	NAME_DESC, -(SP)	
		0801	8F	BB	0015A	PUSHR	#^M<R0,R1f>	
			57	DD	0015E	PUSHL	R7	
00000000G	00		08	FB	00160	CALLS	#8, SYSS\$FAO	
			23	11	00167	BRB	6\$	
	67	D3	A6	9B	00169	MOVZBW	IDENTLINE, FAODSC	3175
04	A7	D4	A6	9E	0016D	MOVAB	IDENTLINE+1, FAODSC+4	
		68	AE	9F	00172	PUSHAB	ATTRIB_DESC	
		04	AE	DD	00175	PUSHL	RESULT_ID	
		5C	AE	DD	00178	PUSHL	NAME_DESC+4	
	7E	5C	AE	3C	0017B	MOVZWL	NAME_DESC, -(SP)	
		0801	8F	BB	0017F	PUSHR	#^M<R0,R1f>	
			57	DD	00183	PUSHL	R7	
00000000G	00		07	FB	00185	CALLS	#7, SYSS\$FAO	
			6A	DD	0018C	PUSHL	RABPTR	
00000000G	00		01	FB	0018E	CALLS	#1, SYSS\$PUT	
	0D	08	AC	E9	00195	BLBC	FULLFLAG, 7\$	3179
			6E	DD	00199	PUSHL	RESULT_ID	3182
FCB8	CF		01	FB	0019B	CALLS	#1, UAF\$WRITE_HOLDERS	
	68		50	D0	001A0	MOVL	R0, STATUS	
	2B		68	E9	001A3	BLBC	STATUS, 8\$	3183
50	AE		20	B0	001A6	MOVW	#32, NAME_DESC	3192
		04	AE	9F	001AA	PUSHAB	CONTEXT	3198
			59	DD	001AD	PUSHL	R9	
		08	AE	9F	001AF	PUSHAB	RESULT_ID	
		5C	AE	9F	001B2	PUSHAB	NAME_DESC	
		60	AE	9F	001B5	PUSHAB	NAME_DESC	
		04	AC	DD	001B8	PUSHL	START_IDENT	
00000000G	00		06	FB	001BB	CALLS	#6, SYSS\$IDTOASC	
	68		50	D0	001C2	MOVL	R0, STATUS	
	17		50	E8	001C5	BLBS	R0, 9\$	3199
000021EC	8F		50	D1	001C8	CMPL	R0, #8684	3200
			0E	13	001CF	BEQL	9\$	
		04	AE	9F	001D1	PUSHAB	CONTEXT	3203
00000000G	00		01	FB	001D4	CALLS	#1, SYSS\$FINISH_RDB	
	50		68	D0	001DB	MOVL	STATUS, R0	3204
			04	001DE	RET			
	07		68	E9	001DF	BLBC	STATUS, 10\$	3210
	03	0C	AC	E9	001E2	BLBC	WILD_CARD, 10\$	
			FF07	31	001E6	BRW	2\$	
		04	AE	9F	001E9	PUSHAB	CONTEXT	3212
00000000G	00		01	FB	001EC	CALLS	#1, SYSS\$FINISH_RDB	
	50		01	D0	001F3	MOVL	#1, R0	3214
			04	001F6	RET			3216

; Routine Size: 503 bytes, Routine Base: \$CODE\$ + 1773

; 3242 3217 1

```
3244 3218 1 %SBTTL ' UAF$WRITE_RIGHTS - Display rights held by user'
3245 3219 1
3246 3220 1 GLOBAL ROUTINE UAF$WRITE_RIGHTS ( HOLDER_ADDR ) =
3247 3221 2 BEGIN
3248 3222 2 ++
3249 3223 2
3250 3224 2 FUNCTIONAL DESCRIPTION:
3251 3225 2
3252 3226 2 Display all identifiers held by the specified identifier
3253 3227 2
3254 3228 2 INPUTS:
3255 3229 2
3256 3230 2 HOLDER address of a quadword holder constructed from the id
3257 3231 2 value of the identifier.
3258 3232 2
3259 3233 2 IMPLICIT INPUTS:
3260 3234 2
3261 3235 2 RDB_HEADER_FLAG = true if a header is to be output, else false.
3262 3236 2
3263 3237 2 OUTPUTS:
3264 3238 2
3265 3239 2 None
3266 3240 2
3267 3241 2 IMPLICIT OUTPUTS:
3268 3242 2
3269 3243 2 none
3270 3244 2
3271 3245 2 ROUTINE VALUE:
3272 3246 2
3273 3247 2 none
3274 3248 2
3275 3249 2 SIDE EFFECTS:
3276 3250 2
3277 3251 2 The output file is written to
3278 3252 2
3279 3253 2 --
3280 3254 2
3281 3255 2
3282 3256 2 $ASSUME (KGB$$NAME, EQL, 32 ) ; ! If length changes RIGHTSLINE must also be fixed
3283 3257 2
3284 3258 2 LITERAL
3285 3259 2 ATTRIB_BUFFLEN = 15 ;
3286 3260 2
3287 3261 2 BIND
3288 3262 2 RIGHTSHEAD1 = CSTRING ('!34AF !15AF !AS') ,
3289 3263 2 RIGHTSHEAD2 = CSTRING ('Identifiers held by !AS : ') ,
3290 3264 2 RIGHTSLINE = CSTRING (' !32AF %X!XL !AS') ,
3291 3265 2 RIGHTSLINEU = CSTRING (' !32AF [!OW,!OW] !AS') ;
3292 3266 2
3293 3267 2 LOCAL
3294 3268 2 CONTINUE : BYTE
3295 3269 2 CONTEXT : LONG INITIAL (0) ,
3296 3270 2 ATTRIB_DESC : STATDESC ,
3297 3271 2 ATTRIB_BUFF : VECTOR [ ATTRIB_BUFFLEN, BYTE ] ,
3298 3272 2 NAME_DESC : STATDESC ,
3299 3273 2 NAME_BUFF : VECTOR [ KGB$$NAME, BYTE ] ,
3300 3274 2 SD_ATTRIBUTES : QUALSTR_DESC ('Attributes'),
```

```
3301 3275 2 SD_NAME : QUALSTR_DESC ('Identifier'),
3302 3276 2 SD_RESOURCE : QUALSTR_DESC ('RESOURCE'),
3303 3277 2 SD_NORESOURCE : QUALSTR_DESC ('NORESOURCE'),
3304 3278 2 SD_VALUE : QUALSTR_DESC ('Value');
3305 3279 2
3306 P 3280 2 STATUS = $FIND_HELD ( HOLDER = .HOLDER_ADDR,
3307 P 3281 2 ID = IDENT,
3308 P 3282 2 ATTRIB = ATTRIBUTES,
3309 3283 2 CONXT = CONTEXT );
3310 3284 2 IF NOT .STATUS
3311 3285 2 THEN
3312 3286 2 BEGIN
3313 3287 2 $FINISH_RDB ( CONXT = CONTEXT );
3314 3288 2 IF .STATUS EQL SSS_NOSUCHID
3315 3289 2 THEN STATUS = SSS_NORMAL ;
3316 3290 2 RETURN .STATUS ;
3317 3291 2 END
3318 3292 2
3319 3293 2 ELSE
3320 3294 2 BEGIN
3321 3295 2 | Init the name descriptor
3322 3296 2 | and find the ASCII name of the holder
3323 3297 2 |
3324 3298 2 |
3325 3299 2 NAME_DESC[POINTER] = NAME_BUFF ;
3326 3300 2 NAME_DESC[LENGTH] = KGB$S_NAME ;
3327 3301 2 CH$FILL ( 'C', .NAME_DESC[LENGTH], .NAME_DESC[POINTER] ) ;
3328 P 3302 2 STATUS = $IDTOASC ( ID = .HOLDER_ADDR,
3329 P 3303 2 NAMELEN = NAME_DESC[LENGTH],
3330 3304 2 NAMBUF = NAME_DESC ) ;
3331 3305 2
3332 3306 2 | Print a header
3333 3307 2 |
3334 3308 2 IF .RDB_HEADER_FLAG
3335 3309 2 THEN
3336 3310 2 BEGIN
3337 P 3311 2 FAOMAC ( RIGHTSHEAD1,
3338 P 3312 2 .SD_NAME[LENGTH], .SD_NAME[POINTER],
3339 P 3313 2 .SD_VALUE[LENGTH], .SD_VALUE[POINTER],
3340 3314 2 SD_ATTRIBUTES ) ;
3341 3315 2 RDB_HEADER_FLAG = FALSE ;
3342 3316 2 END ;
3343 3317 2 IF .STR_WILD OR .MEM_WILD OR .GRP_WILD THEN
3344 3318 2 FAOMAC ( RIGHTSHEAD2, NAME_DESC ) ;
3345 3319 2 END ;
3346 3320 2
3347 3321 2
3348 3322 2 | Loop until we find all the identifiers held by this guy
3349 3323 2 |
3350 3324 2 CONTINUE = TRUE ;
3351 3325 2 DO
3352 3326 2 BEGIN
3353 3327 2 |
3354 3328 2 | Init the name descriptor
3355 3329 2 | and find the ASCII name of the identifier
3356 3330 2 |
3357 3331 2 |
```

```
3358      NAME_DESC[POINTER] = NAME_BUFF ;
3359      NAME_DESC[LENGTH] = KGB$S NAME ;
3360      CH$FILL ( %C' ', .NAME_DESC[LENGTH], .NAME_DESC[POINTER] ) ;
3361      STATUS = $IDTOASC ( ID = .IDENT,
3362                          NAMLEN = NAME_DESC[LENGTH],
3363                          NAMBUF = NAME_DESC ) ;
3364
3365      ! Build the attribute string
3366      CH$FILL ( %C' ', ATTRIB_BUFFLEN, ATTRIB_BUFF ) ;
3367      ATTRIB_DESC[LENGTH] = 0 ;
3368      ATTRIB_DESC[POINTER] = ATTRIB_BUFF ;
3369      IF ( .ATTRIBUTES AND KGB$M_RESOURCE )
3370      THEN
3371      BEGIN
3372      CH$MOVE ( .SD_RESOURCE[LENGTH], .SD_RESOURCE[POINTER],
3373              ATTRIB_BUFF[ATTRIB_DESC[LENGTH]] ) ;
3374      ATTRIB_DESC[LENGTH] =
3375      .ATTRIB_DESC[LENGTH] + .SD_RESOURCE[LENGTH] + 1 ;
3376      END
3377      ELSE
3378      BEGIN
3379      CH$MOVE ( .SD_NORESOURCE[LENGTH], .SD_NORESOURCE[POINTER],
3380              ATTRIB_BUFF[ATTRIB_DESC[LENGTH]] ) ;
3381      ATTRIB_DESC[LENGTH] =
3382      .ATTRIB_DESC[LENGTH] + .SD_NORESOURCE[LENGTH] + 1 ;
3383      END ;
3384
3385      ! Output the line
3386      IF .IDENT[UIC$V_FORMAT] EQL UIC$K_UIC_FORMAT
3387      THEN
3388      FAOMAC ( RIGHTSLINE,
3389              .NAME_DESC[LENGTH],
3390              .NAME_DESC[POINTER],
3391              .IDENT[UIC$V_GROUP],
3392              .IDENT[UIC$V_MEMBER],
3393              ATTRIB_DESC )
3394      ! Identifier name
3395      ! Group number
3396      ! Member number
3397      ! Attributes
3398      ELSE
3399      FAOMAC ( RIGHTSLINE,
3400              .NAME_DESC[LENGTH],
3401              .NAME_DESC[POINTER],
3402              .IDENT,
3403              ATTRIB_DESC ) ;
3404      ! Identifier name
3405      ! Identifier value
3406      ! Attributes
3407
3408      STATUS = $FIND_HELD ( HOLDER = .HOLDER_ADDR,
3409                          ID = .IDENT,
3410                          ATTRIB = ATTRIBUTES,
3411                          CONTXT = CONTEXT ) ;
3412
3413      IF NOT .STATUS
3414      THEN
3415      BEGIN
3416      CONTINUE = FALSE ;
3417      IF .STATUS EQL $$$ NOSUCHID
3418      THEN STATUS = $$$_NORMAL ;
```



```
: 3415      3389 3      END ;  
: 3416      3390 3      END  
: 3417      3391 2 WHILE .CONTINUE ;  
: 3418      3392 2  
: 3419      3393 2 $FINISH_RDB ( CONXT = CONTEXT ) ;  
: 3420      3394 2  
: 3421      3395 2 RETURN .STATUS ;  
: 3422      3396 2  
: 3423      3397 1 END ;
```

! End of UAF\$WRITE_RIGHTS

														.PSECT \$SPLITS, NOWRT, NOEXE, 2					
53	41	21	20	46	41	35	31	21	20	46	41	34	33	0F	00121	P.ABE:	.BYTE	15	
														21	00122		.ASCII	\!34AF !15AF !AS\	
6C	65	68	20	73	72	65	69	66	69	74	6E	65	64	1A	00131	P.ABF:	.BYTE	26	
				20	3A	20	53	41	21	20	79	62	20	49	00132		.ASCII	\Identifiers held by !AS : \	
														64	00141				
20	20	4C	58	21	58	25	20	46	41	32	33	21	20	16	0014C	P.ABG:	.BYTE	22	
								53	41	21	20	20	20	20	0014D		.ASCII	\ !32AF %X!XL !AS\	
														15	0015C				
4F	21	2C	57	4F	21	5B	20	46	41	32	33	21	20	20	00163	P.ABH:	.BYTE	21	
									53	41	21	20	5D	57	00164		.ASCII	\ !32AF [!OW,!OW] !AS\	
					73	65	74	75	62	69	72	74	74	41	00179	P.ABI:	.ASCII	\Attributes\	
					72	65	69	66	69	74	6E	65	64	49	00183	P.ABJ:	.ASCII	\Identifier\	
						45	43	52	55	4F	53	45	52	52	0018D	P.ABK:	.ASCII	\RESOURCE\	
														4E	00195	P.ABL:	.ASCII	\NORESOURCE\	
									65	75	6C	61	56	0019F	P.ABM:	.ASCII	\Value\		

RIGHTSHEAD1= P.ABE
RIGHTSHEAD2= P.ABF
RIGHTSLINE= P.ABG
RIGHTSLINEU= P.ABH
.EXTRN SYS\$FIND_HELD

														.PSECT \$CODE\$, NOWRT, 2				
														.ENTRY		UAF\$WRITE_RIGHTS, Save R2,R3,R4,R5,R6,R7,-		3220
																R8,R9,R10,R11		
														MOVAB		RABPTR, R11		
														MOVAB		STATUS, R10		
														MOVAB		FAODSC, R9		
														MOVAB		RIGHTSLINE+1, R8		
														MOVAB		IDENT, R7		
														MOVAB		-104(SP), SP		
														CLRL		CONTEXT		3221
64	AE	010E0000	8F	D0	0002B			MOVL		#17694720, ATTRIB_DESC		3270						
		68	AE	D4	00033			CLRL		ATTRIB_DESC+4								
4C	AE	010E0000	8F	D0	00036			MOVL		#17694720, NAME_DESC		3272						
		50	AE	D4	0003E			CLRL		NAME_DESC+4								
24	AE	010E000A	8F	D0	00041			MOVL		#17694730, SD_ATTRIBUTES		3274						
28	AE	2C	A8	9E	00049			MOVAB		P.ABI, SD_ATTRIBUTES+4								
1C	AE	010E000A	8F	D0	0C34E			MOVL		#17694730, SD_NAME		3275						
20	AE	36	A8	9E	00056			MOVAB		P.ABJ, SD_NAME+4								
14	AE	010E0008	8F	D0	0005B			MOVL		#17694728, SD_RESOURCE		3276						

18	AE	40	AB	9E	00063	MOVAB	P.ABK, SD_RESOURCE+4		
0C	AE	010E000A	8F	D0	00068	MOVL	#17694730, SD_NORESOURCE	3277	
10	AE	48	AB	9E	00070	MOVAB	P.ABL, SD_NORESOURCE+4		
04	AE	010E0005	8F	D0	00075	MOVL	#17694725, SD_VALUE	3278	
08	AE	52	AB	9E	0007D	MOVAB	P.ABM, SD_VALUE+4		
			5E	DD	00082	PUSHL	SP	3283	
		F4	A7	9F	00084	PUSHAB	ATTRIBUTES		
			57	DD	00087	PUSHL	R7		
		04	AC	DD	00089	PUSHL	HOLDER_ADDR		
00000000G	00		04	FB	0008C	CALLS	#4, SYSS\$FIND_HELD		
	6A		50	D0	00093	MOVL	R0, STATUS		
	18		6A	E8	00096	BLBS	STATUS, 2\$	3284	
			5E	DD	00099	PUSHL	SP	3287	
00000000G	00		01	FB	0009B	CALLS	#1, SYSS\$FINISH_RDB		
000021EC	8F		6A	D1	000A2	CMPL	STATUS, #8684	3288	
			03	12	000A9	BNEQ	1\$		
	6A		01	D0	000AB	MOVL	#1, STATUS	3289	
			01A9	31	000AE	BRW	13\$	3290	
	50	AE	2C	AE	9E	000B1	MOVAB	NAME_BUFF, NAME_DESC+4	3299
4C	4C	AE	20	B0	000B6	MOVW	#32, NAME_DESC	3300	
	6E		00	2C	000BA	MOVCS	#0, (SP), #32, NAME_DESC, @NAME_DESC+4	3301	
		50	BE		000C0				
			7E	7C	000C2	CLRQ	-(SP)	3304	
			7E	D4	000C4	CLRL	-(SP)		
		58	AE	9F	000C6	PUSHAB	NAME_DESC		
		5C	AE	9F	000C9	PUSHAB	NAME_DESC		
		04	BC	DD	000CC	PUSHL	@HOLDER_ADDR		
00000000G	00		06	FB	000CF	CALLS	#6, SYSS\$IDTOASC		
	6A		50	D0	000D6	MOVL	R0, STATUS		
	39	F0	A7	E9	000D9	BLBC	RDB_HEADER_FLAG, 3\$	3308	
	69	D4	AB	9B	000DD	MOVZBW	RIGHTSHEADT, FAODSC	3314	
04	A9	D5	AB	9E	000E1	MOVAB	RIGHTSHEAD1+1, FAODSC+4		
		24	AE	9F	000E6	PUSHAB	SD_ATTRIBUTES		
		0C	AE	DD	000E9	PUSHL	SD_VALUE+4		
	7E	0C	AE	3C	000EC	MOVZWL	SD_VALUE, -(SP)		
		2C	AE	DD	000F0	PUSHL	SD_NAME+4		
	7E	2C	AE	3C	000F3	MOVZWL	SD_NAME, -(SP)		
		00000000G	00	9F	000F7	PUSHAB	DISDSC		
7E	6B		22	C1	000FD	ADDL3	#34, RABPTR, -(SP)		
			59	DD	00101	PUSHL	R9		
00000000G	00		08	FB	00103	CALLS	#8, SYSS\$FA0		
			6B	DD	0010A	PUSHL	RABPTR		
00000000G	00		01	FB	0010C	CALLS	#1, SYSS\$PUT		
		F0	A7	94	00113	CLRB	RDB_HEADER_FLAG	3315	
	0E	00000000G	00	E8	00116	BLBS	STR_WILD, 4\$	3317	
	07	00000000G	00	E8	0011D	BLBS	MEM_WILD, 4\$		
	28	00000000G	00	E9	00124	BLBC	GRP_WILD, 5\$		
	69	E4	AB	9B	0012B	MOVZBW	RIGHTSHEAD2, FAODSC	3318	
04	A9	E5	AB	9E	0012F	MOVAB	RIGHTSHEAD2+1, FAODSC+4		
		4C	AE	9F	00134	PUSHAB	NAME_DESC		
		00000000G	00	9F	00137	PUSHAB	DISDSC		
7E	6B		22	C1	0013D	ADDL3	#34, RABPTR, -(SP)		
			59	DD	00141	PUSHL	R9		
00000000G	00		04	FB	00143	CALLS	#4, SYSS\$FA0		
			6B	DD	0014A	PUSHL	RABPTR		
00000000G	00		01	FB	0014C	CALLS	#1, SYSS\$PUT		
	56		01	90	00153	MOVB	#1, CONTINUE	3325	

PC	Op	Op2	Op3	Op4	Op5	Op6	Op7	Op8	Op9	Op10	Op11	Op12	Op13	Op14	Op15	Op16	Op17	Op18	Op19	Op20	Op21	Op22	Op23	Op24	Op25	Op26	Op27	Op28	Op29	Op30	Op31	Op32	Op33	Op34	Op35	Op36	Op37	Op38	Op39	Op40	Op41	Op42	Op43	Op44	Op45	Op46	Op47	Op48	Op49	Op50	Op51	Op52	Op53	Op54	Op55	Op56	Op57	Op58	Op59	Op60	Op61	Op62	Op63	Op64	Op65	Op66	Op67	Op68	Op69	Op70	Op71	Op72	Op73	Op74	Op75	Op76	Op77	Op78	Op79	Op80	Op81	Op82	Op83	Op84	Op85	Op86	Op87	Op88	Op89	Op90	Op91	Op92	Op93	Op94	Op95	Op96	Op97	Op98	Op99	Op100	Op101	Op102	Op103	Op104	Op105	Op106	Op107	Op108	Op109	Op110	Op111	Op112	Op113	Op114	Op115	Op116	Op117	Op118	Op119	Op120	Op121	Op122	Op123	Op124	Op125	Op126	Op127	Op128	Op129	Op130	Op131	Op132	Op133	Op134	Op135	Op136	Op137	Op138	Op139	Op140	Op141	Op142	Op143	Op144	Op145	Op146	Op147	Op148	Op149	Op150	Op151	Op152	Op153	Op154	Op155	Op156	Op157	Op158	Op159	Op160	Op161	Op162	Op163	Op164	Op165	Op166	Op167	Op168	Op169	Op170	Op171	Op172	Op173	Op174	Op175	Op176	Op177	Op178	Op179	Op180	Op181	Op182	Op183	Op184	Op185	Op186	Op187	Op188	Op189	Op190	Op191	Op192	Op193	Op194	Op195	Op196	Op197	Op198	Op199	Op200	Op201	Op202	Op203	Op204	Op205	Op206	Op207	Op208	Op209	Op210	Op211	Op212	Op213	Op214	Op215	Op216	Op217	Op218	Op219	Op220	Op221	Op222	Op223	Op224	Op225	Op226	Op227	Op228	Op229	Op230	Op231	Op232	Op233	Op234	Op235	Op236	Op237	Op238	Op239	Op240	Op241	Op242	Op243	Op244	Op245	Op246	Op247	Op248	Op249	Op250	Op251	Op252	Op253	Op254	Op255	Op256	Op257	Op258	Op259	Op260	Op261	Op262	Op263	Op264	Op265	Op266	Op267	Op268	Op269	Op270	Op271	Op272	Op273	Op274	Op275	Op276	Op277	Op278	Op279	Op280	Op281	Op282	Op283	Op284	Op285	Op286	Op287	Op288	Op289	Op290	Op291	Op292	Op293	Op294	Op295	Op296	Op297	Op298	Op299	Op300	Op301	Op302	Op303	Op304	Op305	Op306	Op307	Op308	Op309	Op310	Op311	Op312	Op313	Op314	Op315	Op316	Op317	Op318	Op319	Op320	Op321	Op322	Op323	Op324	Op325	Op326	Op327	Op328	Op329	Op330	Op331	Op332	Op333	Op334	Op335	Op336	Op337	Op338	Op339	Op340	Op341	Op342	Op343	Op344	Op345	Op346	Op347	Op348	Op349	Op350	Op351	Op352	Op353	Op354	Op355	Op356	Op357	Op358	Op359	Op360	Op361	Op362	Op363	Op364	Op365	Op366	Op367	Op368	Op369	Op370	Op371	Op372	Op373	Op374	Op375	Op376	Op377	Op378	Op379	Op380	Op381	Op382	Op383	Op384	Op385	Op386	Op387	Op388	Op389	Op390	Op391	Op392	Op393	Op394	Op395	Op396	Op397	Op398	Op399	Op400	Op401	Op402	Op403	Op404	Op405	Op406	Op407	Op408	Op409	Op410	Op411	Op412	Op413	Op414	Op415	Op416	Op417	Op418	Op419
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```
00000000G 00 04 AC DD 0022D PUSHL HOLDER ADDR
6A 04 FB 00230 CALLS #4, SYSS$FIND_HELD
OE 50 D0 00237 MOVL R0, STATUS
000021EC 8F 50 E8 0023A BLBS R0, 11$
56 94 0023D CLRB CONTINUE
50 D1 0023F CMPL R0, #8684
03 12 00246 BNEQ 11$
6A 01 D0 00248 MOVL #1, STATUS
03 56 E9 0024B 11$: BLBC CONTINUE, 12$
FF05 31 0024E BRW 6$
00000000G 00 5E DD 00251 12$: PUSHL SP
50 01 FB 00253 CALLS #1, SYSS$FINISH_RDB
6A D0 0025A 13$: MOVL STATUS, R0
04 0025D RET
```

```
3383
3386
3387
3388
3391
3393
3395
3397
```

; Routine Size: 606 bytes. Routine Base: \$CODE\$ + 196A

```
; 3424 3398 1
; 3425 3399 1 END ! End of module
; 3426 3400 0 ELUDOM
```

PSECT SUMMARY

Name	Bytes	Attributes
\$GLOBALS	20 NOVEC, WRT, RD	, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$OWNS	436 NOVEC, WRT, RD	, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$SPLITS	420 NOVEC, NOWRT, RD	, NOEXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)
\$CODE\$	7112 NOVEC, NOWRT, RD	, EXE, NOSHR, LCL, REL, CON, NOPIC, ALIGN(2)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	93	0	1000	00:02.0
\$255\$DUA28:[SYSLIB]TPAMAC.L32;1	42	0	0	14	00:00.2

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LISS:RIGHTSMAN/OBJ=OBJ\$:RIGHTSMAN MSRC\$:RIGHTSMAN/UPDATE=(ENHS:RIGHTSMAN)

RIGHTSMAN
V04-000

UAF\$WRITE_RIGHTS - Display rights held by user

F 10
16-Sep-1984 02:23:14

VAX-11 Bliss-32 V4.0-742

Page 115

: Size: 7112 code + 876 data bytes
: Run Time: 01:50.9
: Elapsed Time: 01:54.6
: Lines/CPU Min: 1839
: Lexemes/CPU-Min: 21878
: Memory Used: 324 pages
: Compilation Complete

0406 AH-BT13A-SE
VAX/VMS V4.0

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